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SONIC



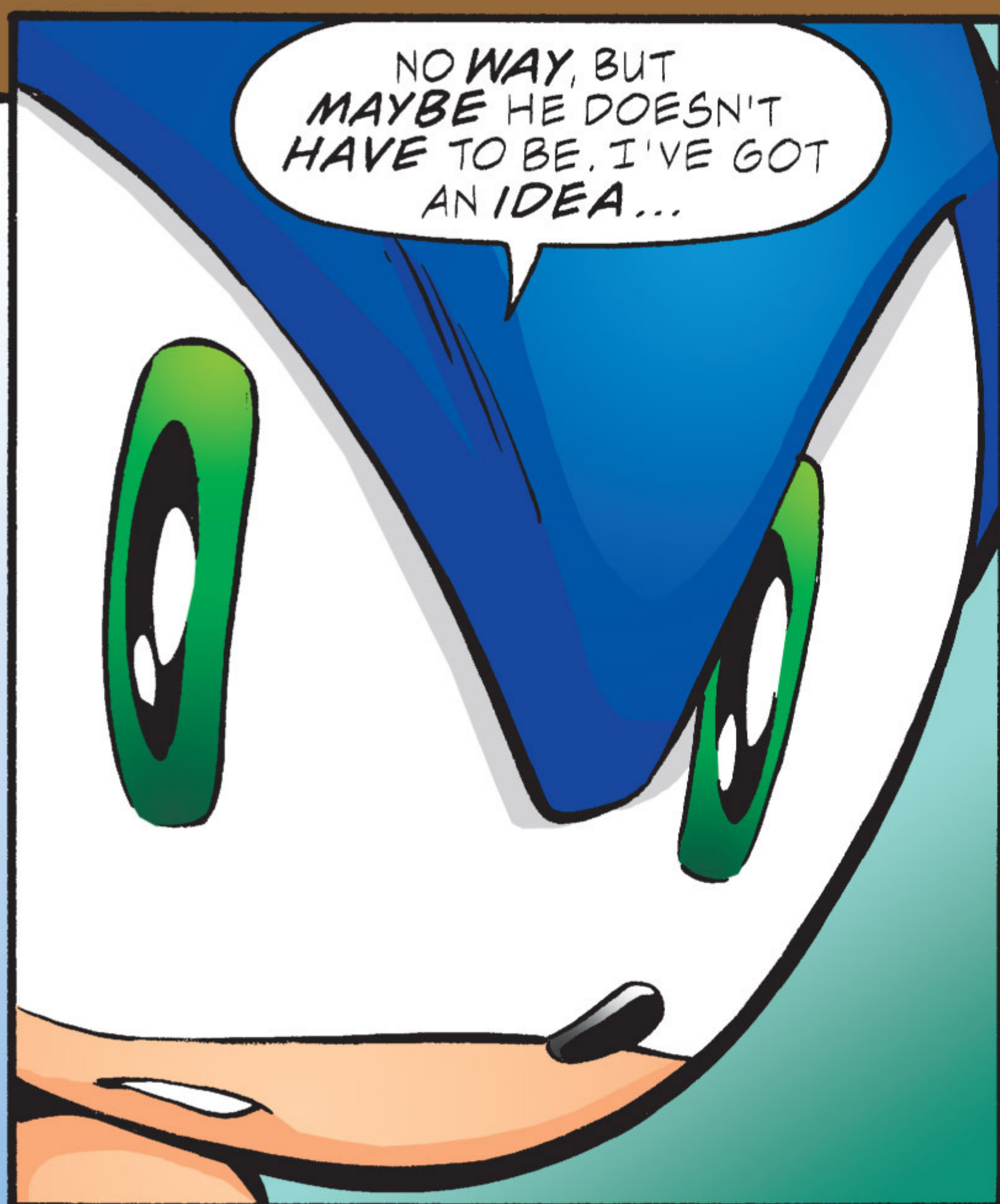
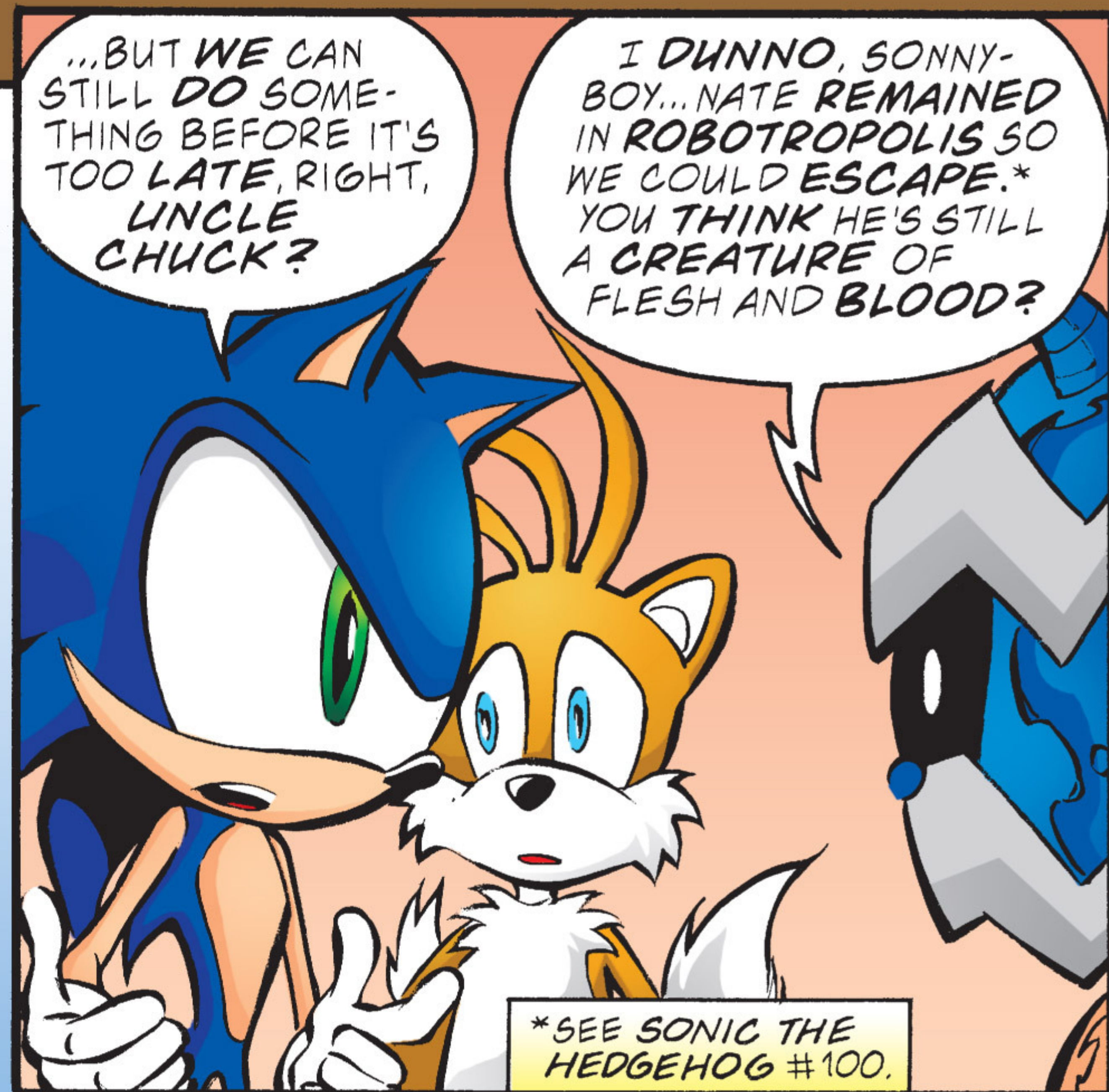
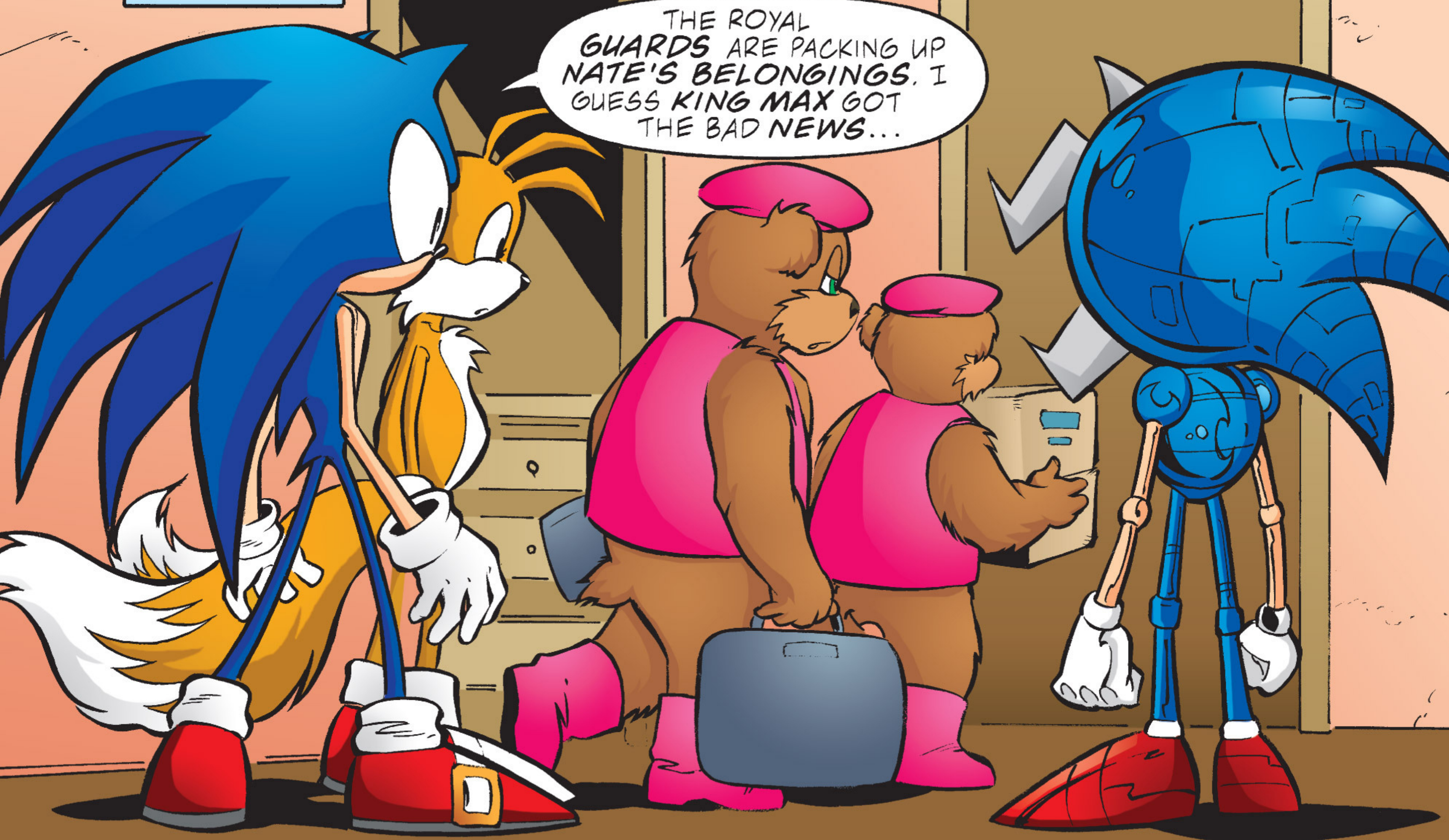
THE HEDGEHOG



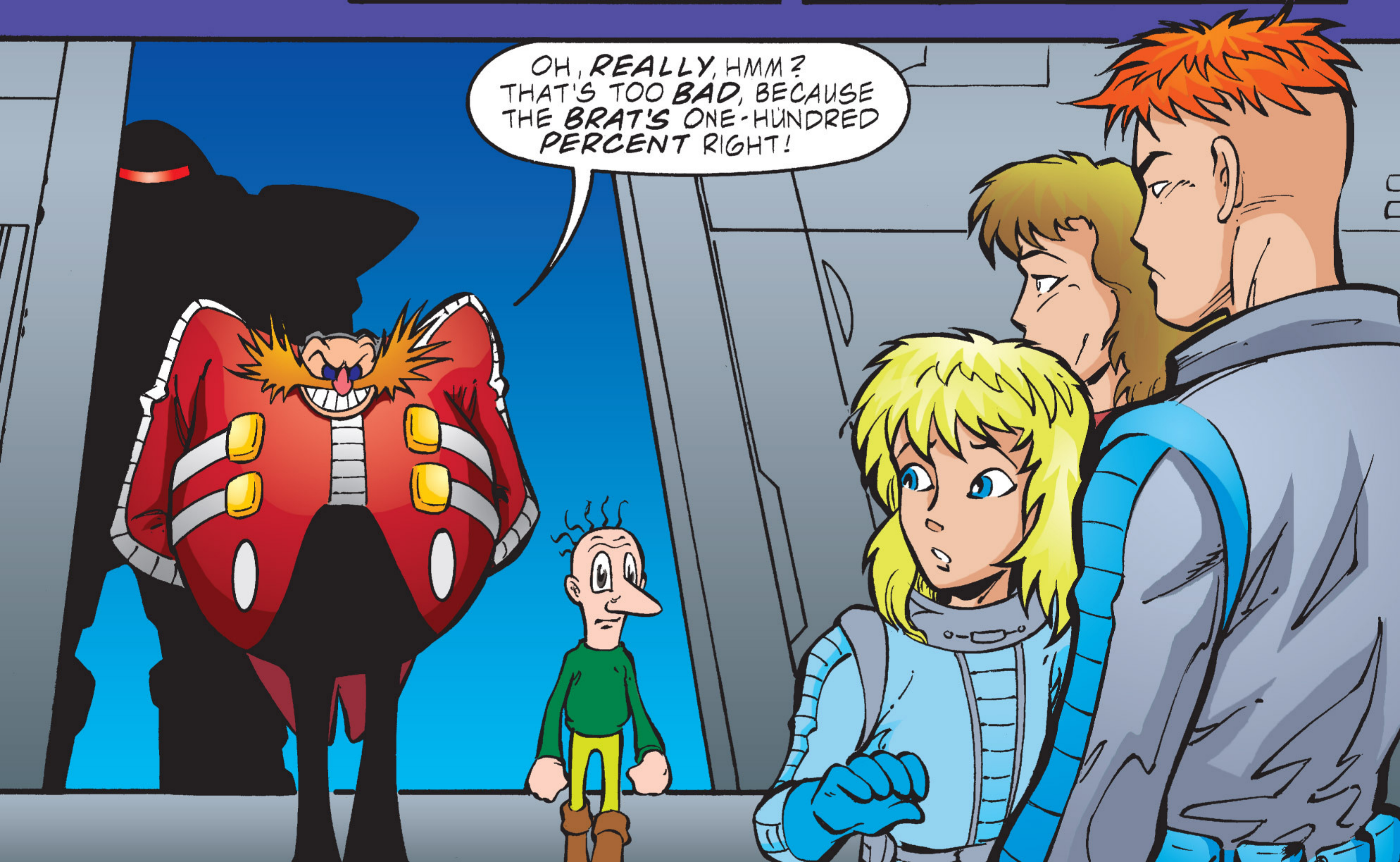
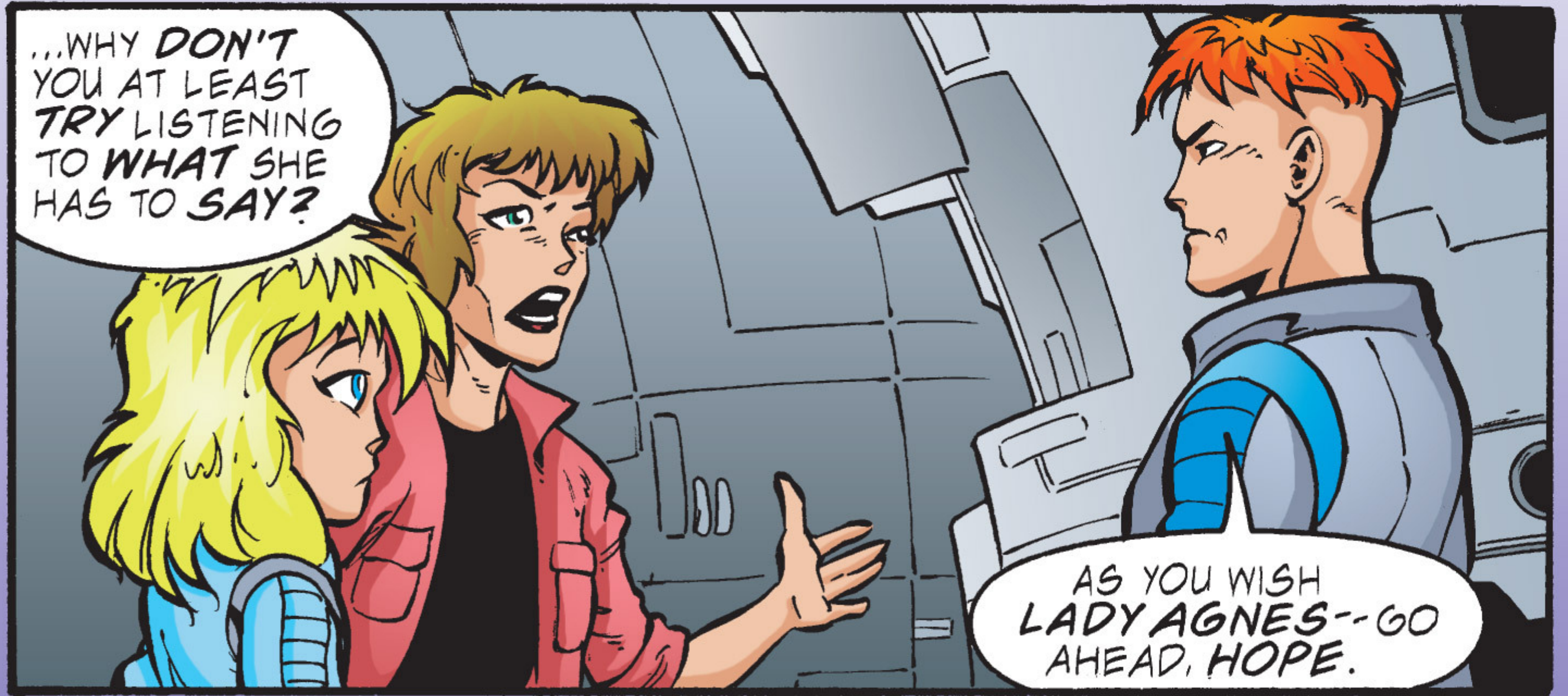
"YOU SAY YOU WANT A REVELATION?"

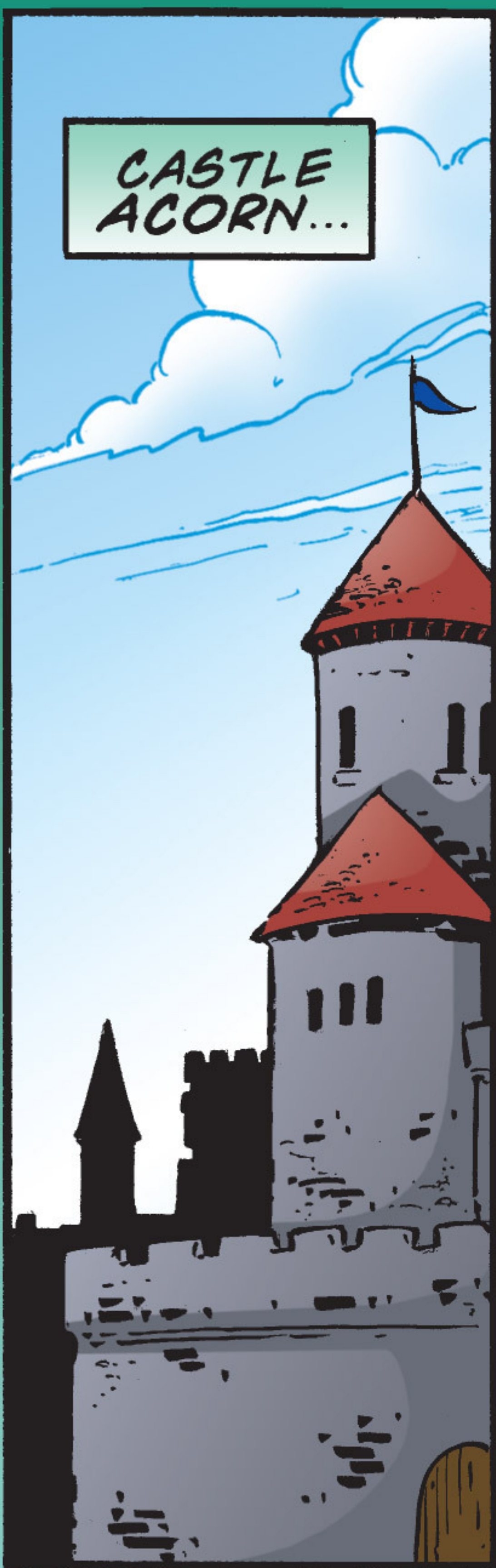
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KINGDOM...

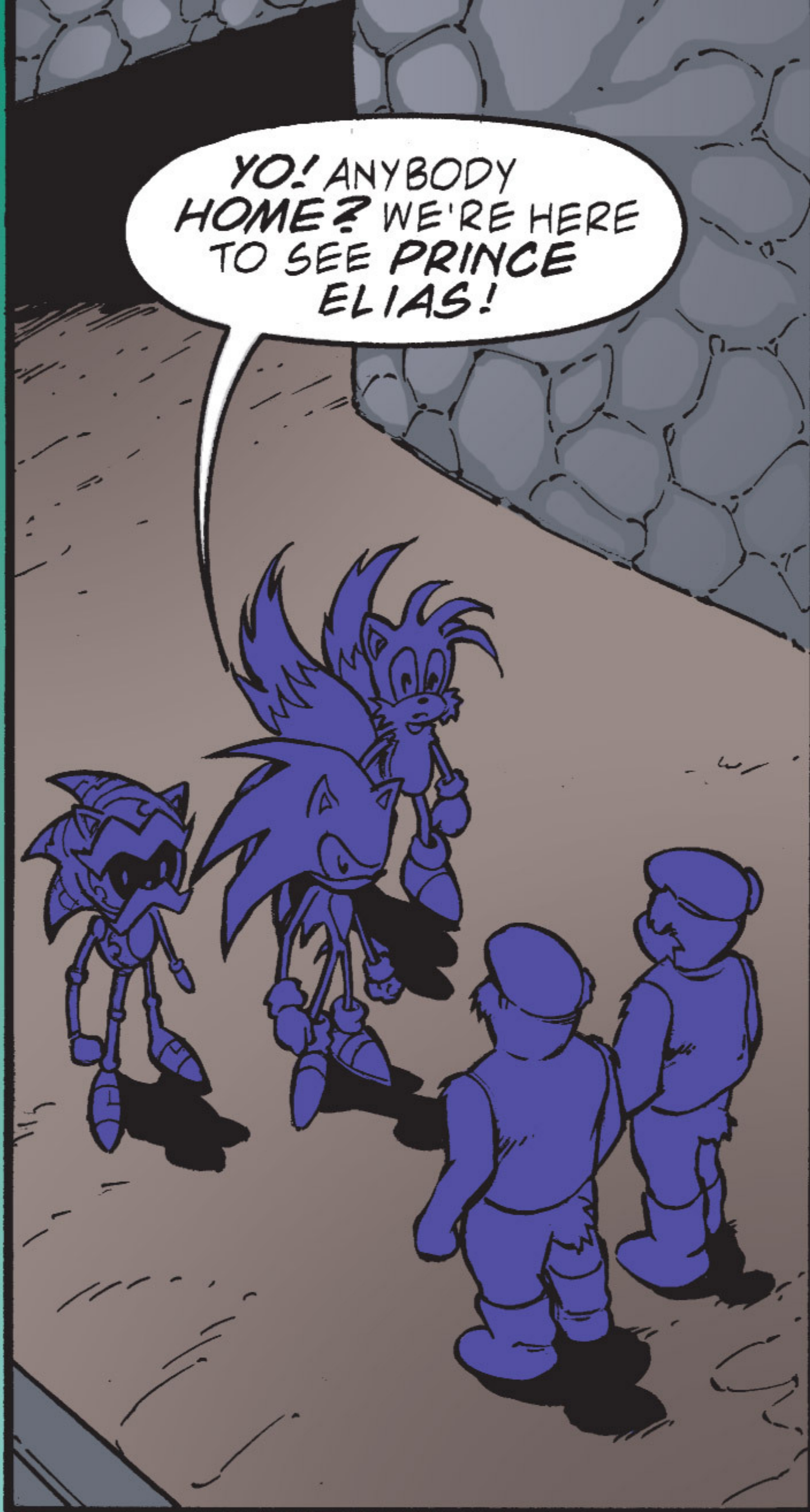


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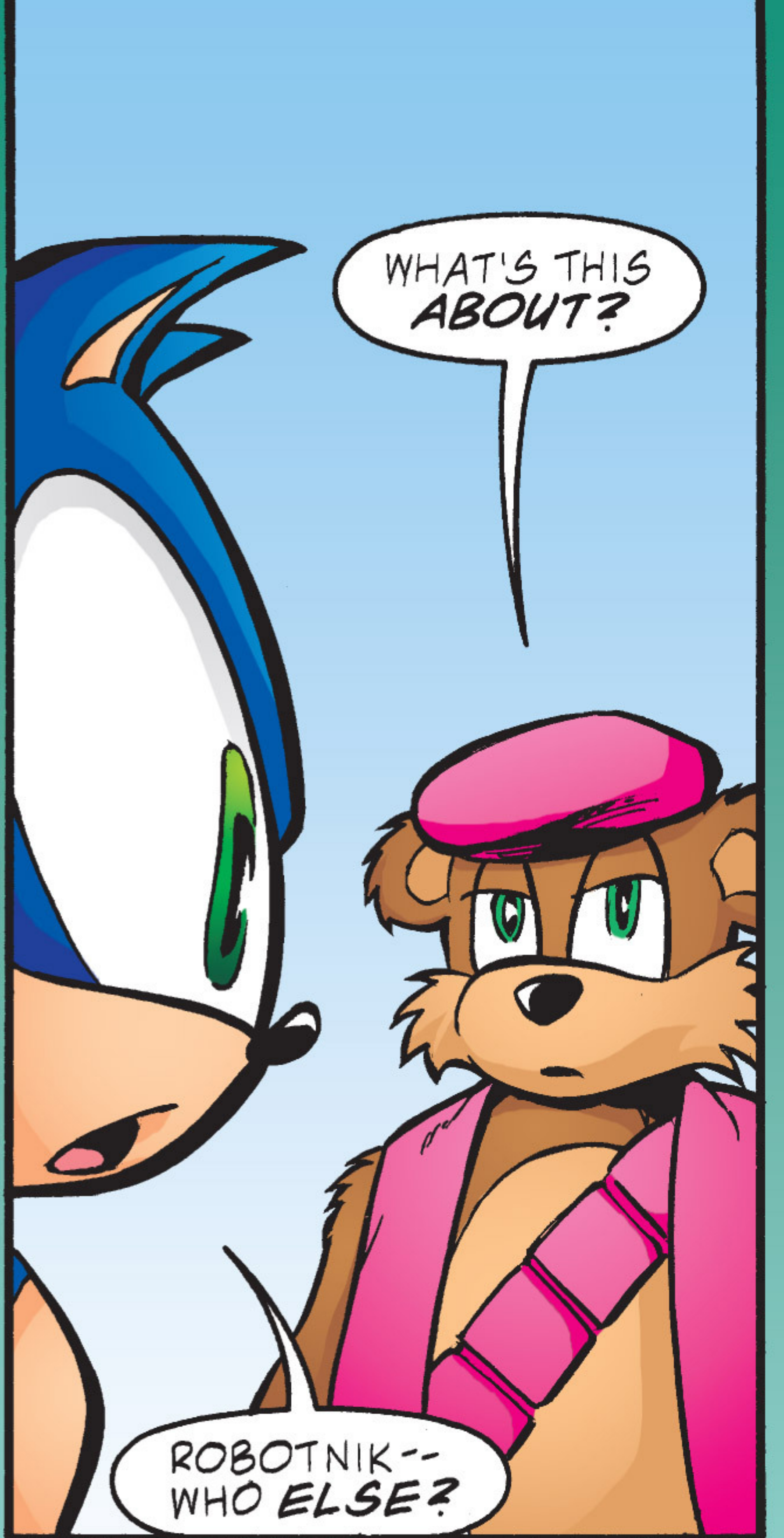




CASTLE ACORN...

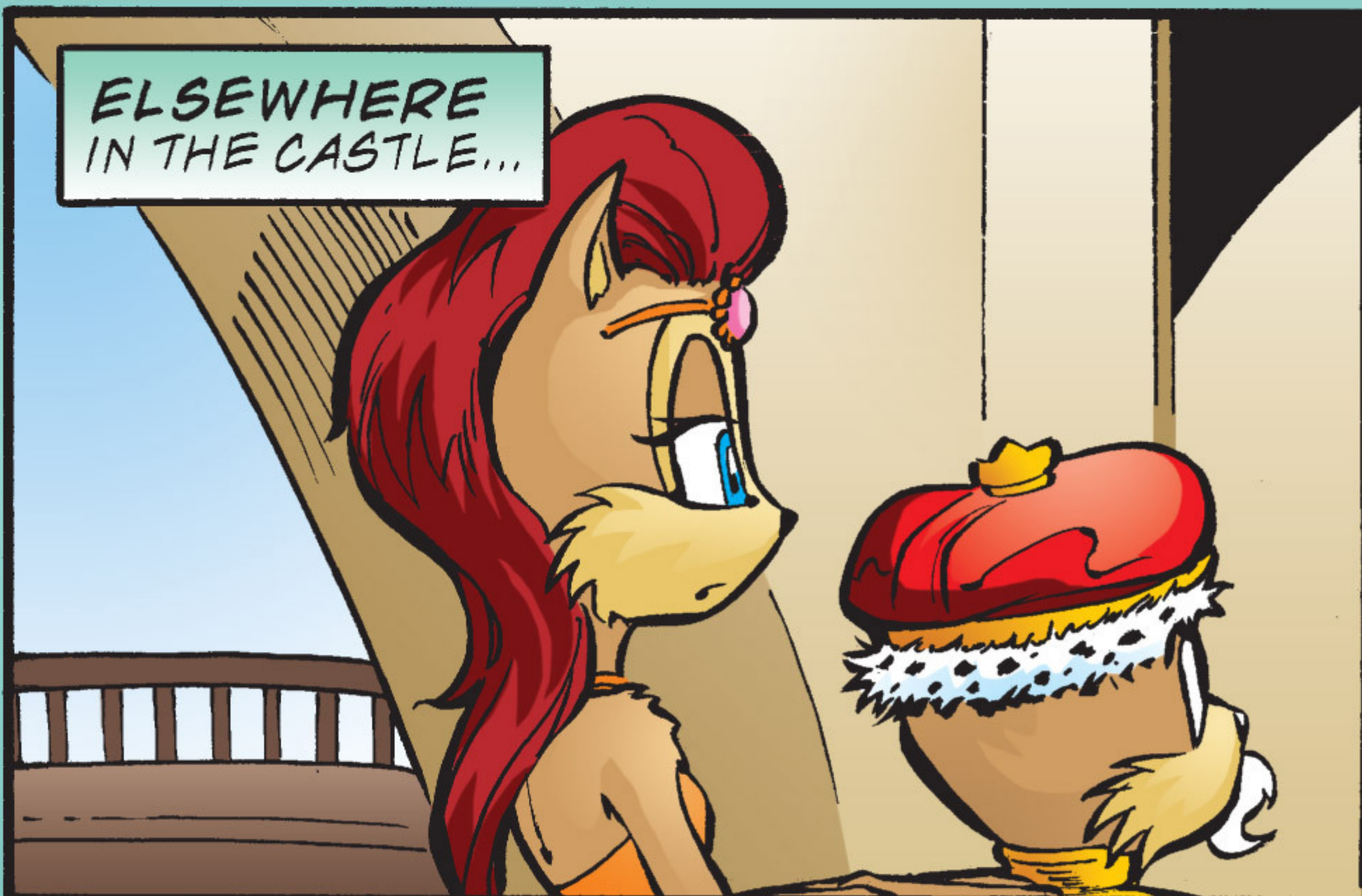


YO! ANYBODY HOME? WE'RE HERE TO SEE PRINCE ELIAS!



WHAT'S THIS ABOUT?

ROBOTNIK-- WHO ELSE?



ELSEWHERE IN THE CASTLE...



I DROVE HIM AWAY, ALICIA, AND NOW ELIAS IS GONE.

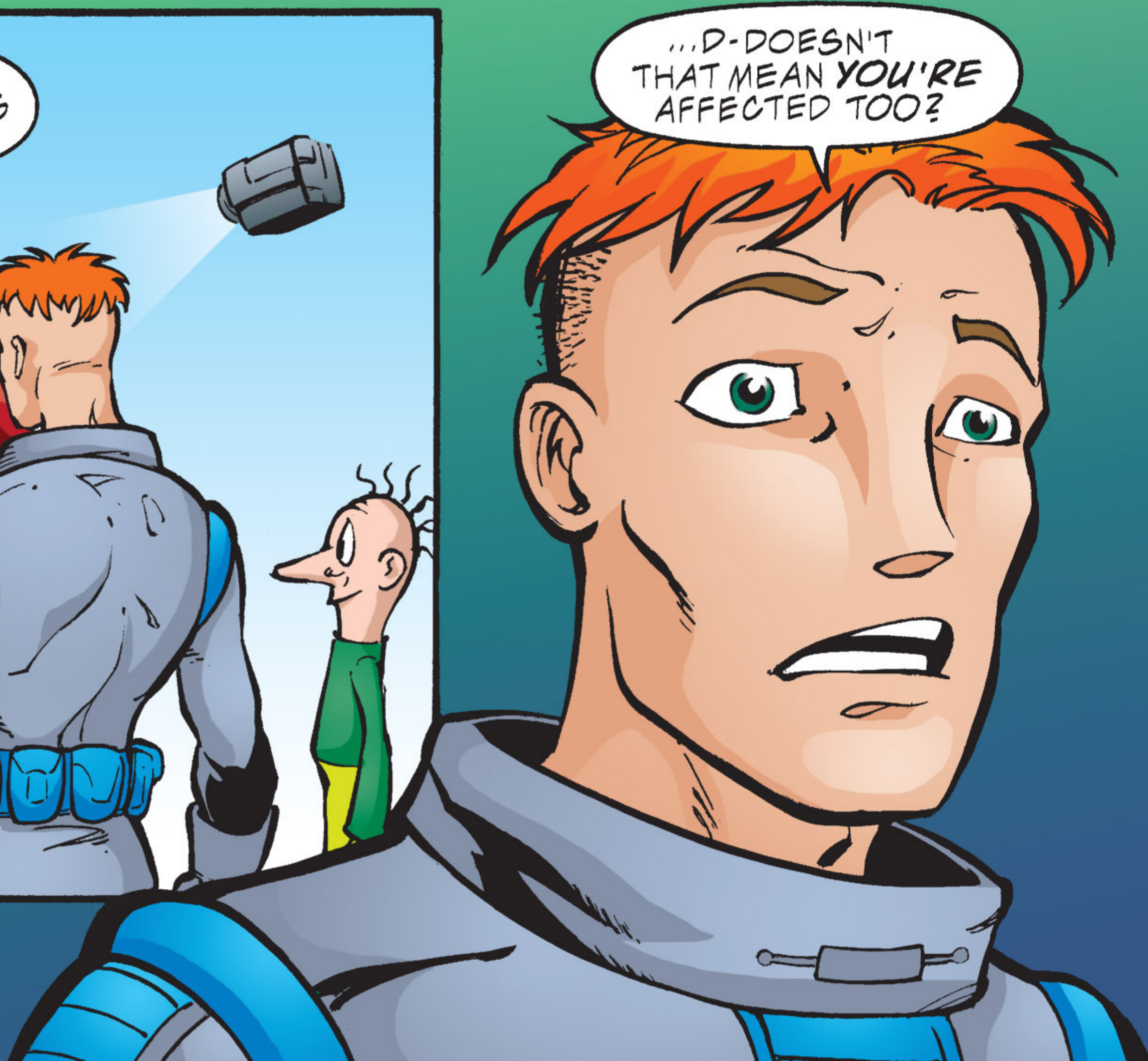
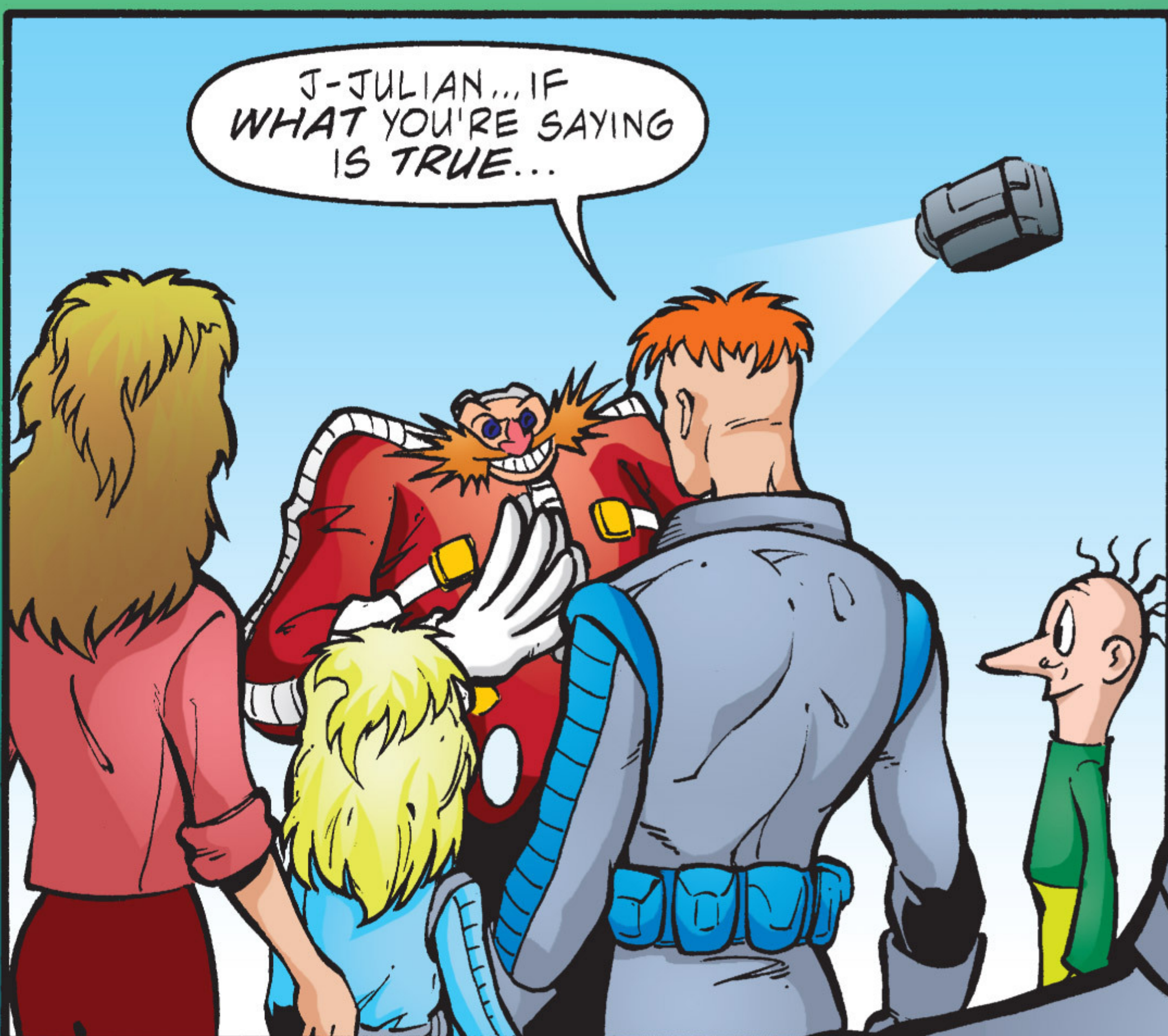
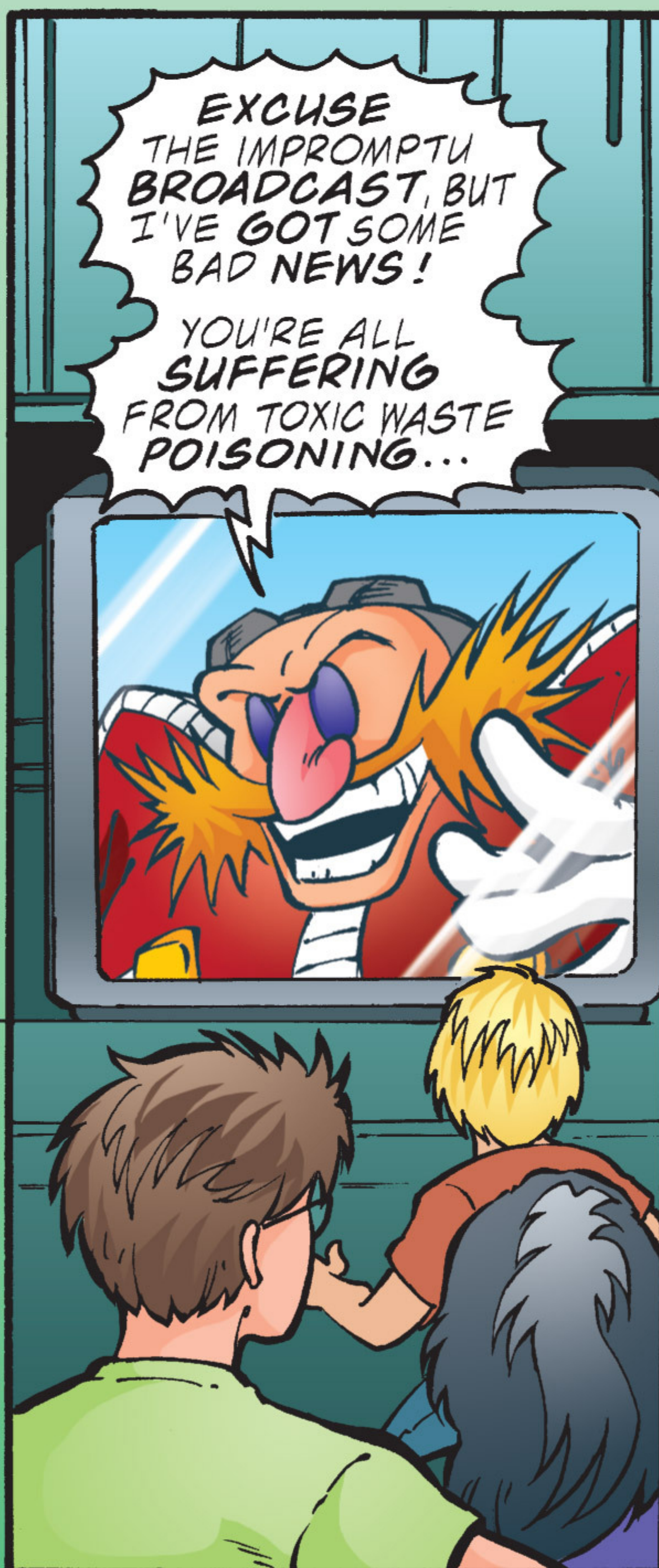


YOU MUSTN'T BLAME YOURSELF MAX...

THEN WHO--?

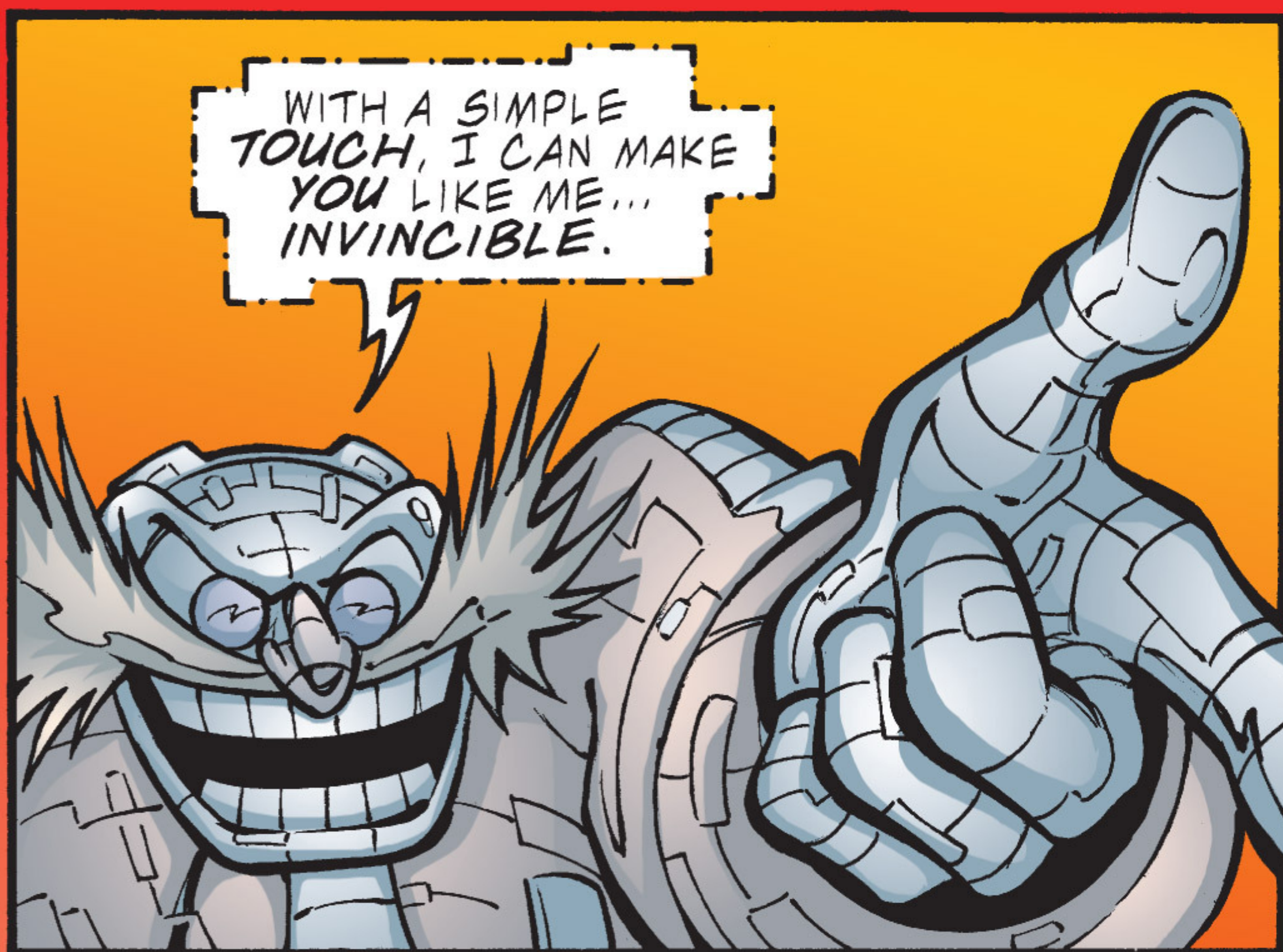


YOUR HIGHNESS, YOU HAVE VISITORS-- SONIC THE HEDGEHOG, SIR CHARLES, AND TAILS.

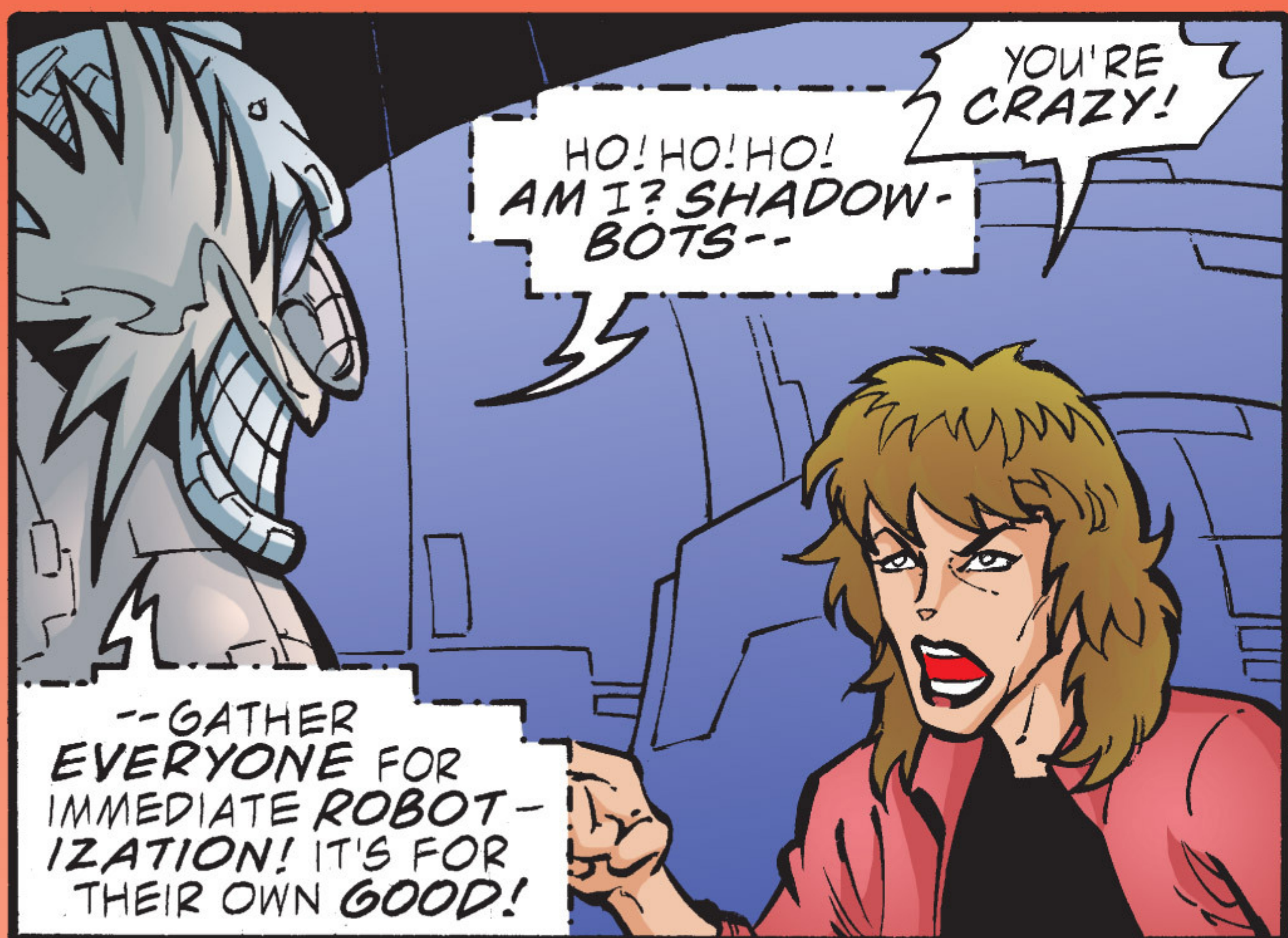




AH CONTRAIRE,
MON FRERE! BECAUSE
I'M A BEING OF MESH
AND CIRCUITRY, I AM
IMMUNE!

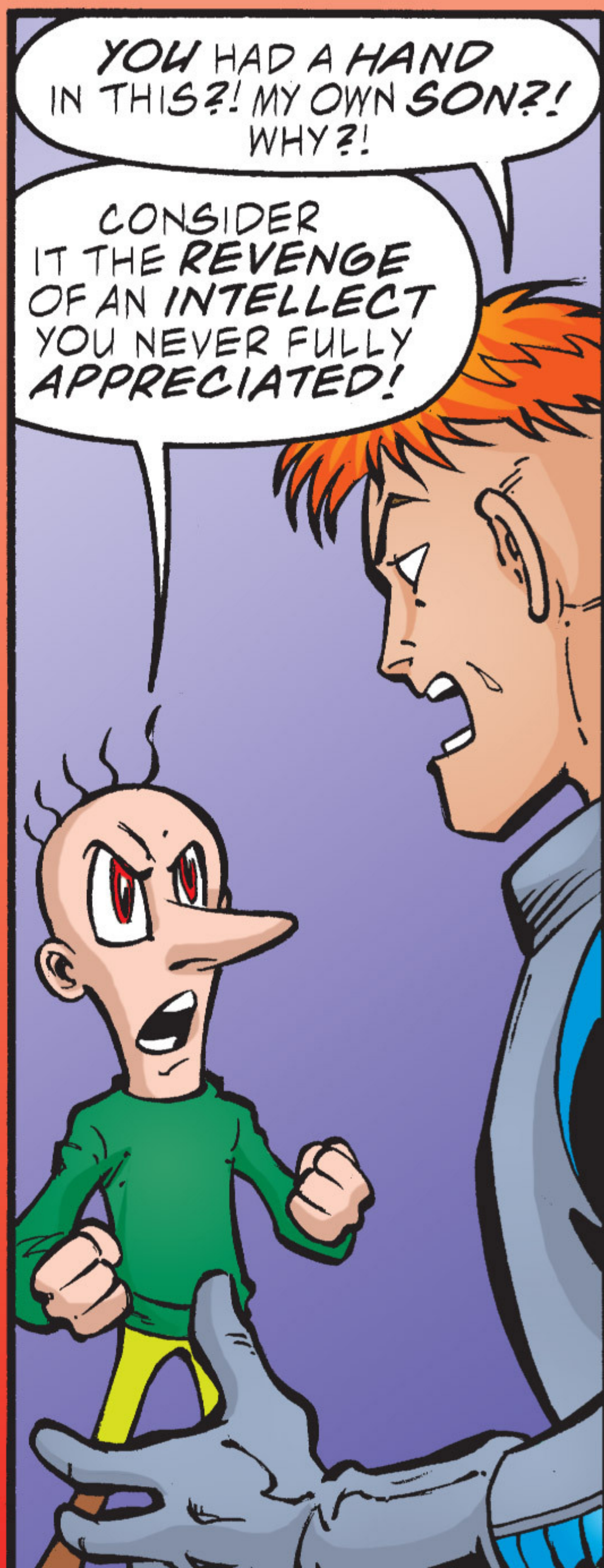


WITH A SIMPLE
TOUCH, I CAN MAKE
YOU LIKE ME...
INVINCIBLE.



YOU'RE
CRAZY!
HO! HO! HO!
AM I? SHADOW-
BOTS--

-- GATHER
EVERYONE FOR
IMMEDIATE ROBOT-
IZATION! IT'S FOR
THEIR OWN GOOD!



YOU HAD A HAND
IN THIS?! MY OWN SON?!
WHY?!

CONSIDER
IT THE REVENGE
OF AN INTELLECT
YOU NEVER FULLY
APPRECIATED!



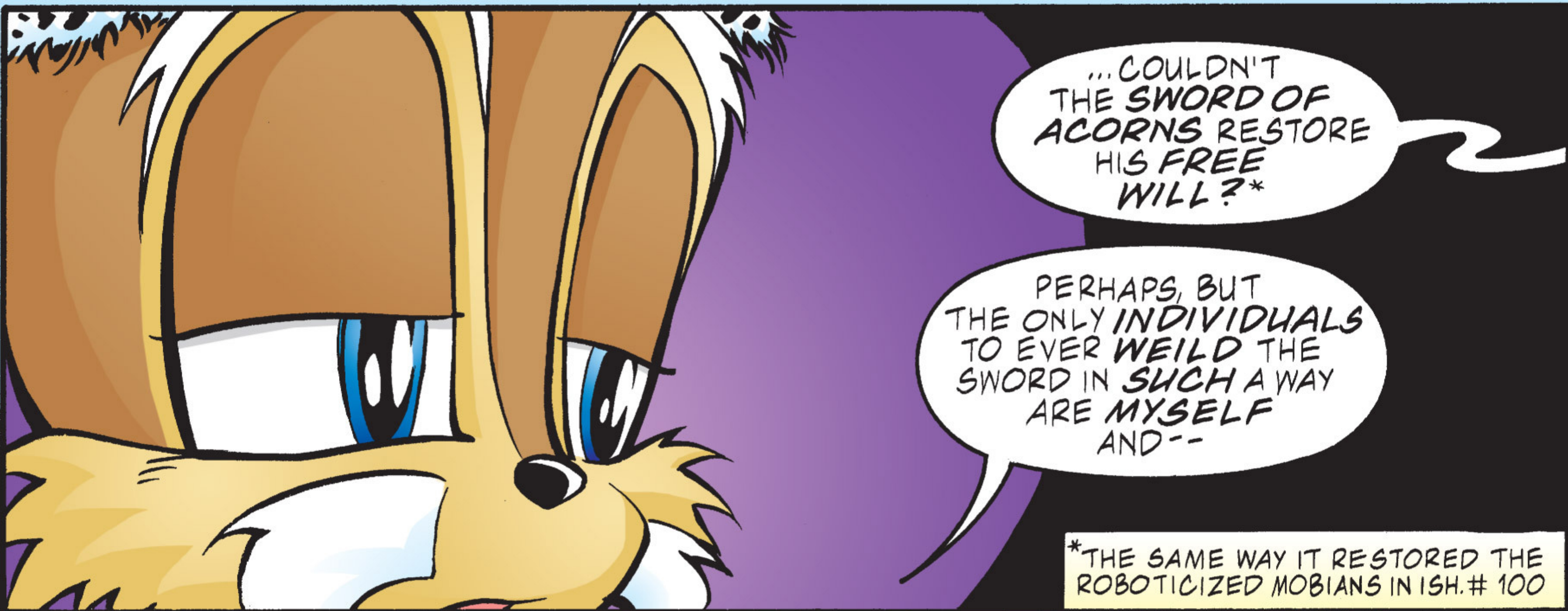
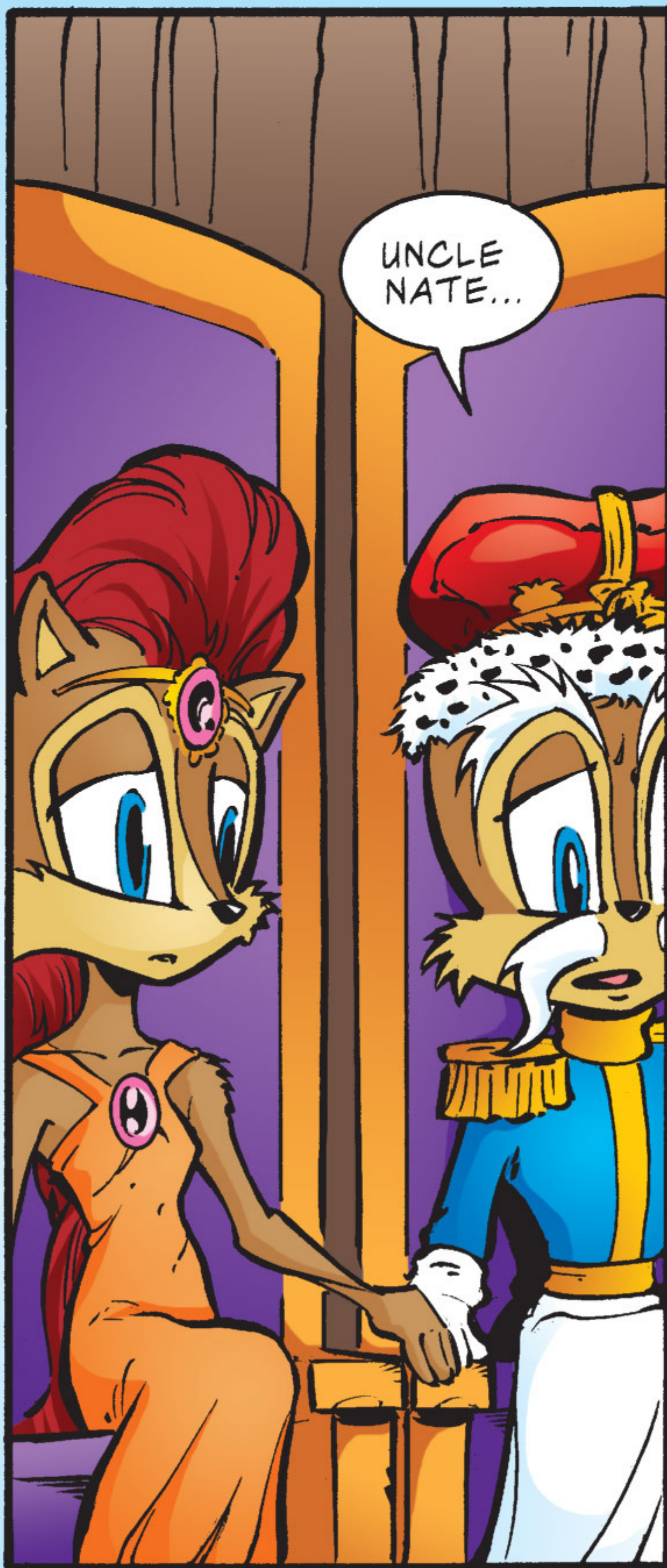
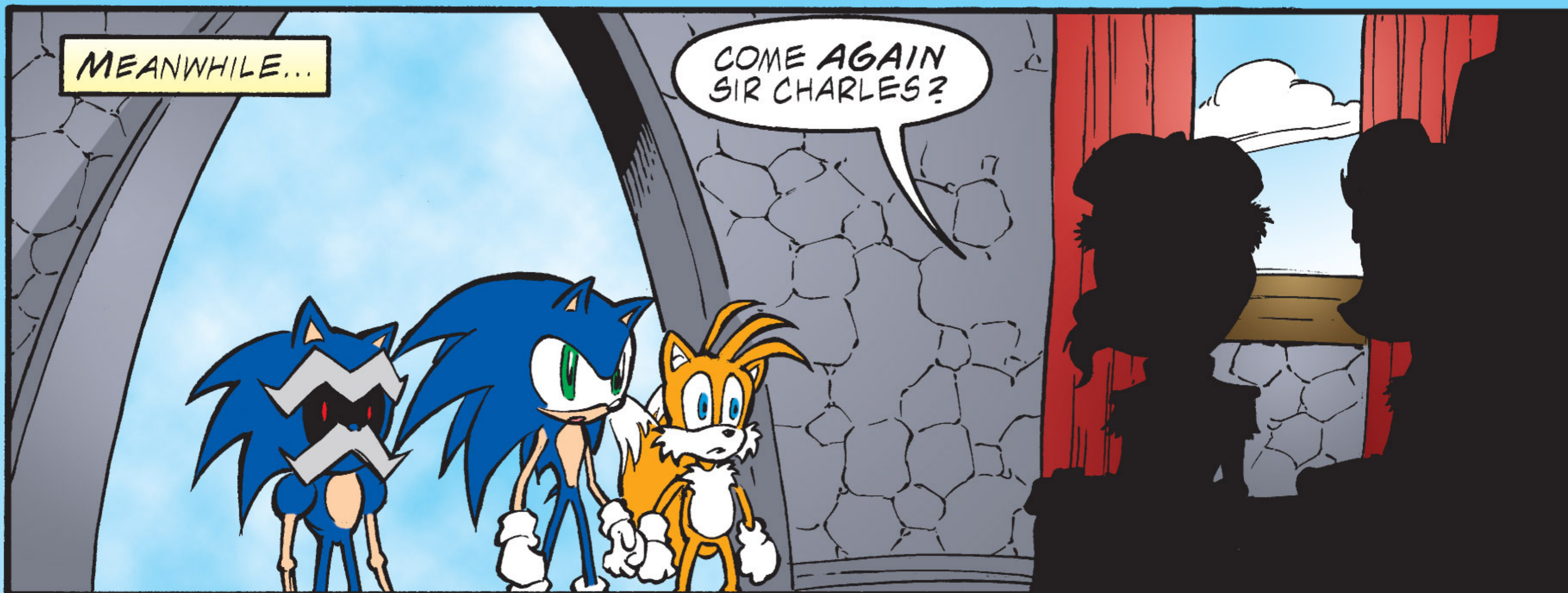
YOU DID
THIS, JULIAN!
AND I'M GOING
TO MAKE
YOU--

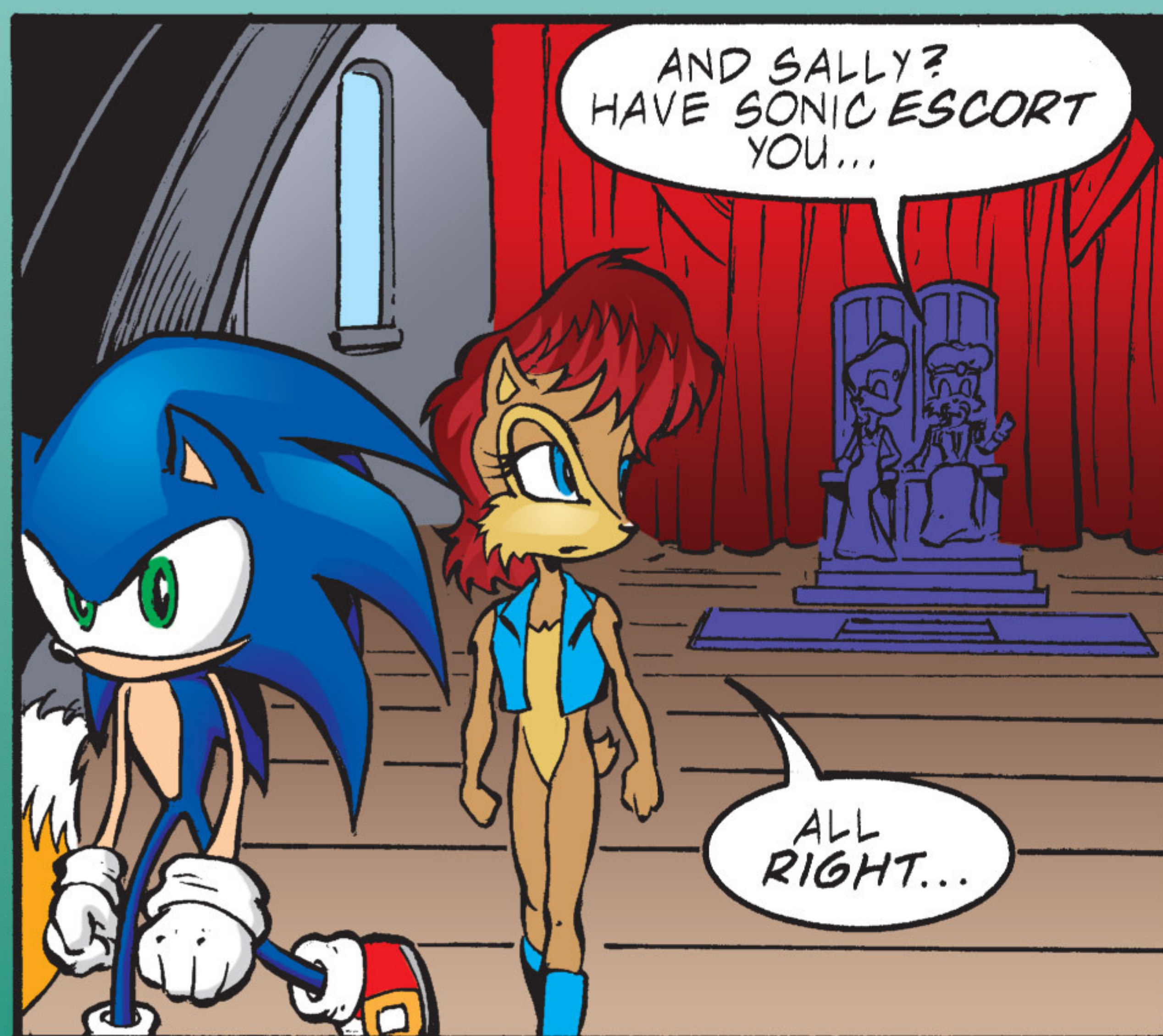
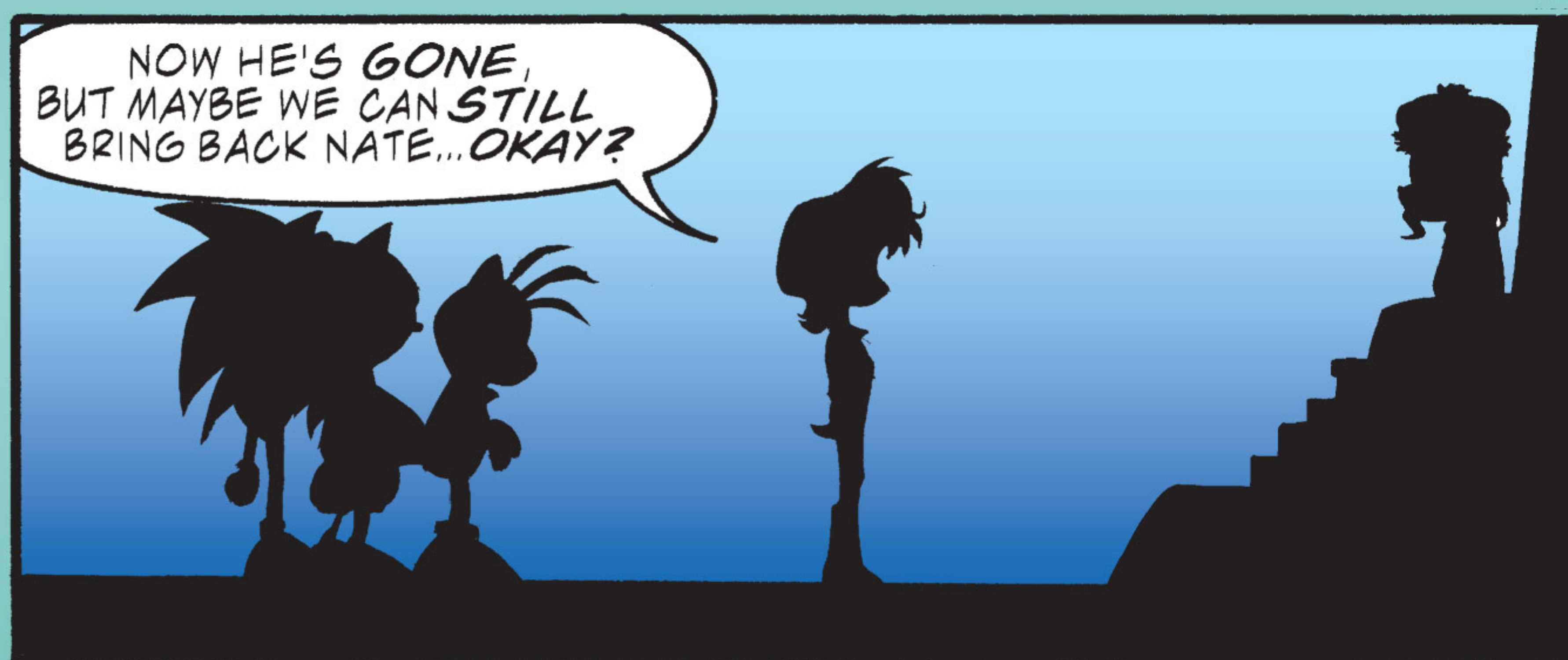
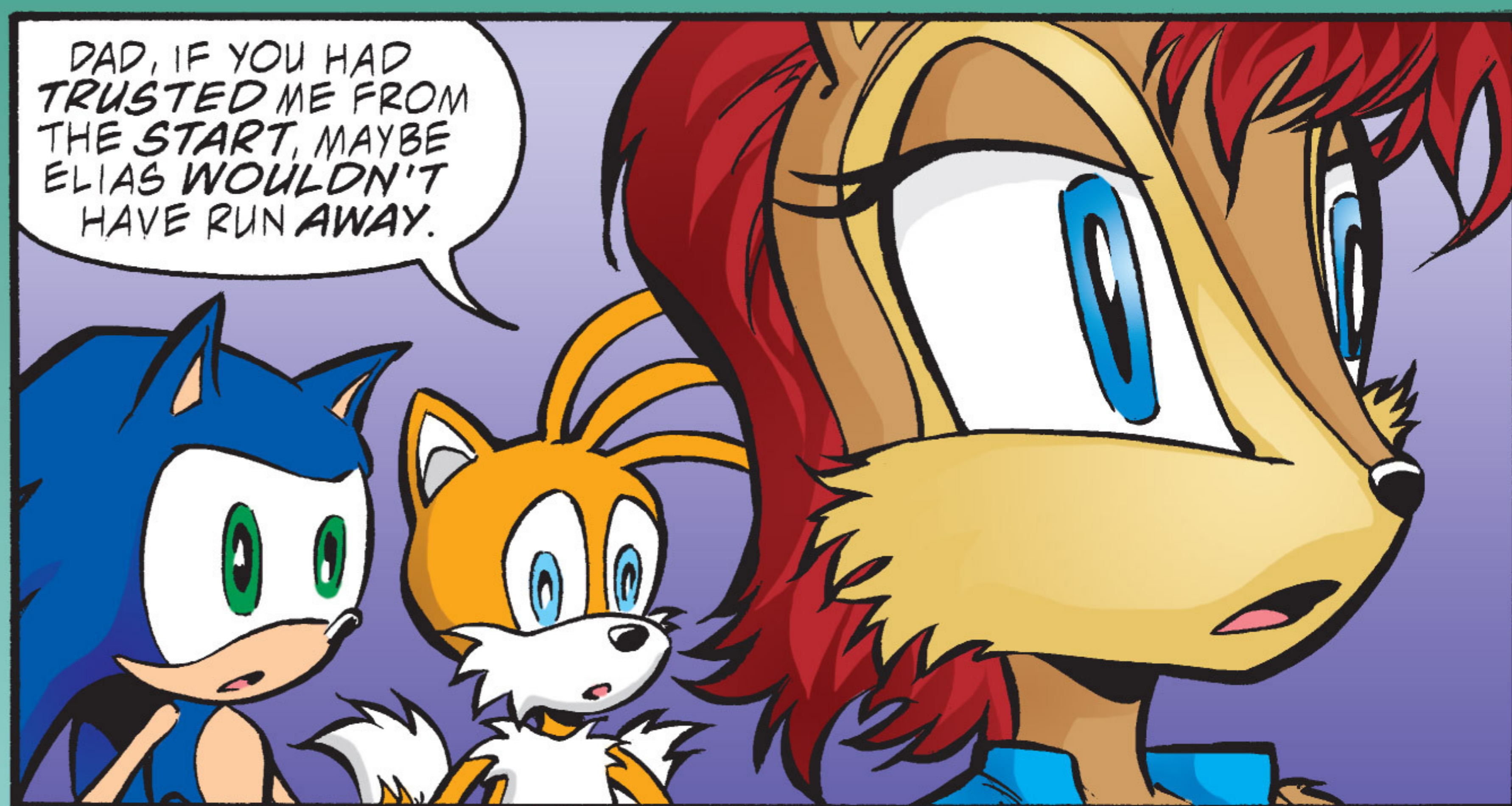
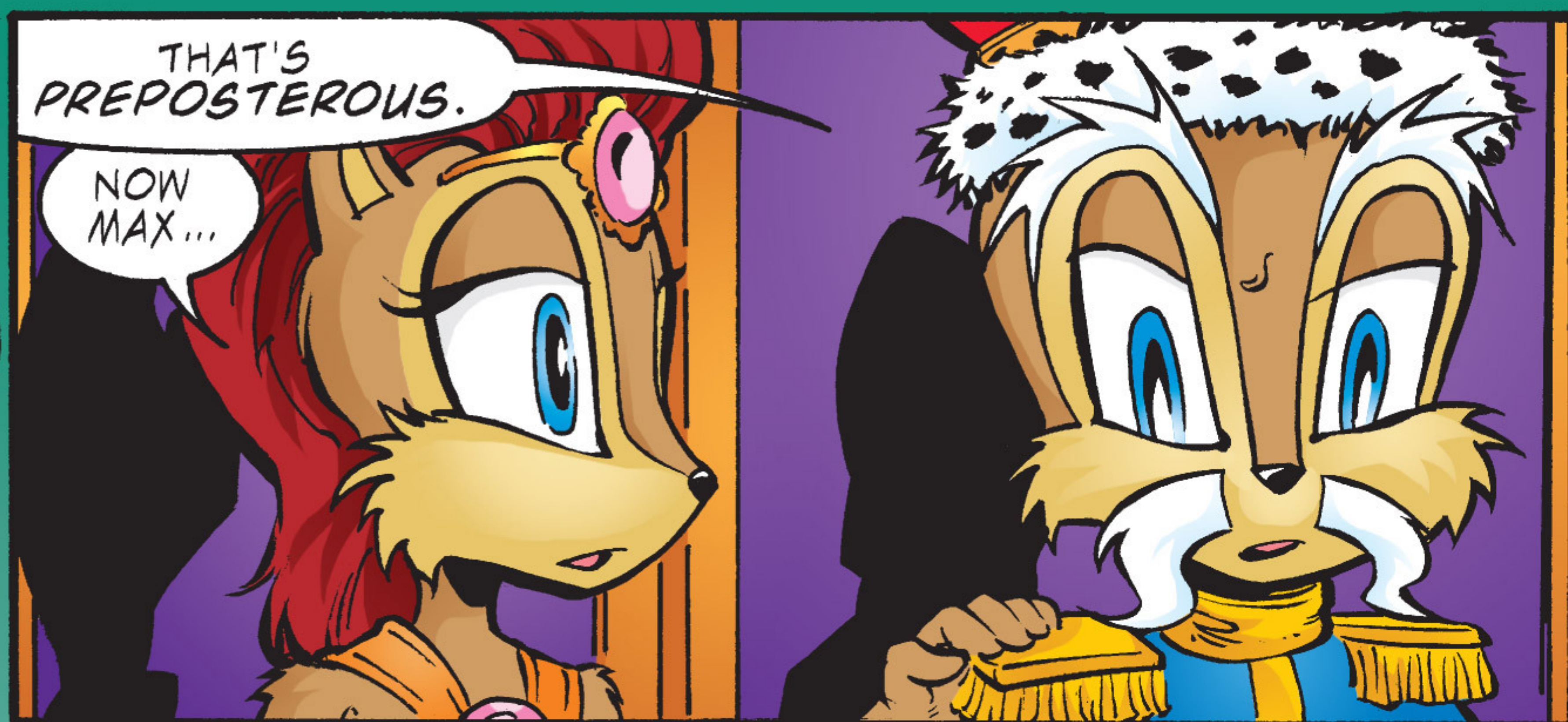
YOU
SHOULDN'T
HAVE DONE
THAT!

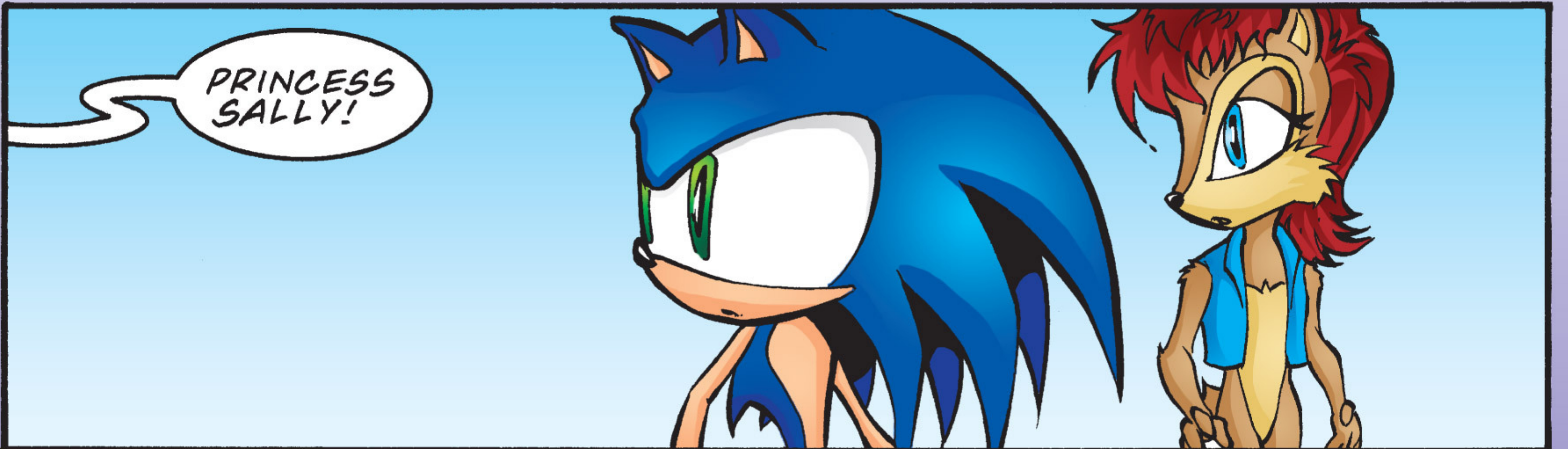
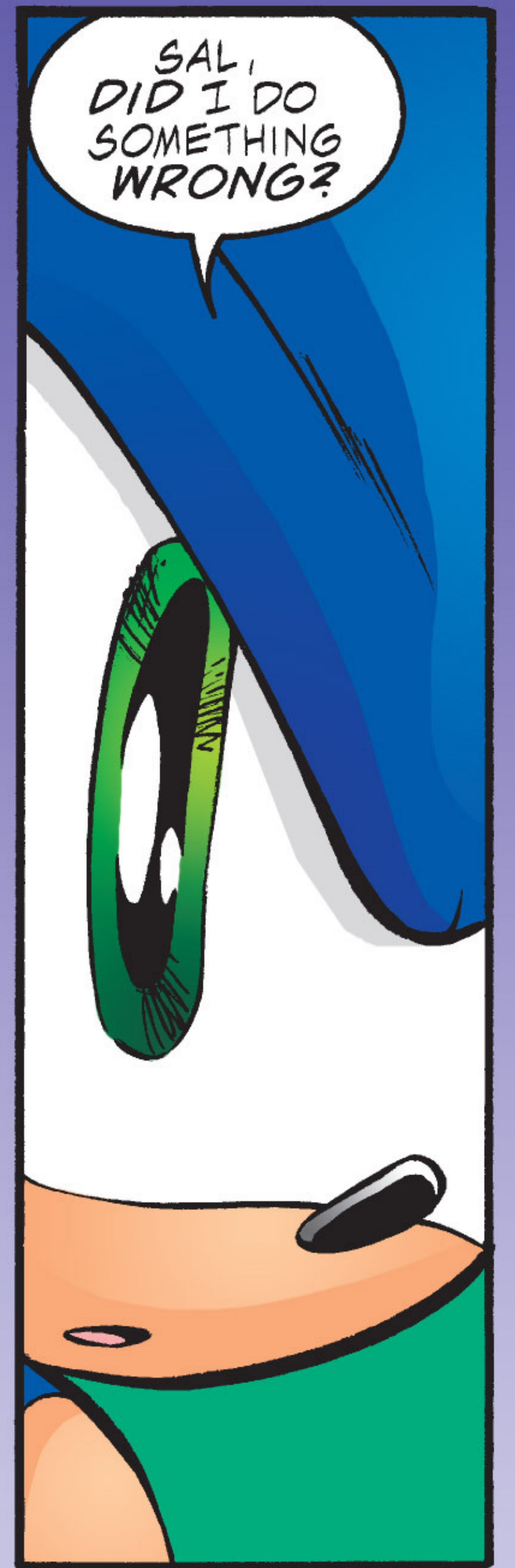
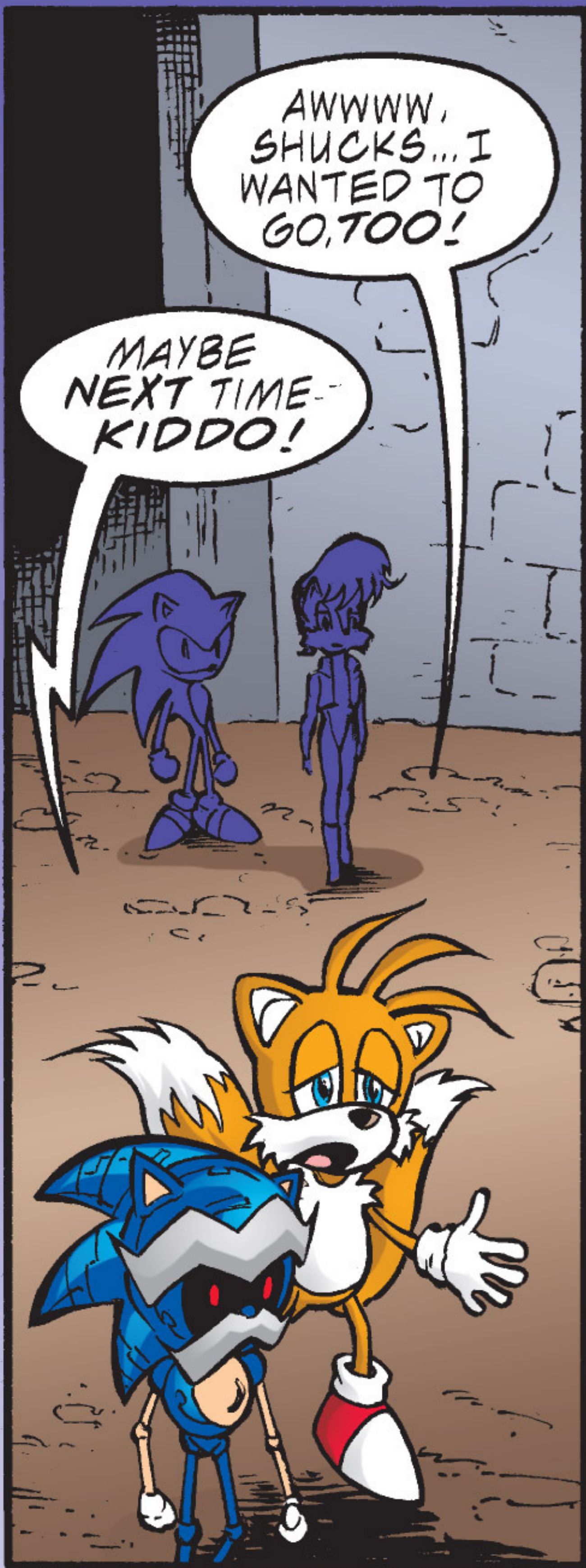
KLONG



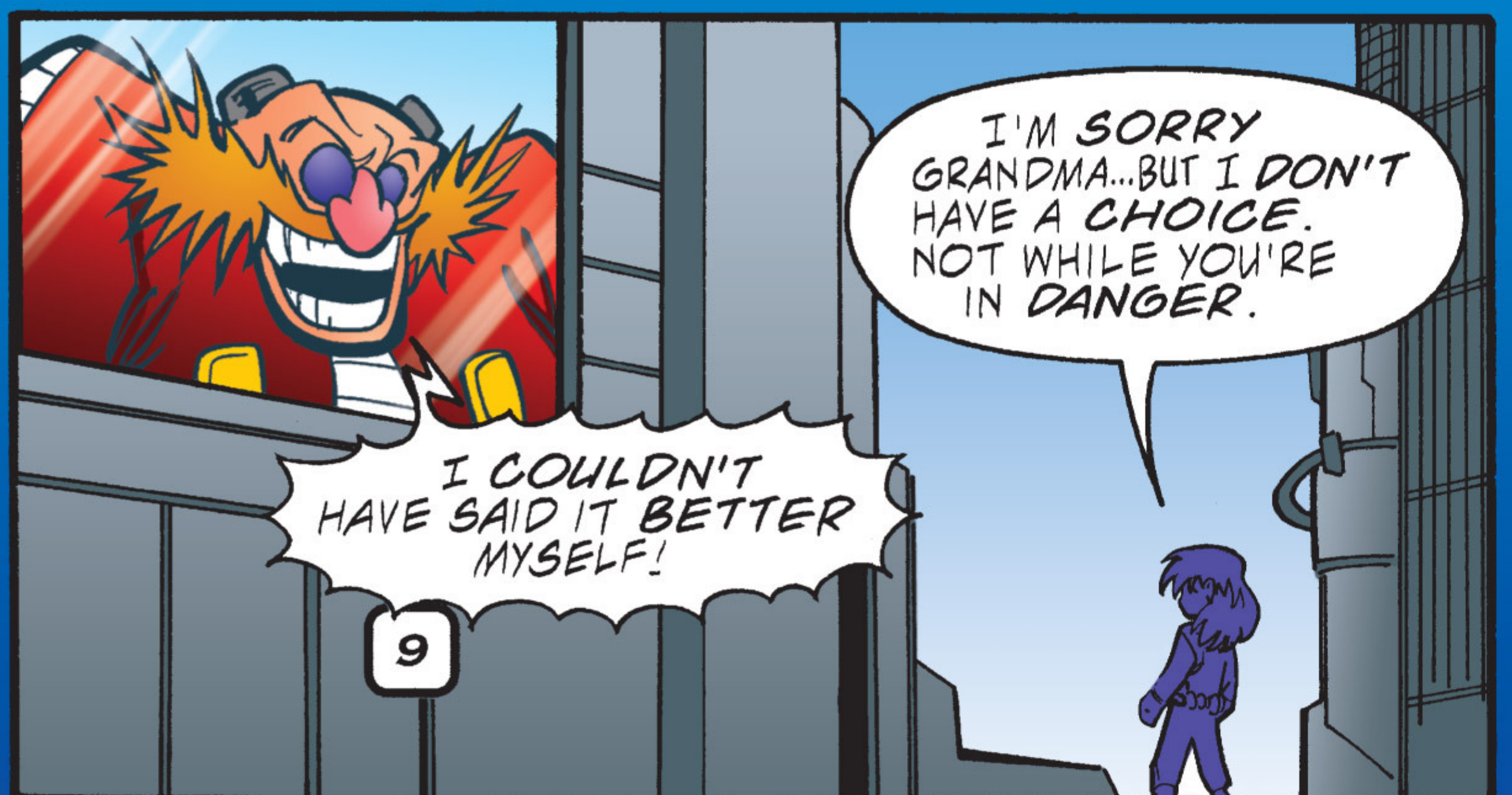
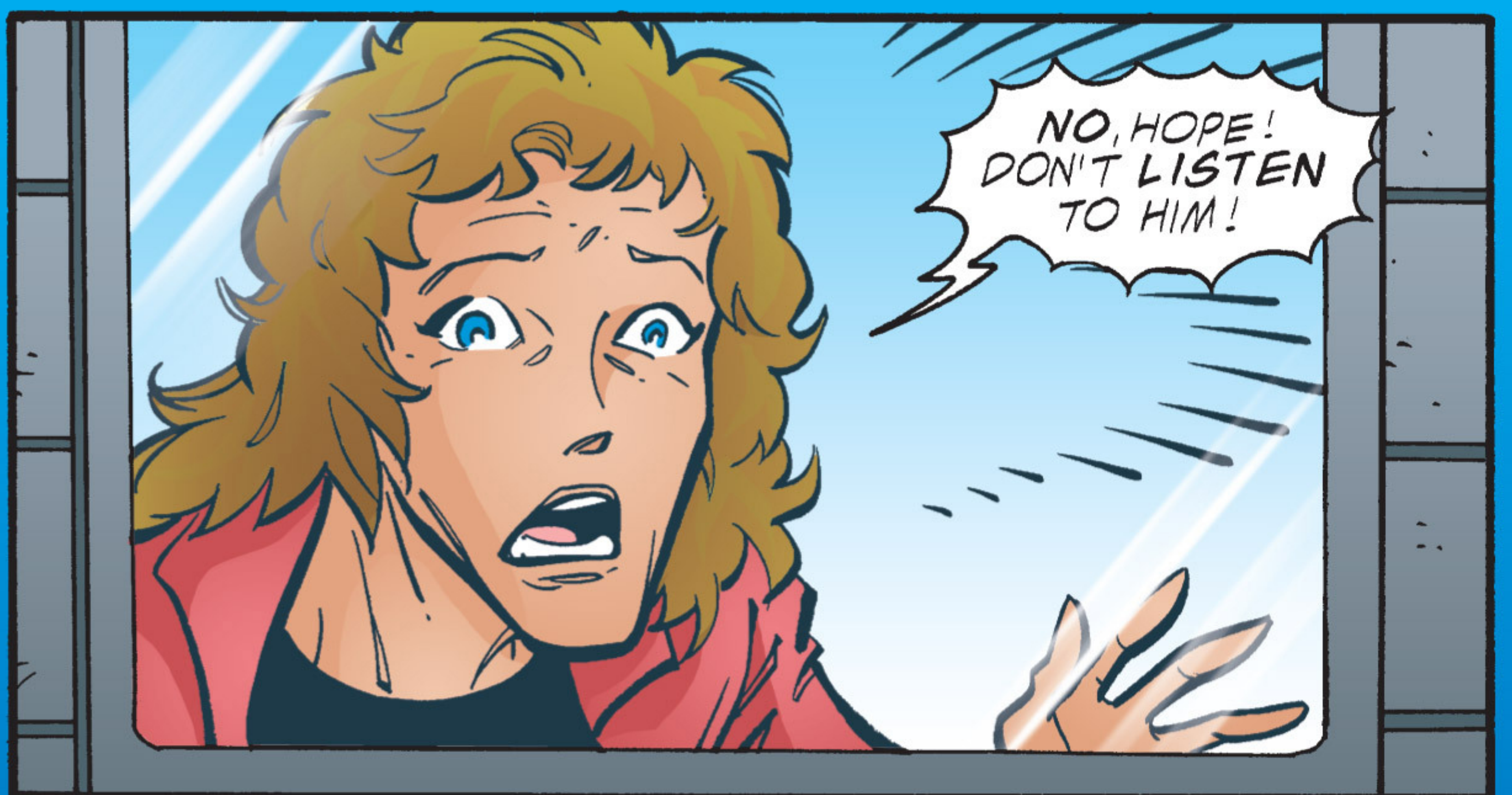
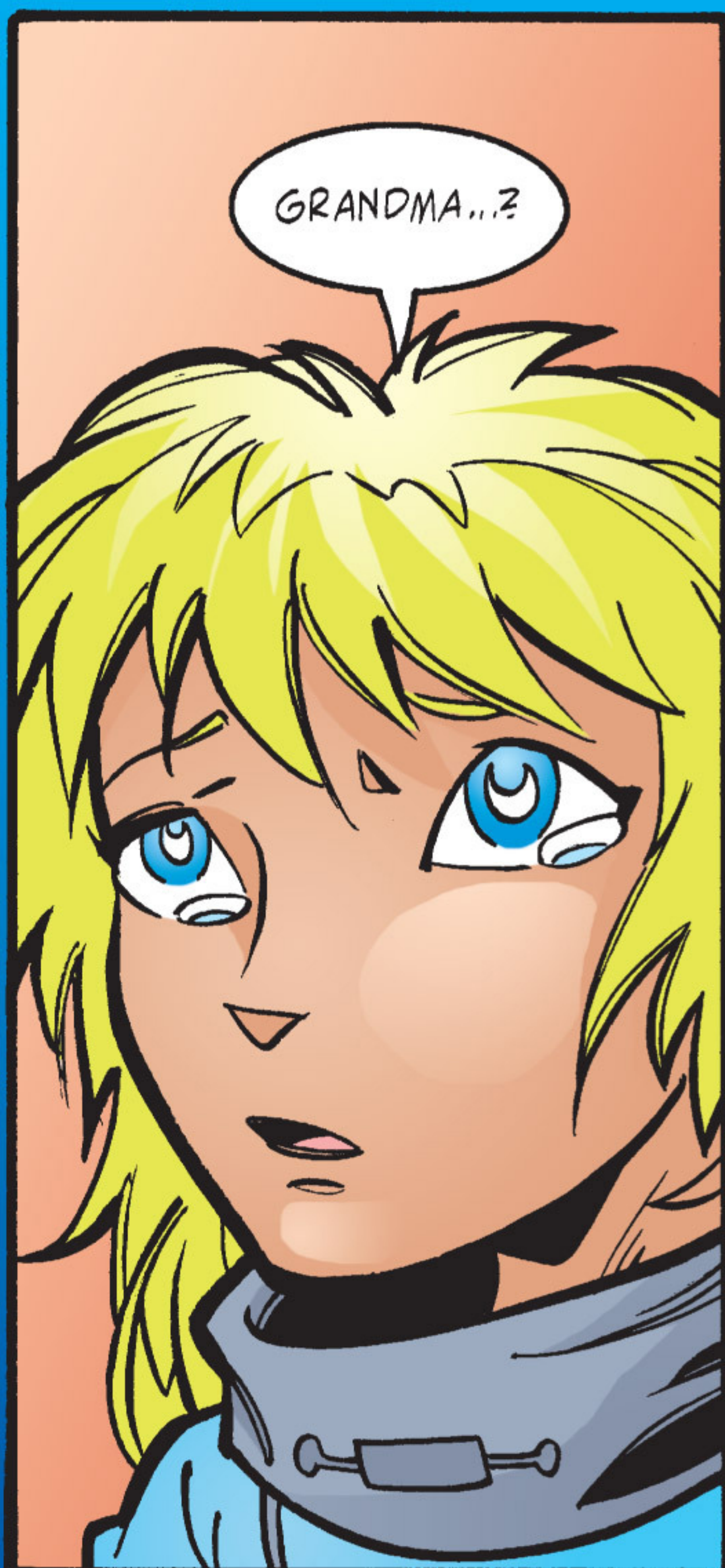
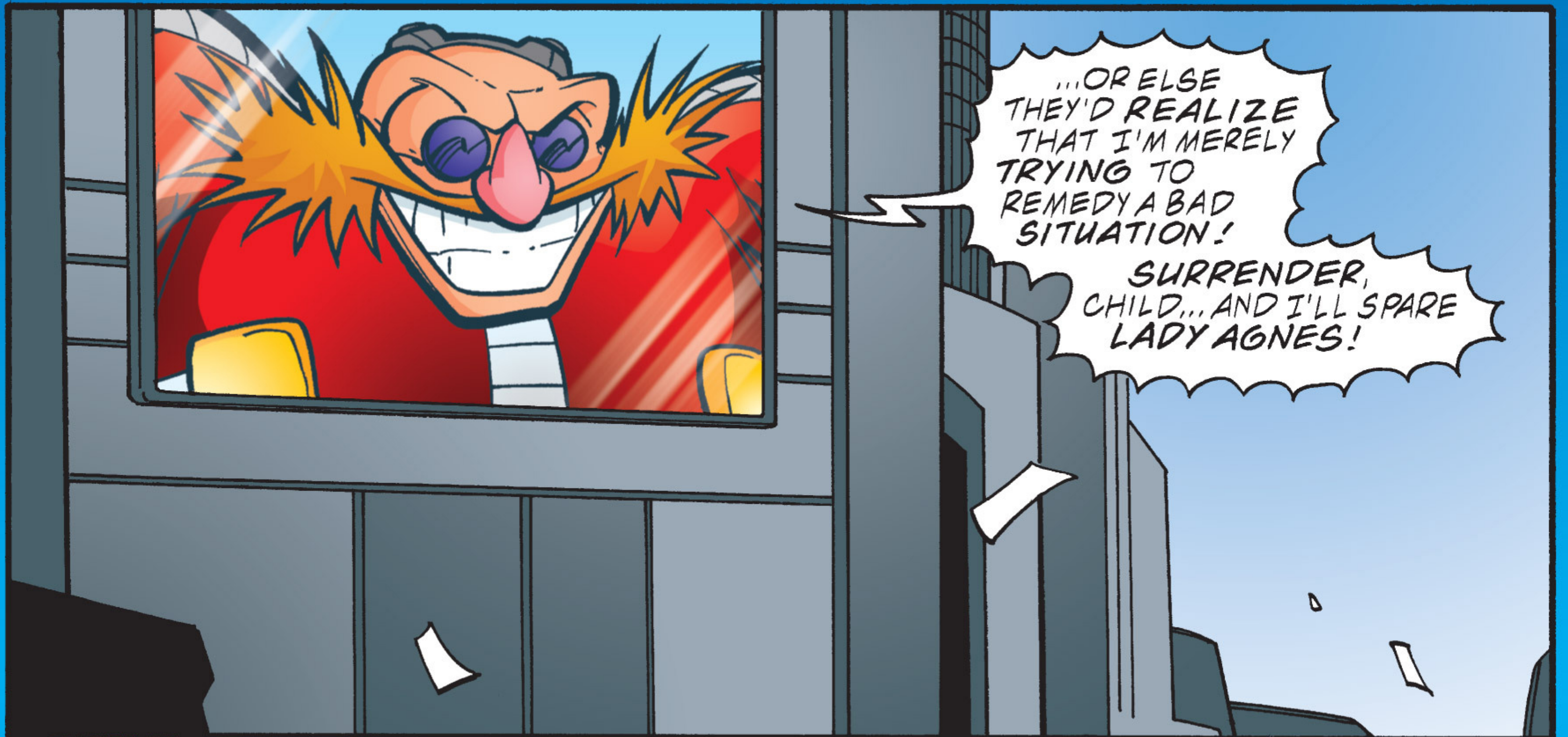
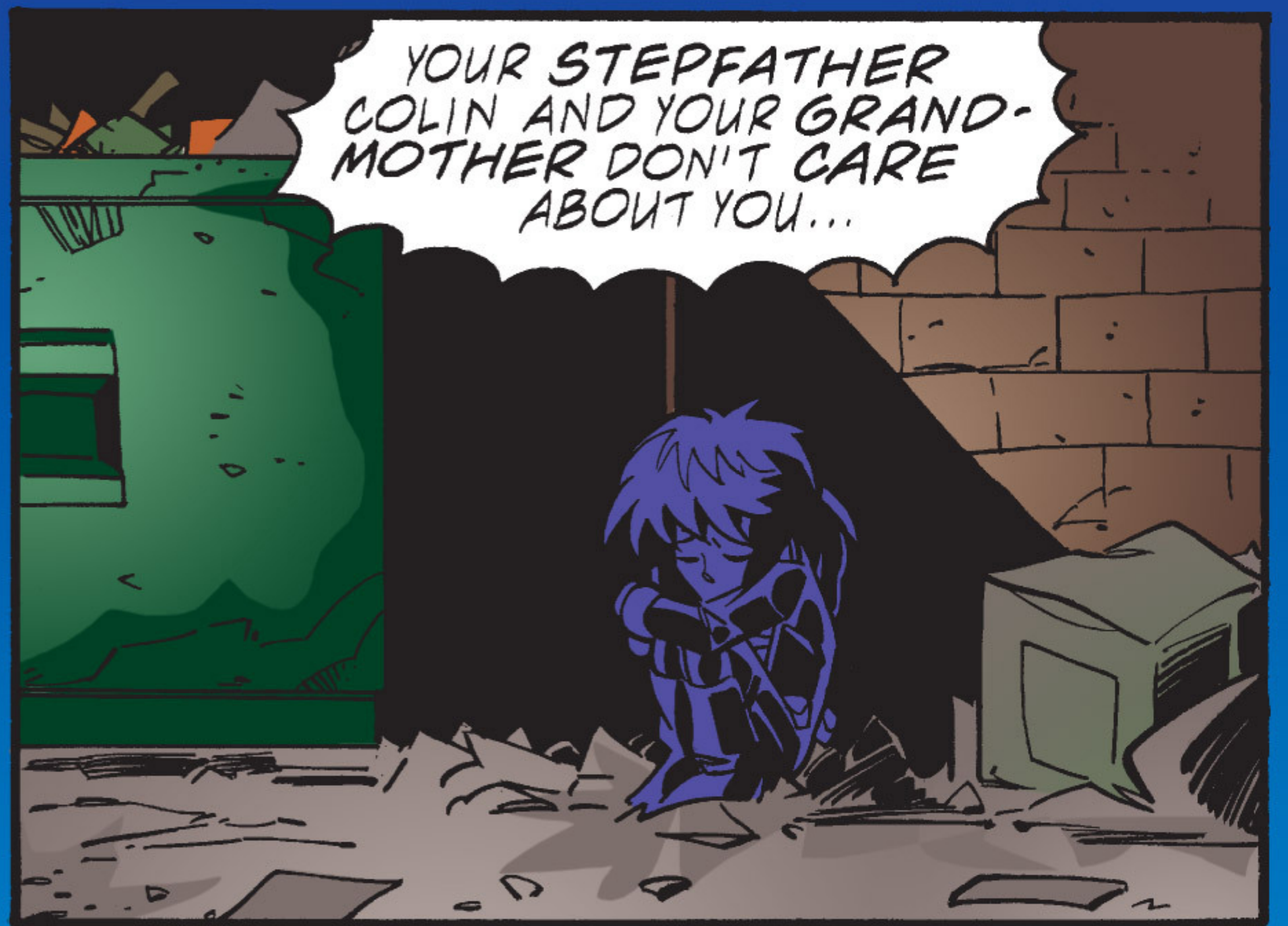
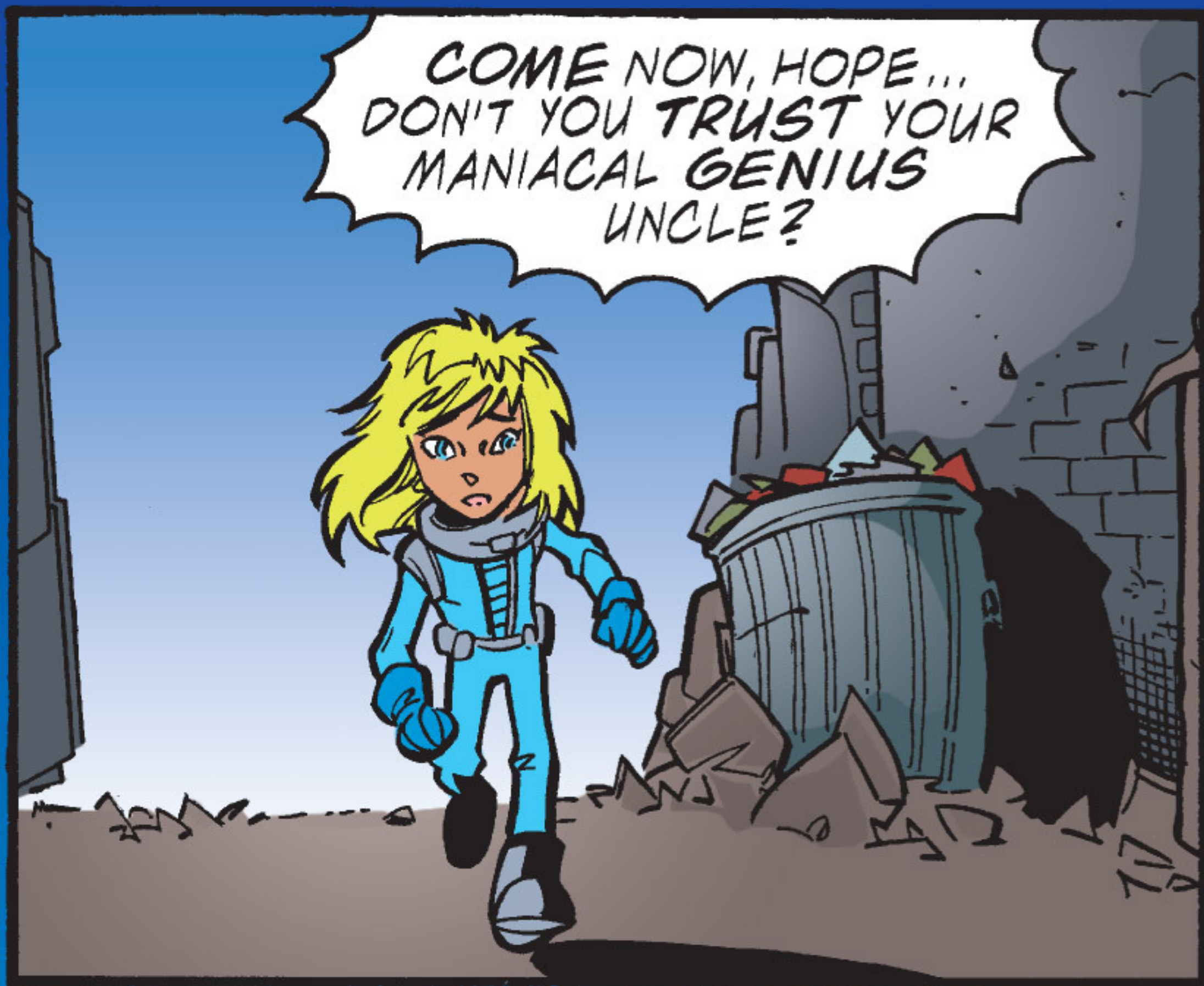
COLIN...
NO...
RUN, HOPE!
RUN!!

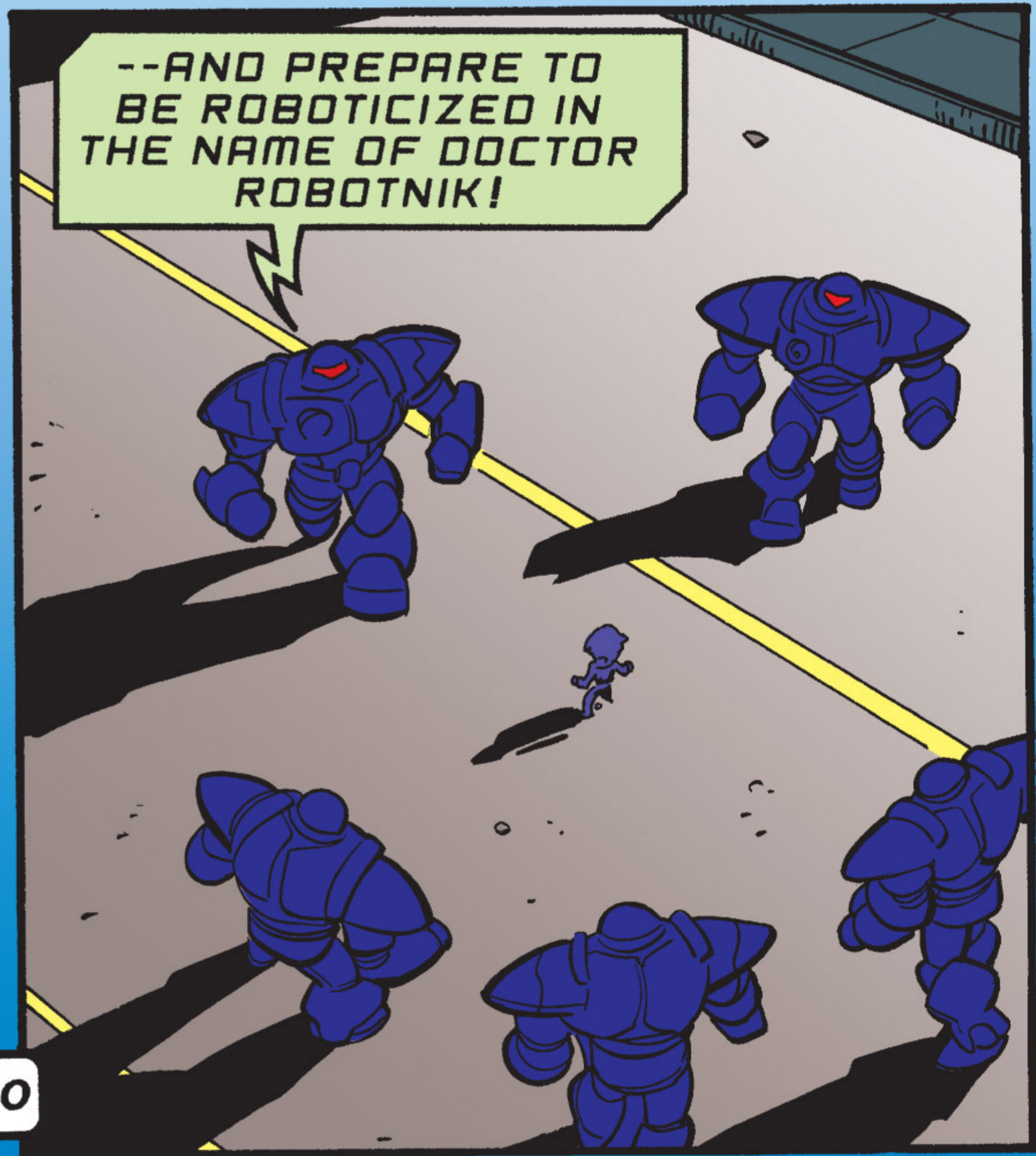
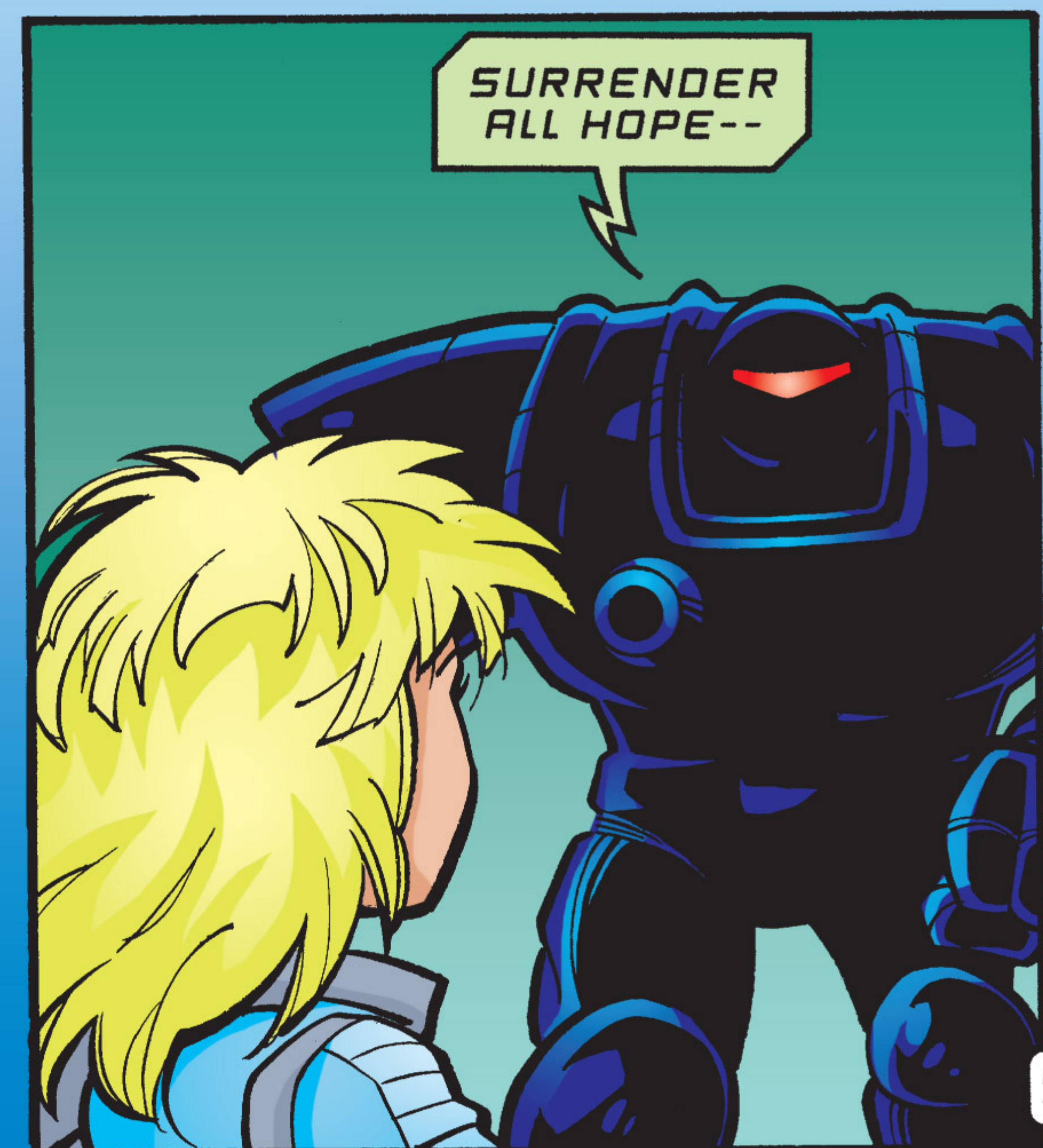
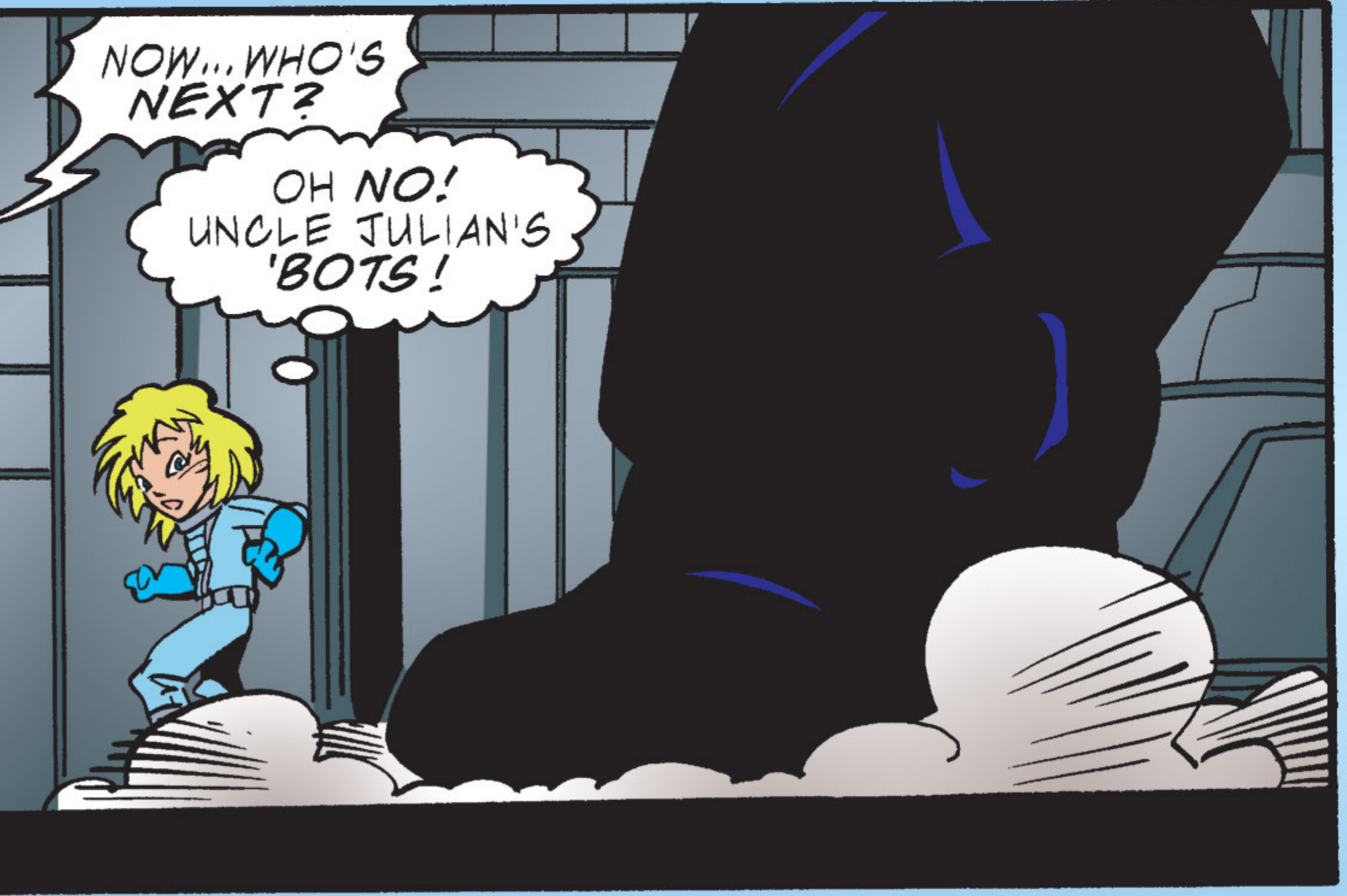
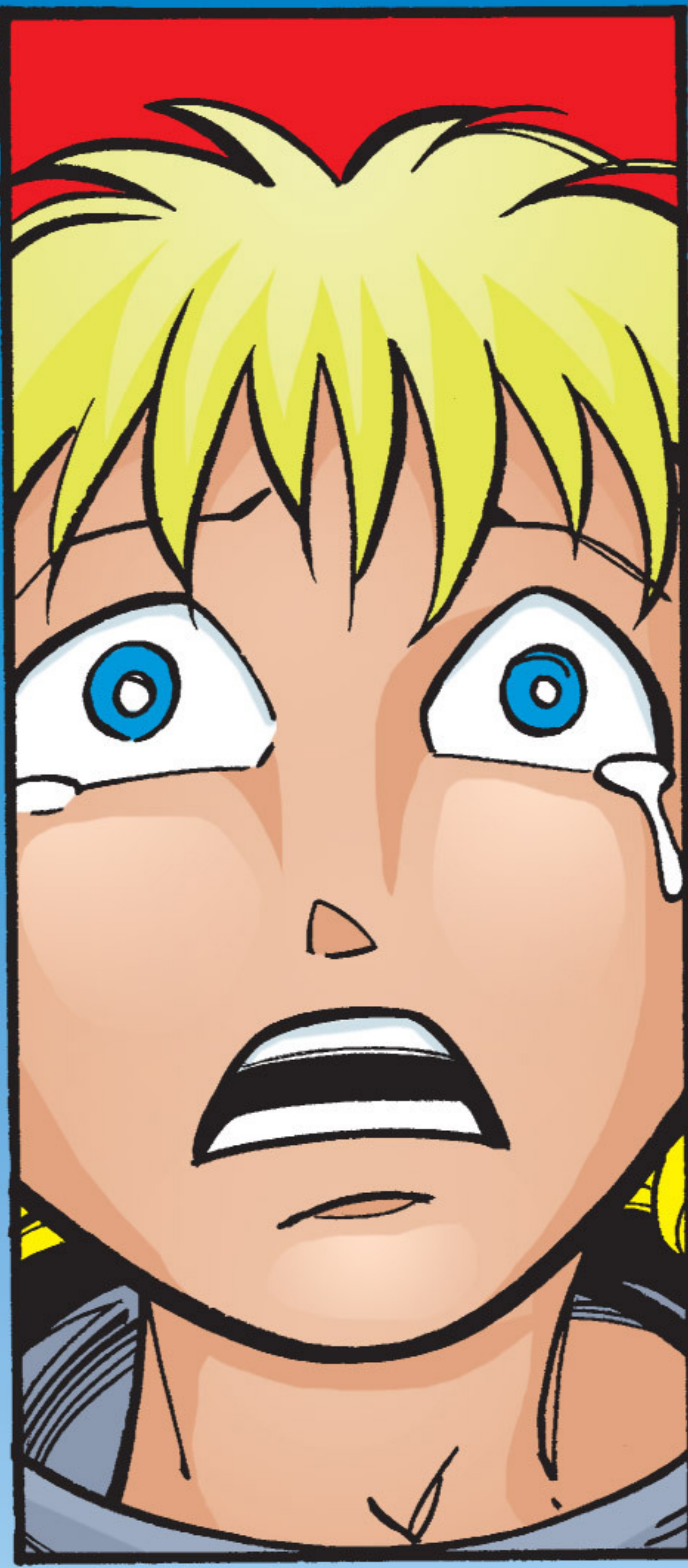


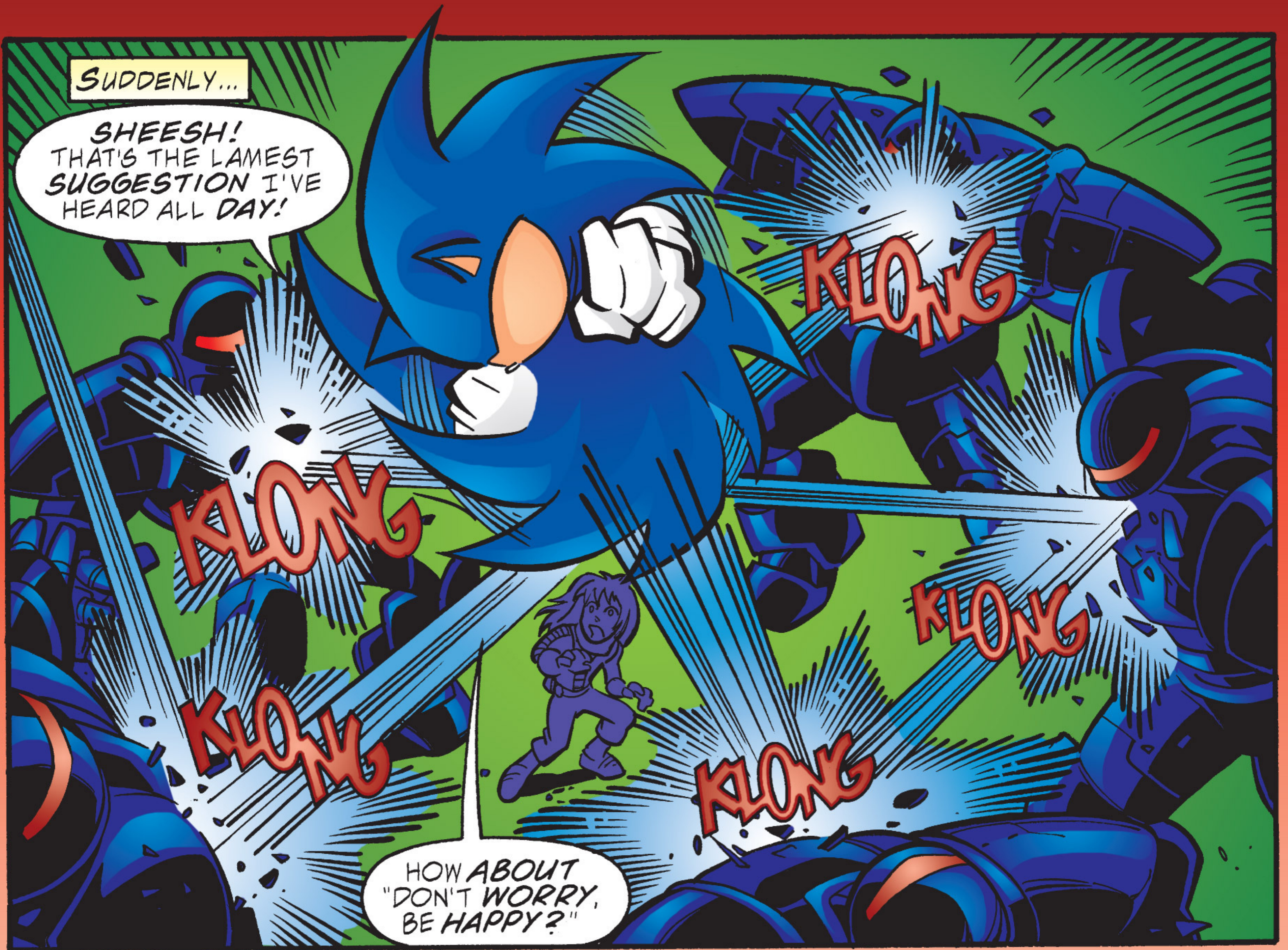




*SEE ISH #100 AGAIN!







SUDDENLY...

SHEESH!
THAT'S THE LAMEST
SUGGESTION I'VE
HEARD ALL DAY!

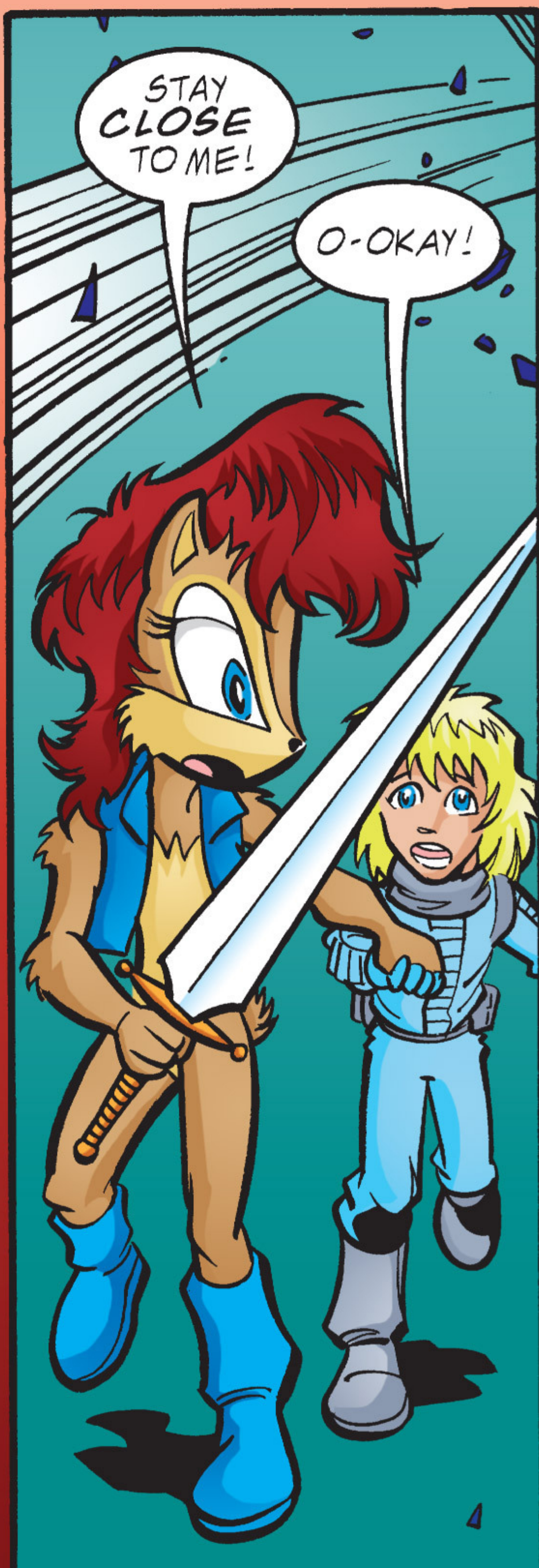
KLONG

KLONG

KLONG

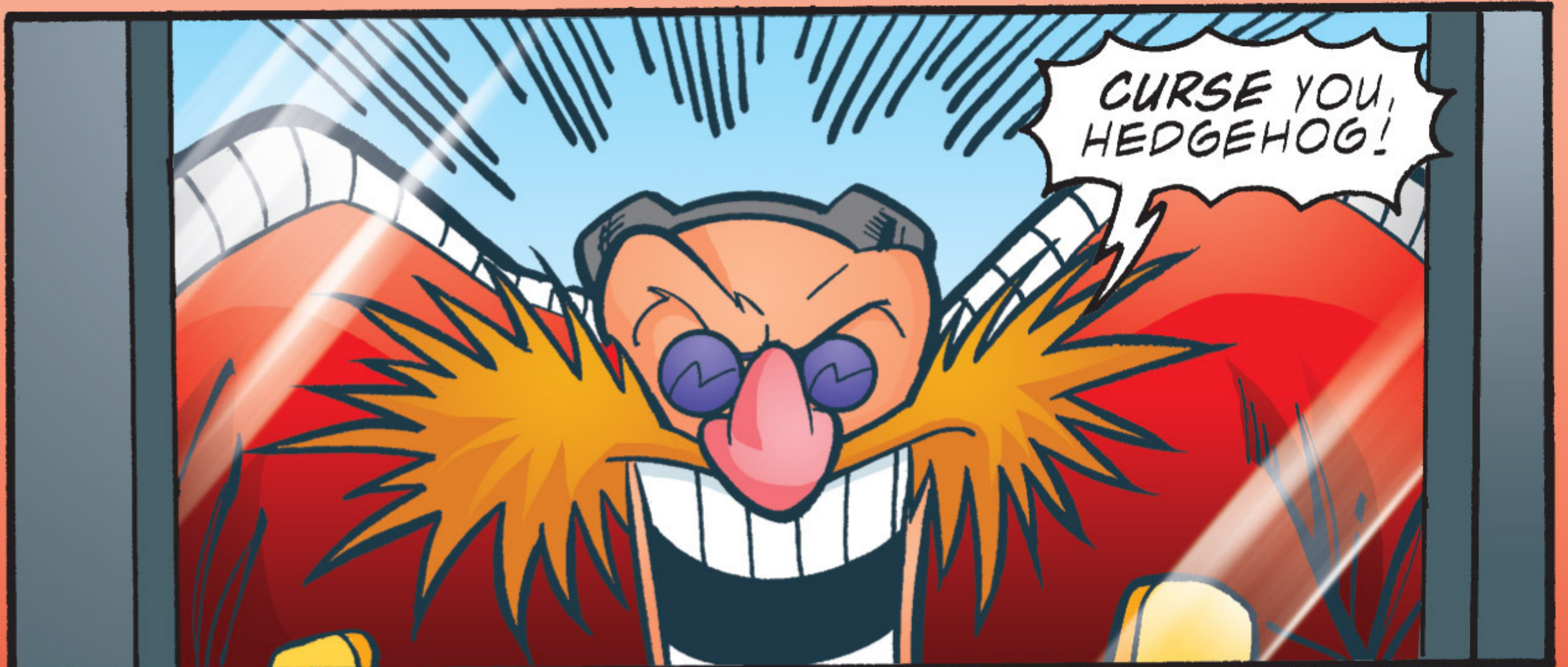
KLONG

HOW ABOUT
"DON'T WORRY,
BE HAPPY?"

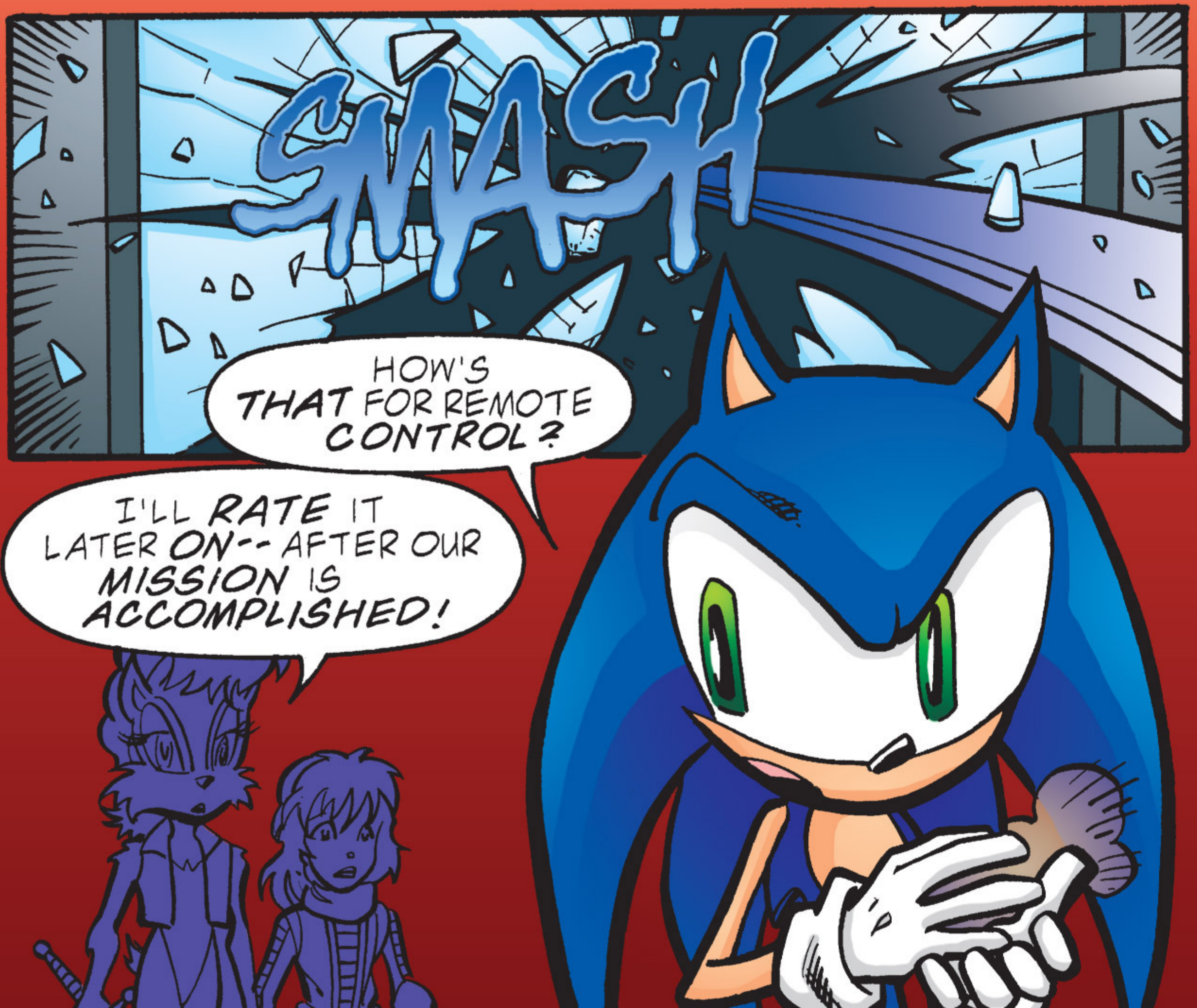


STAY
CLOSE
TO ME!

O-O-KAY!



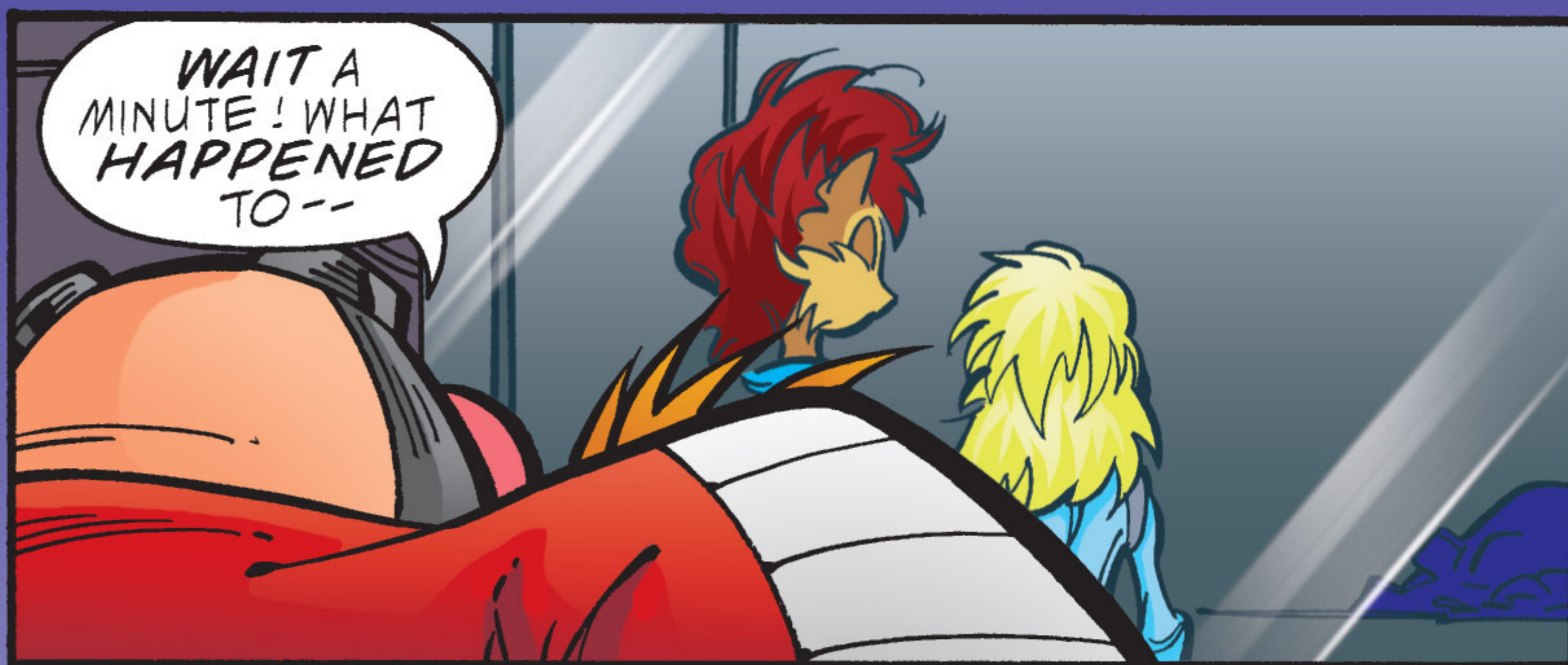
CURSE YOU,
HEDGEHOG!

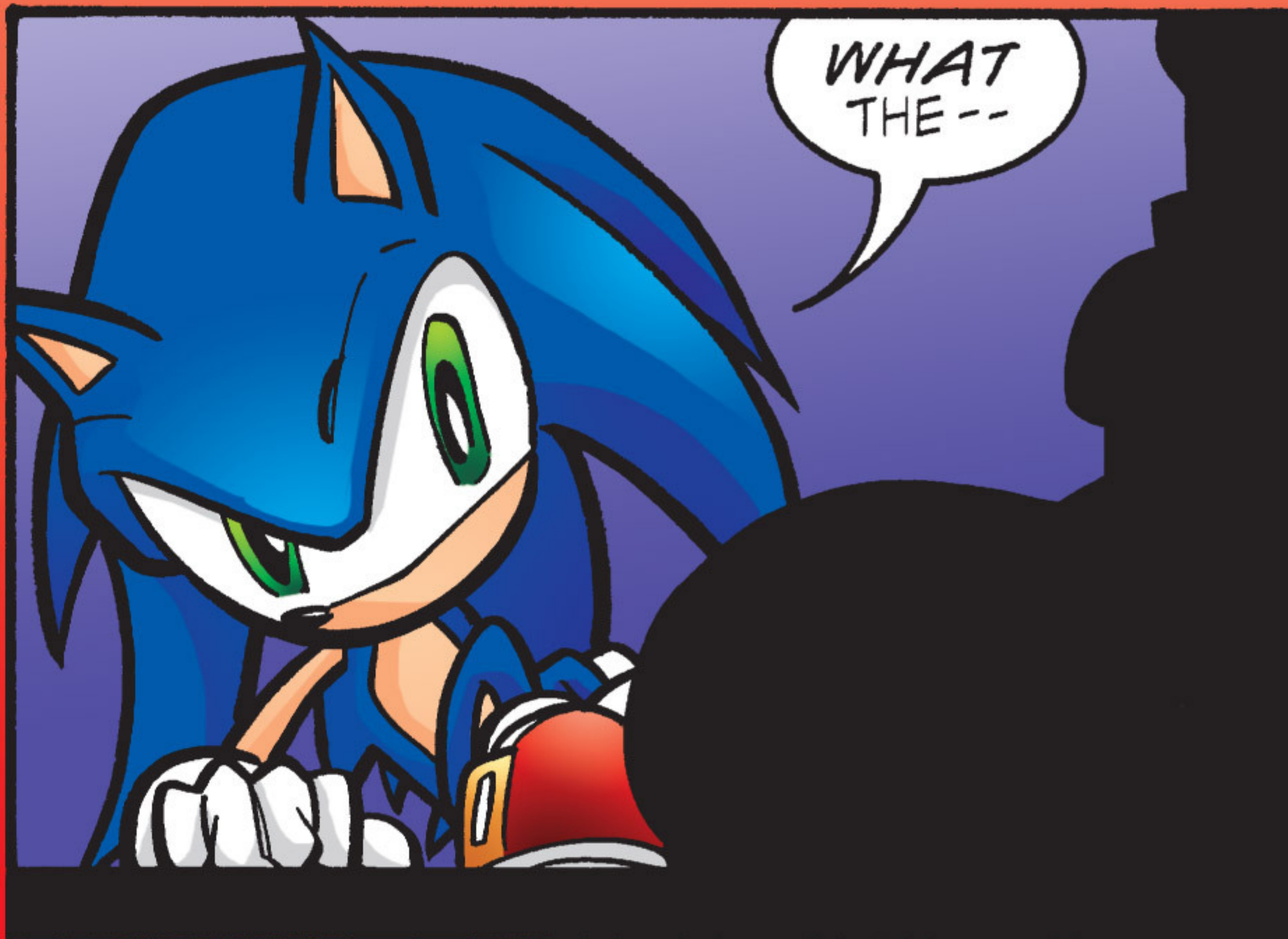
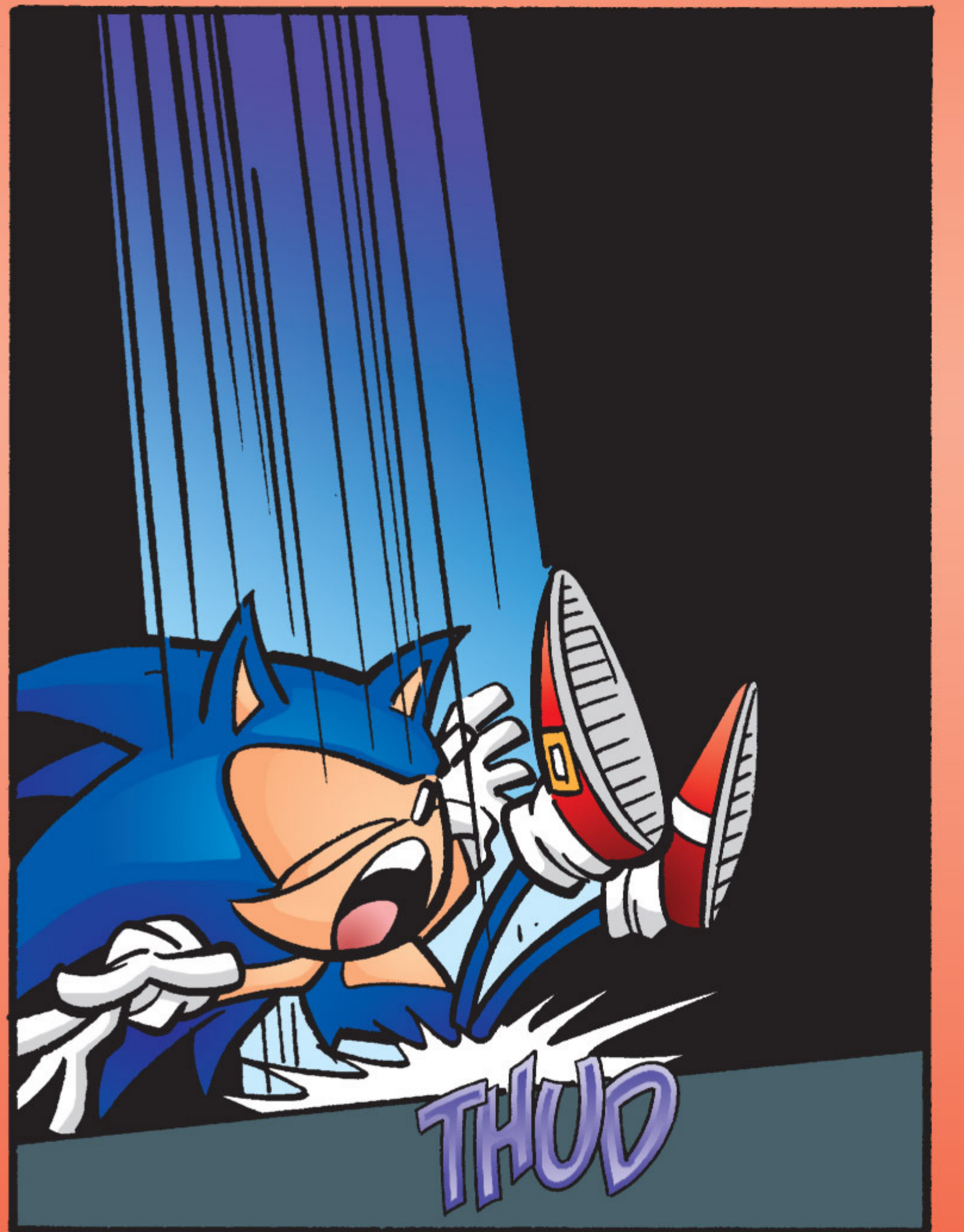
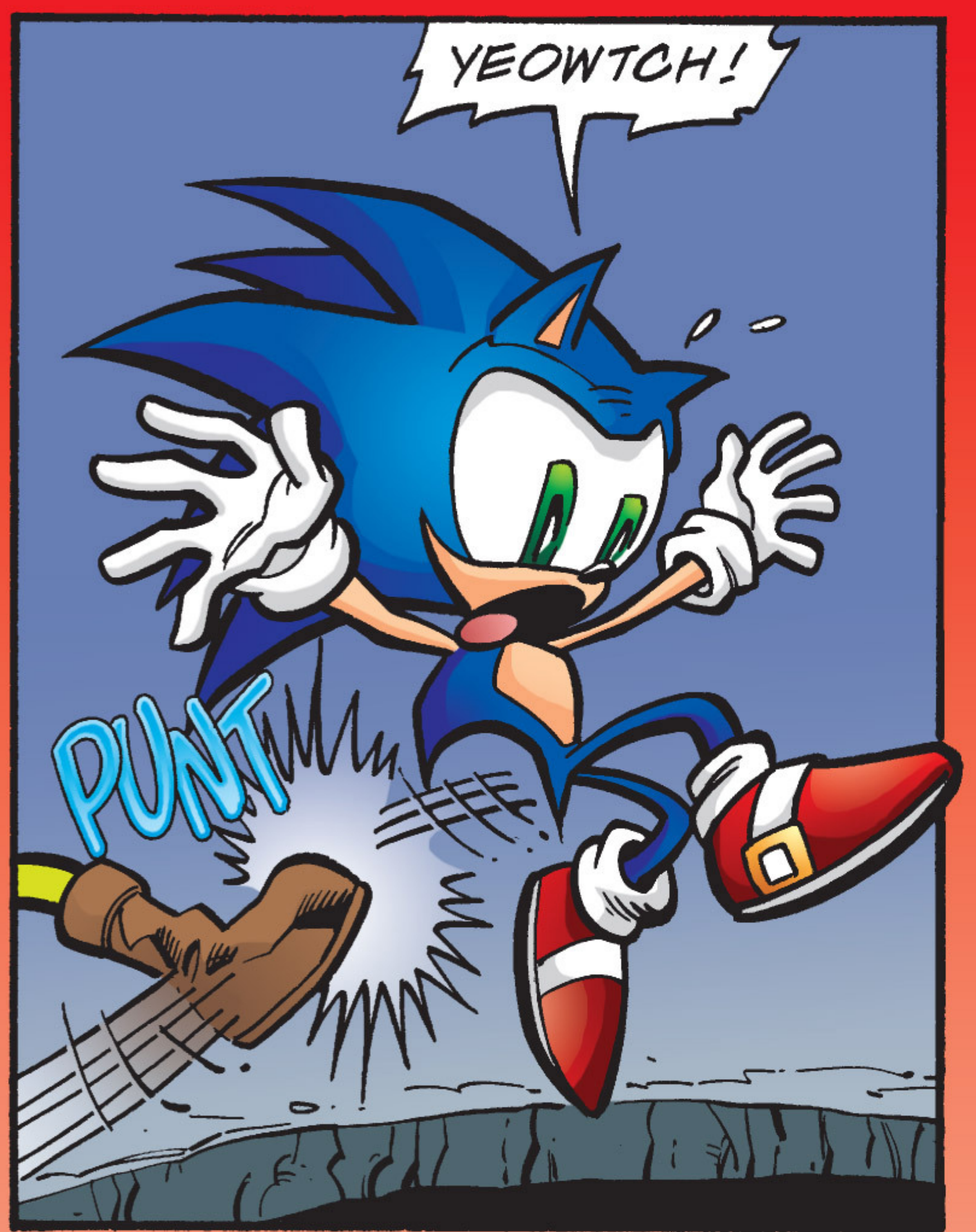
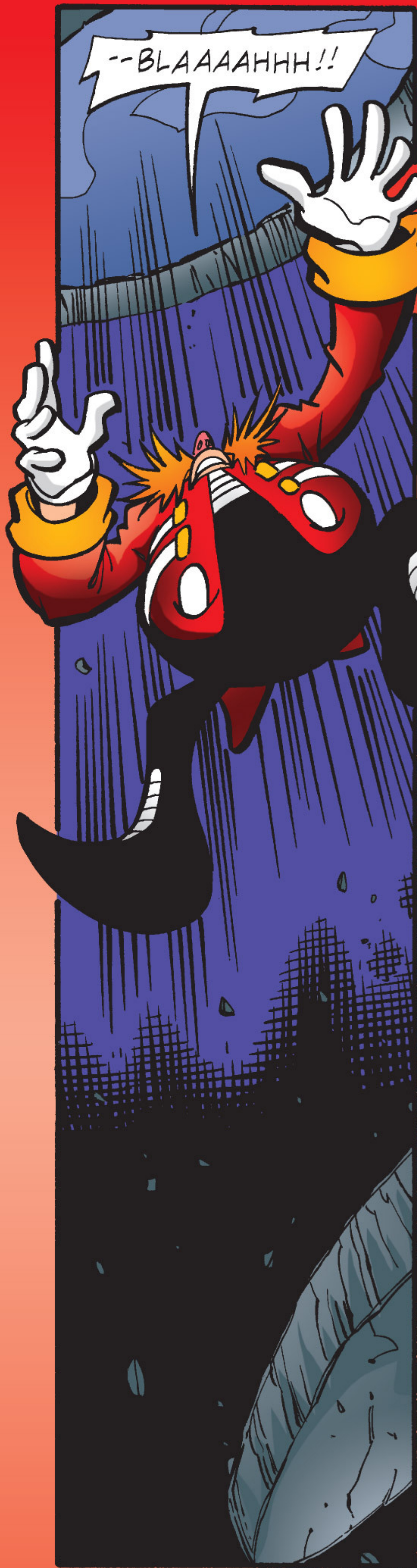


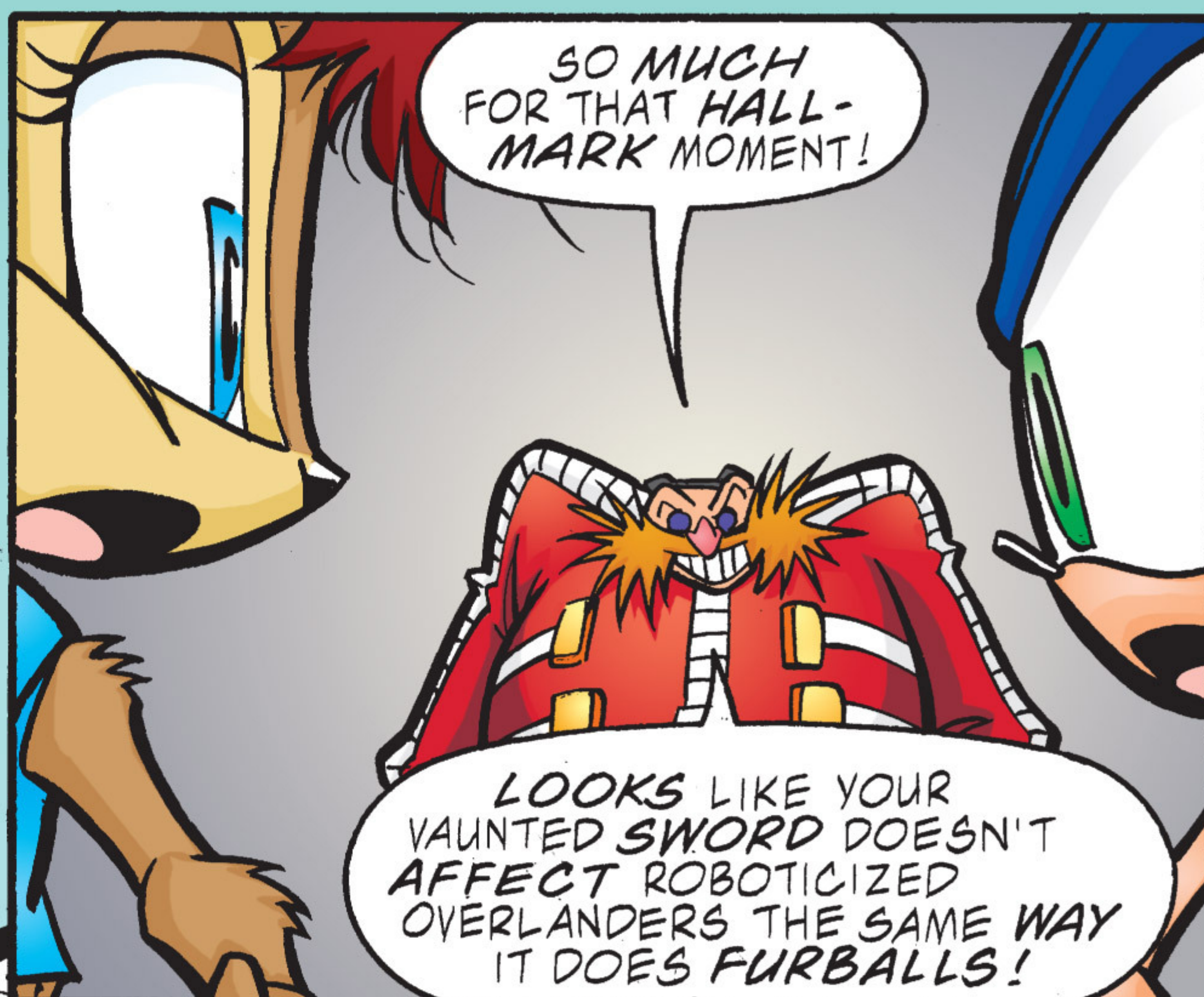
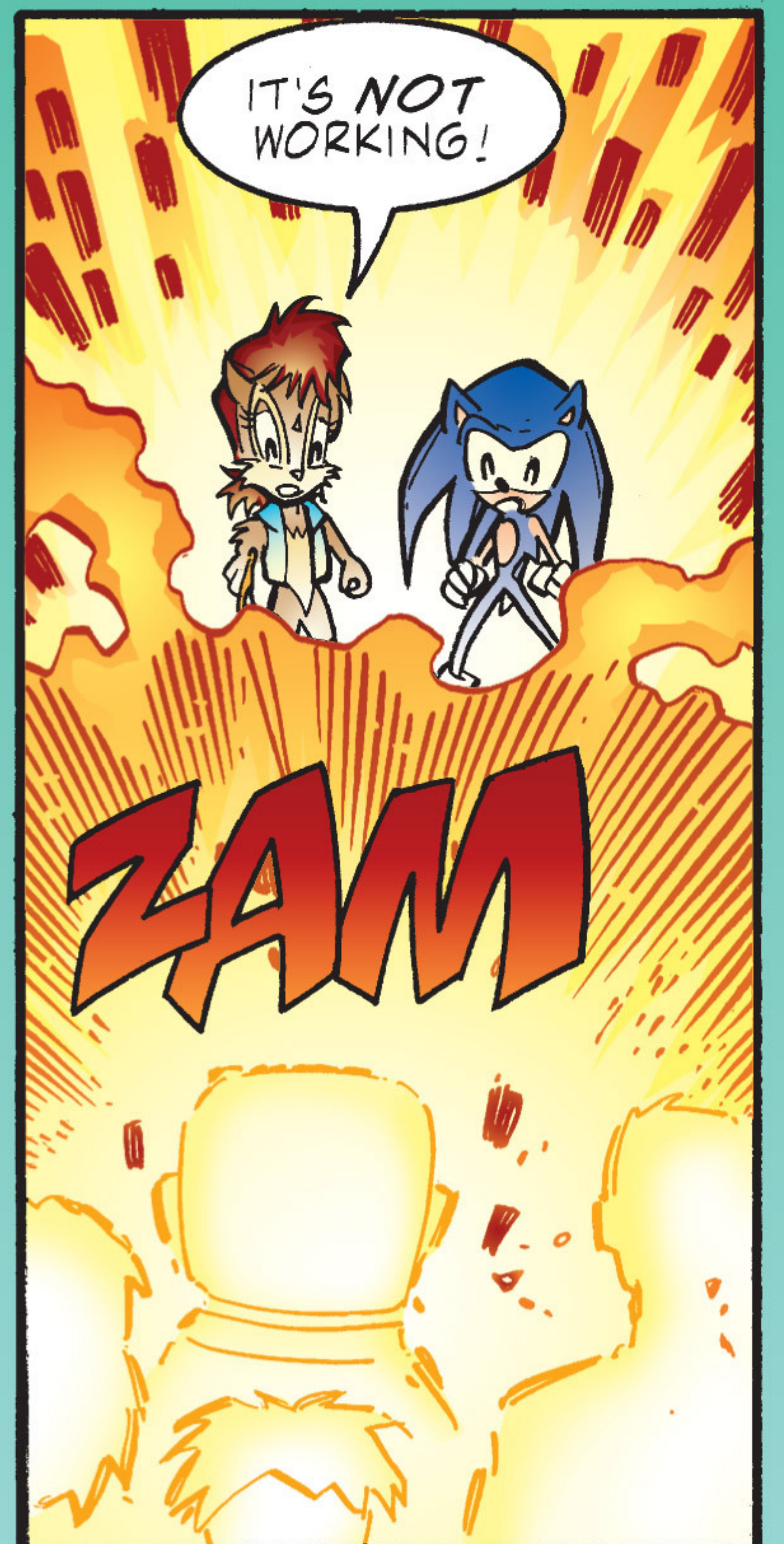
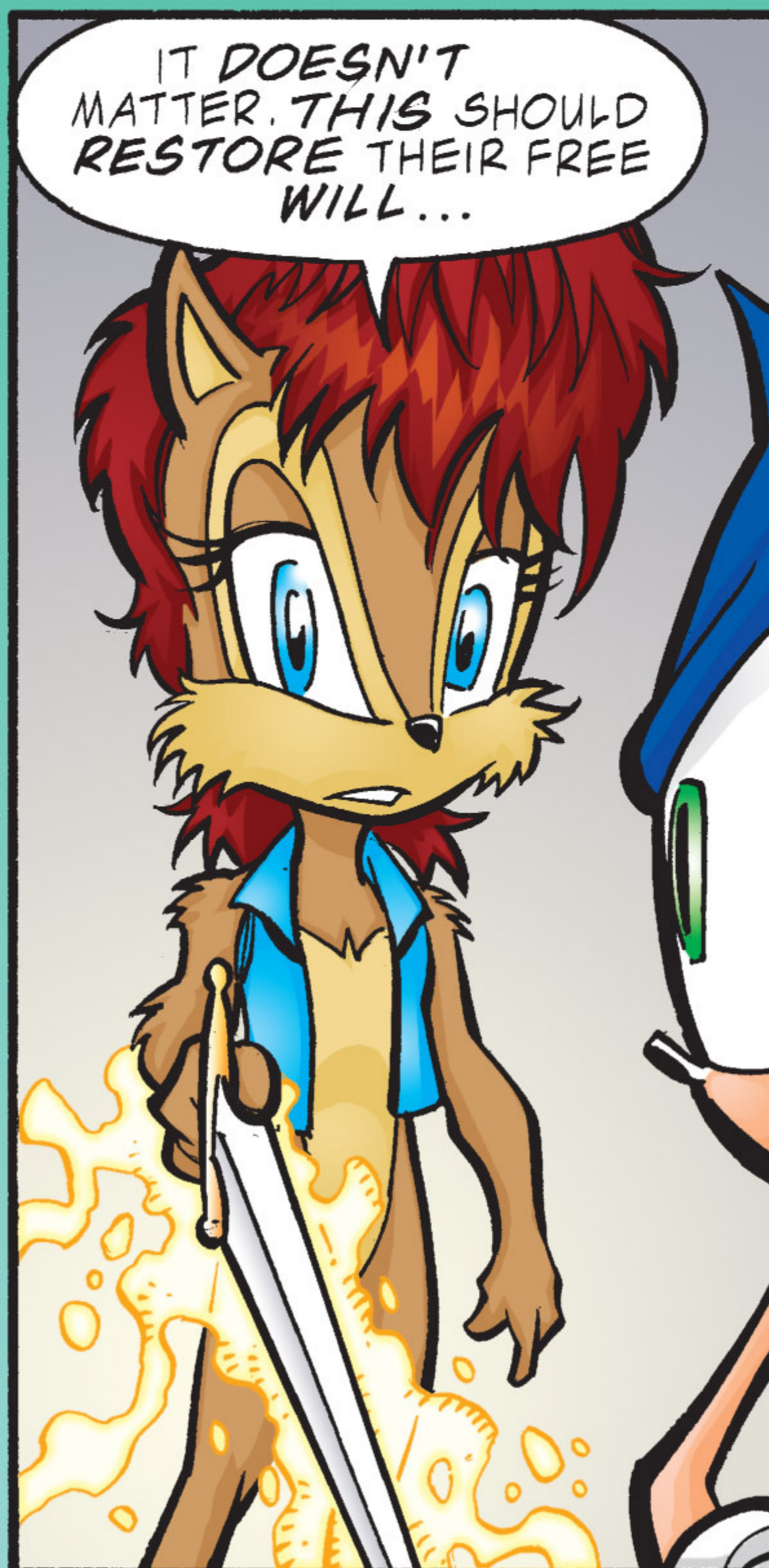
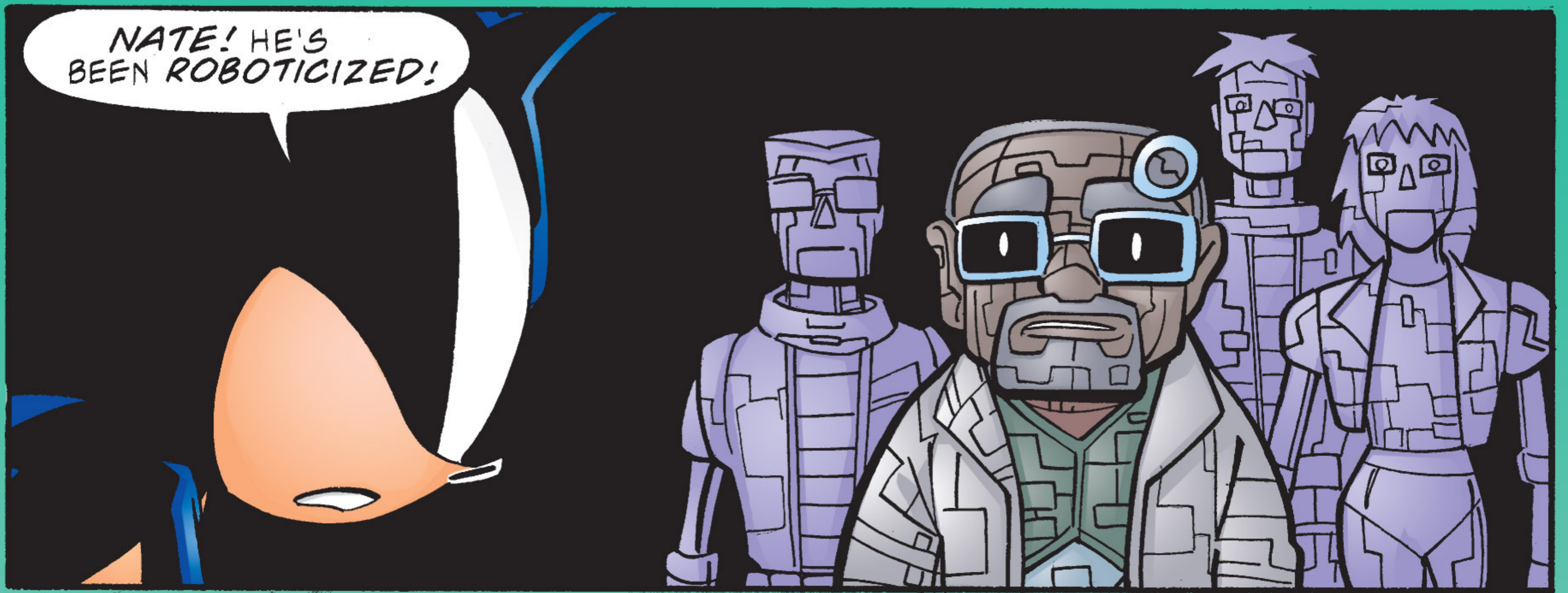
SMASH

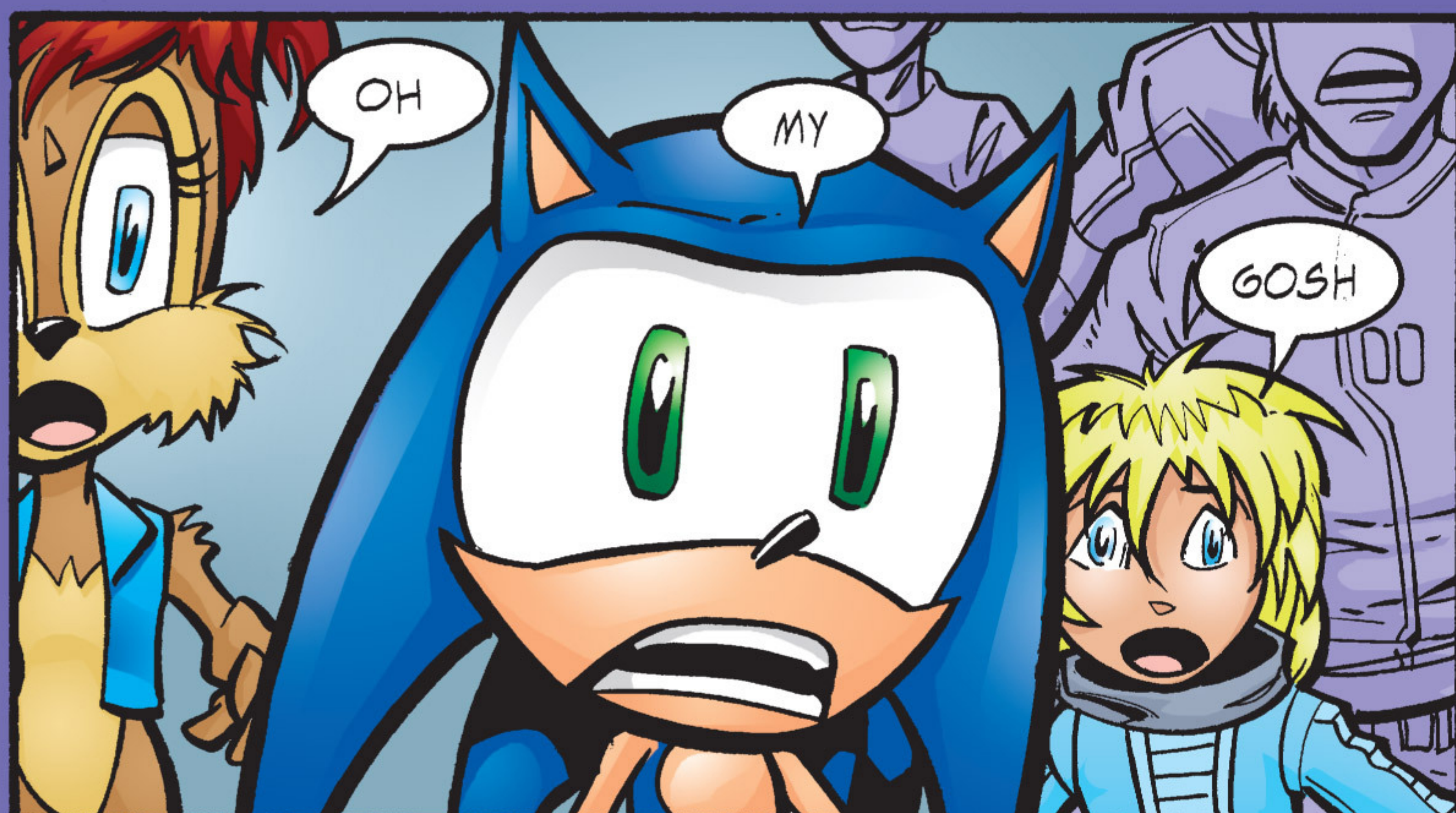
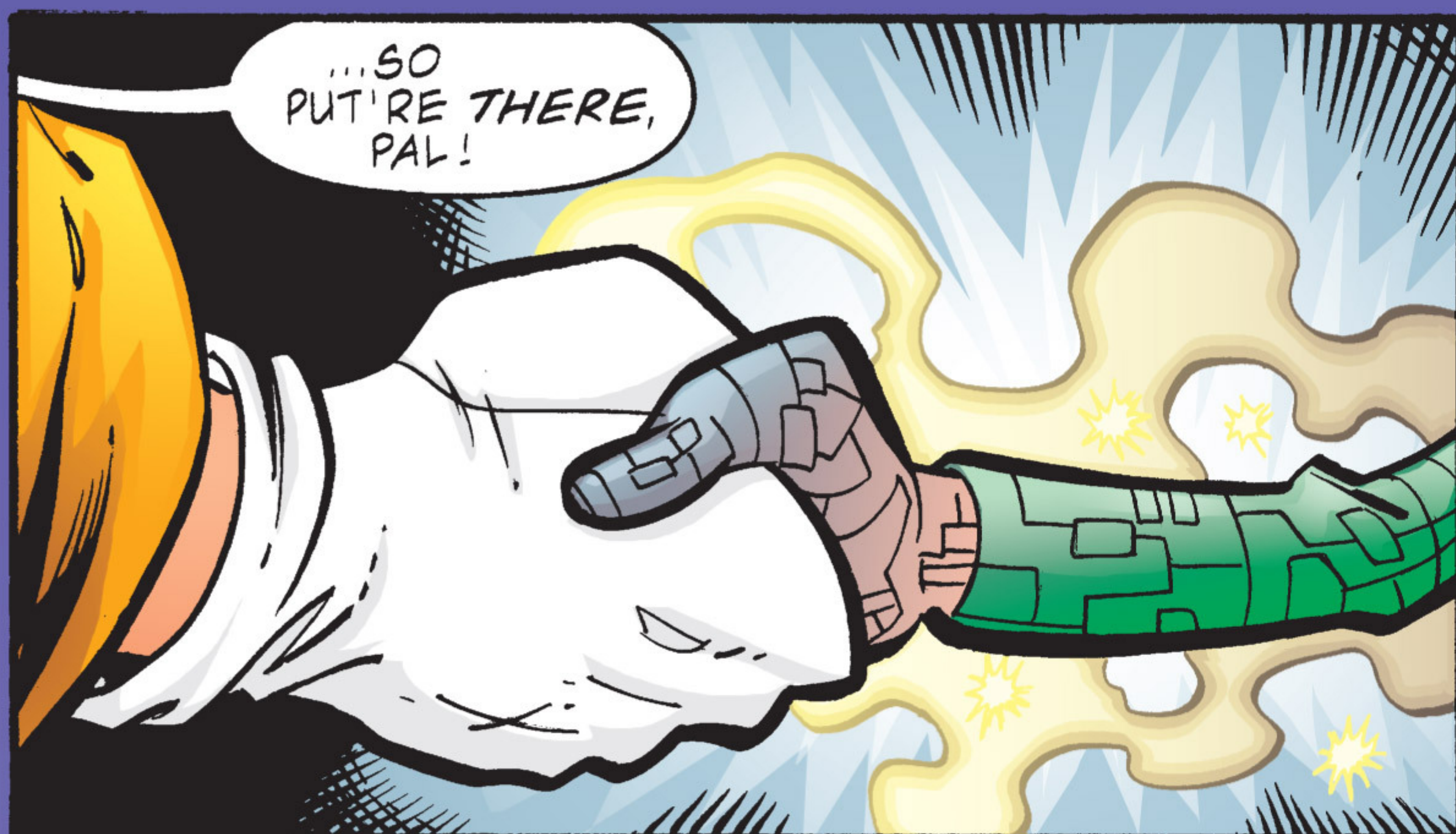
HOW'S
THAT FOR REMOTE
CONTROL?

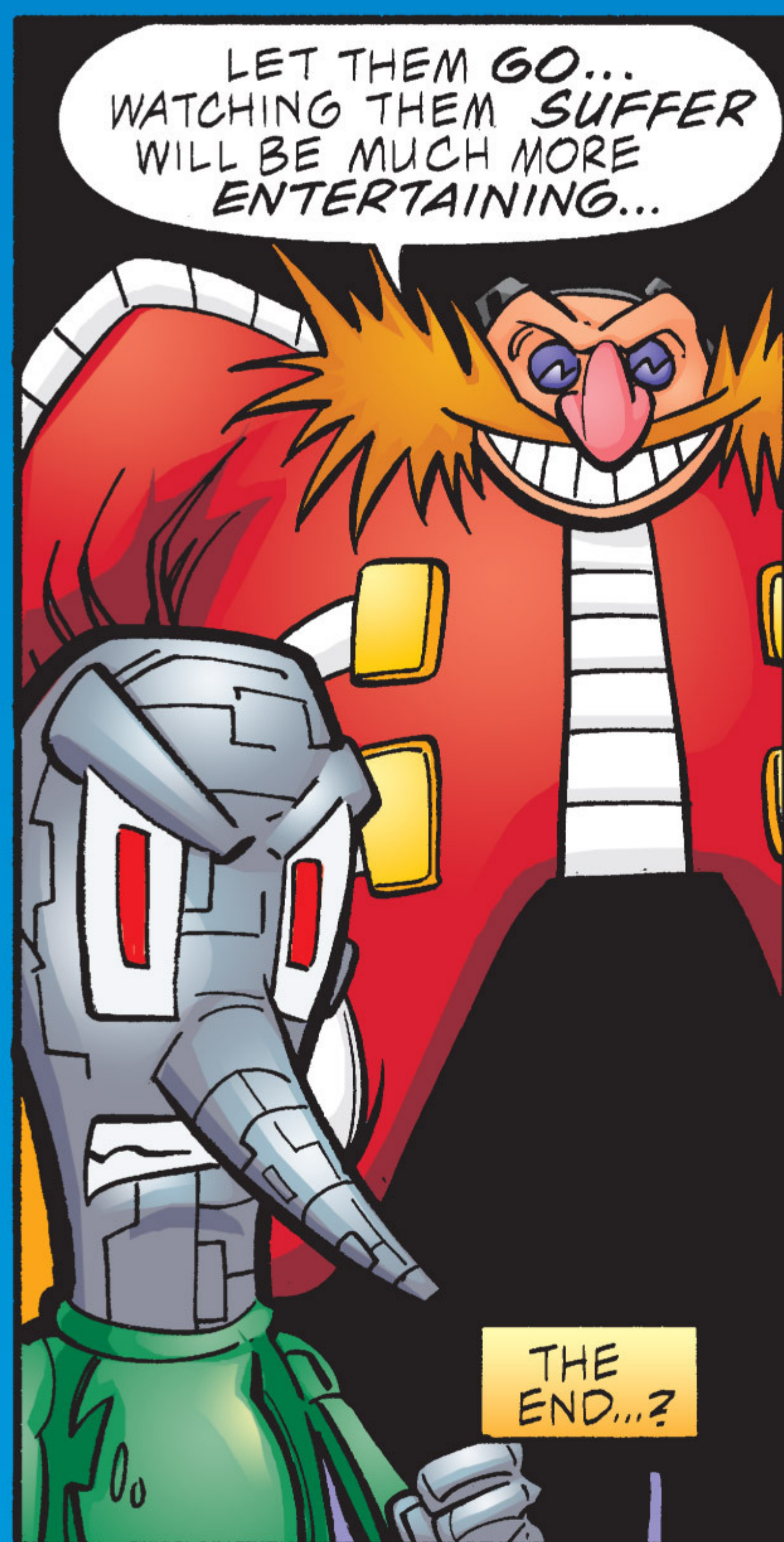
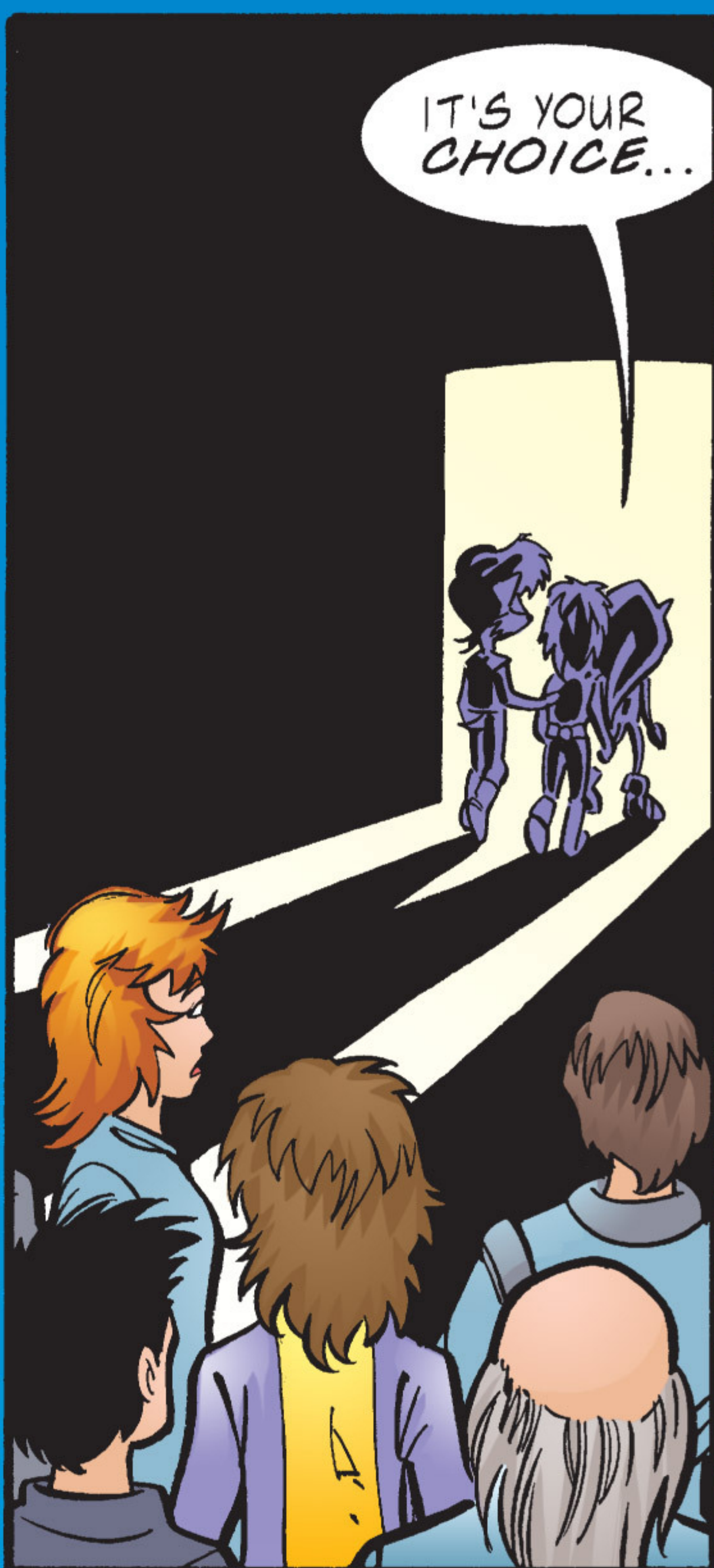
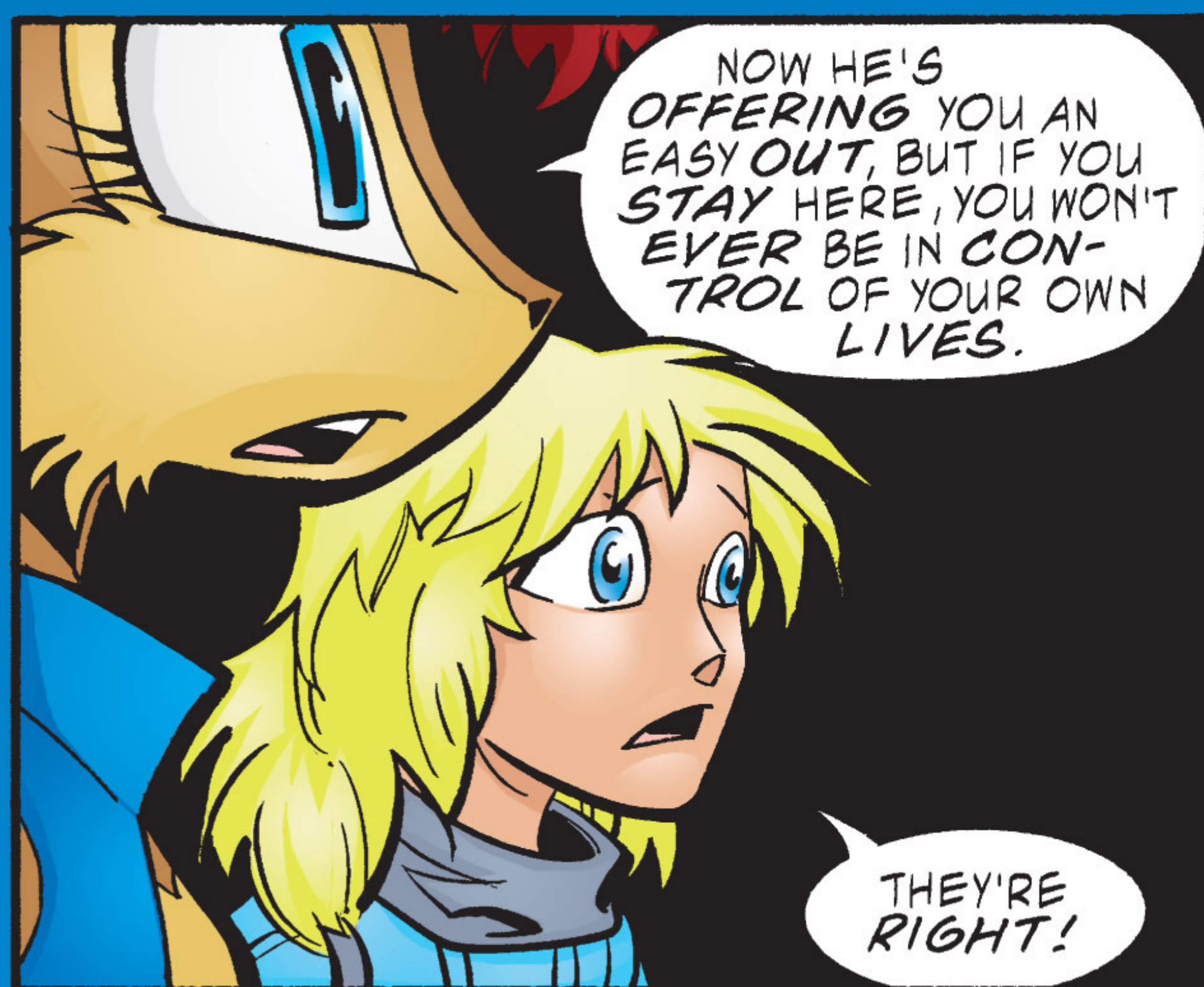
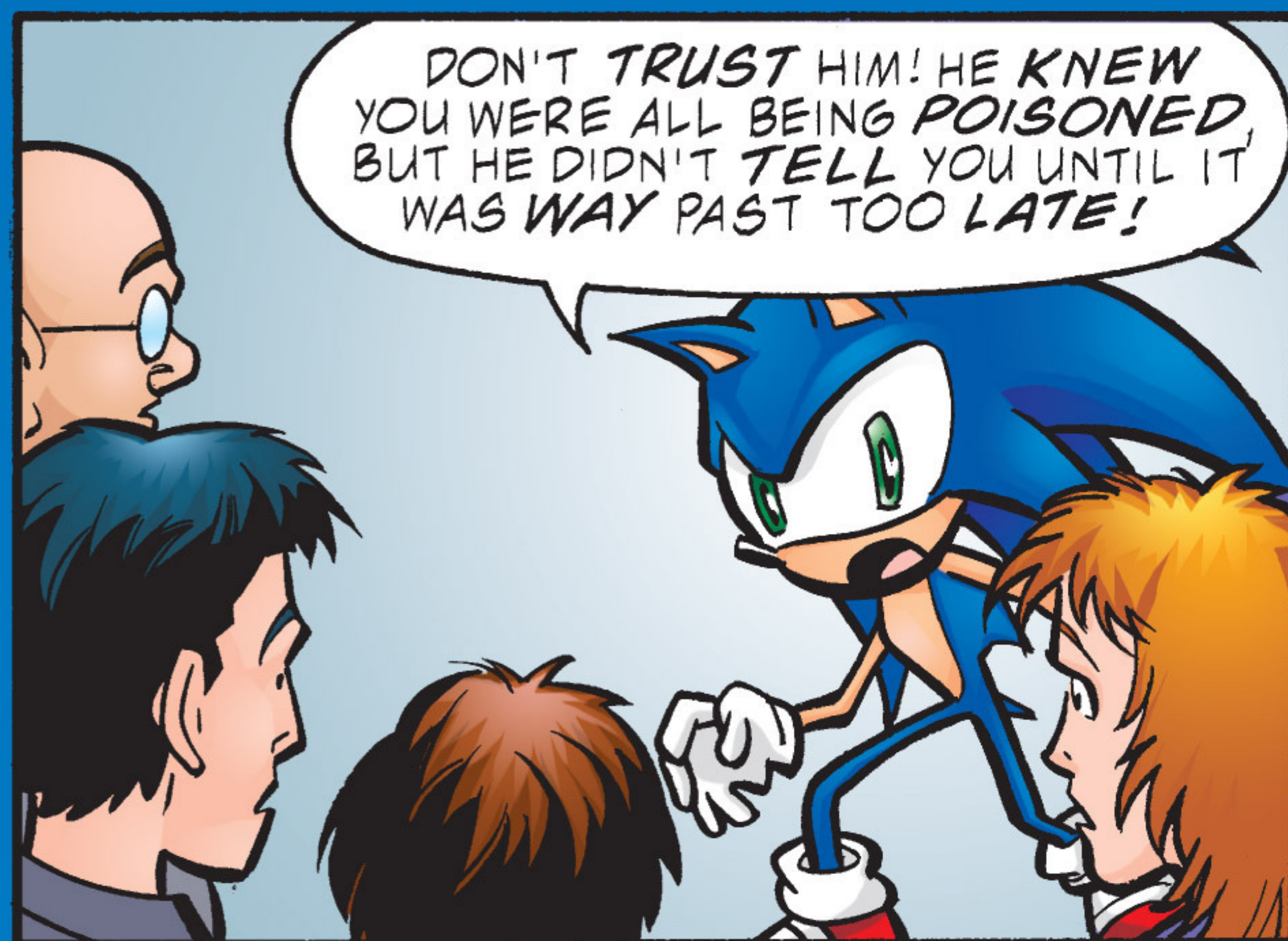
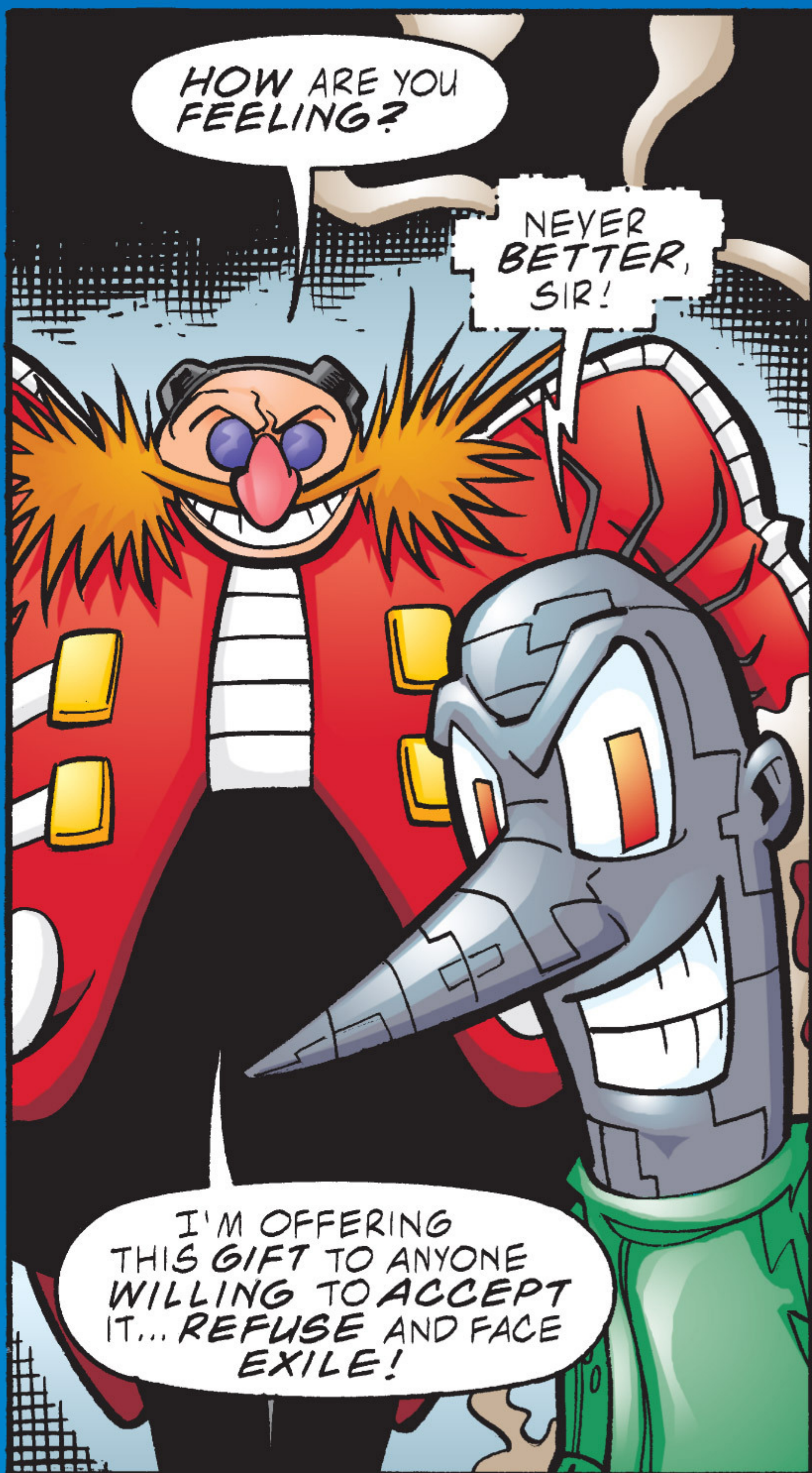
I'LL RATE IT
LATER ON-- AFTER OUR
MISSION IS
ACCOMPLISHED!











SEGA DATA FILE: 5



SNIVELY

FIRST APPEARANCE: SONIC THE HEDGEHOG #8, March 1994.

FULL NAME: Colin "Snively" Kintobar, Jr.

RANK: Assistant to the despot Robotnik

BORN: 134 / 3206 **EYES:** Red

HAIR: Black (what little there is of it due to male pattern baldness)

HEIGHT: 68 marks **WEIGHT:** 7.9 stone

KNOWN FAMILY: Colin Kintobar (father - roboticized, whereabouts unknown), Julian Kintobar (uncle - presumed dead, AKA Warlord Julian, Dr. Ivo Robotnik), Hope (step-sister)

KNOWN FRIENDS: None you could honestly apply the word to

KNOWN ENEMIES: Too numerous to list due to the treacherous nature of the little twerp

HISTORY: Colin Kintobar, Jr. came into the world in a most difficult way, losing his mother in the process as she died giving birth. Raised by a father with no parenting skills to speak of, young Colin would suffer a difficult childhood as well.

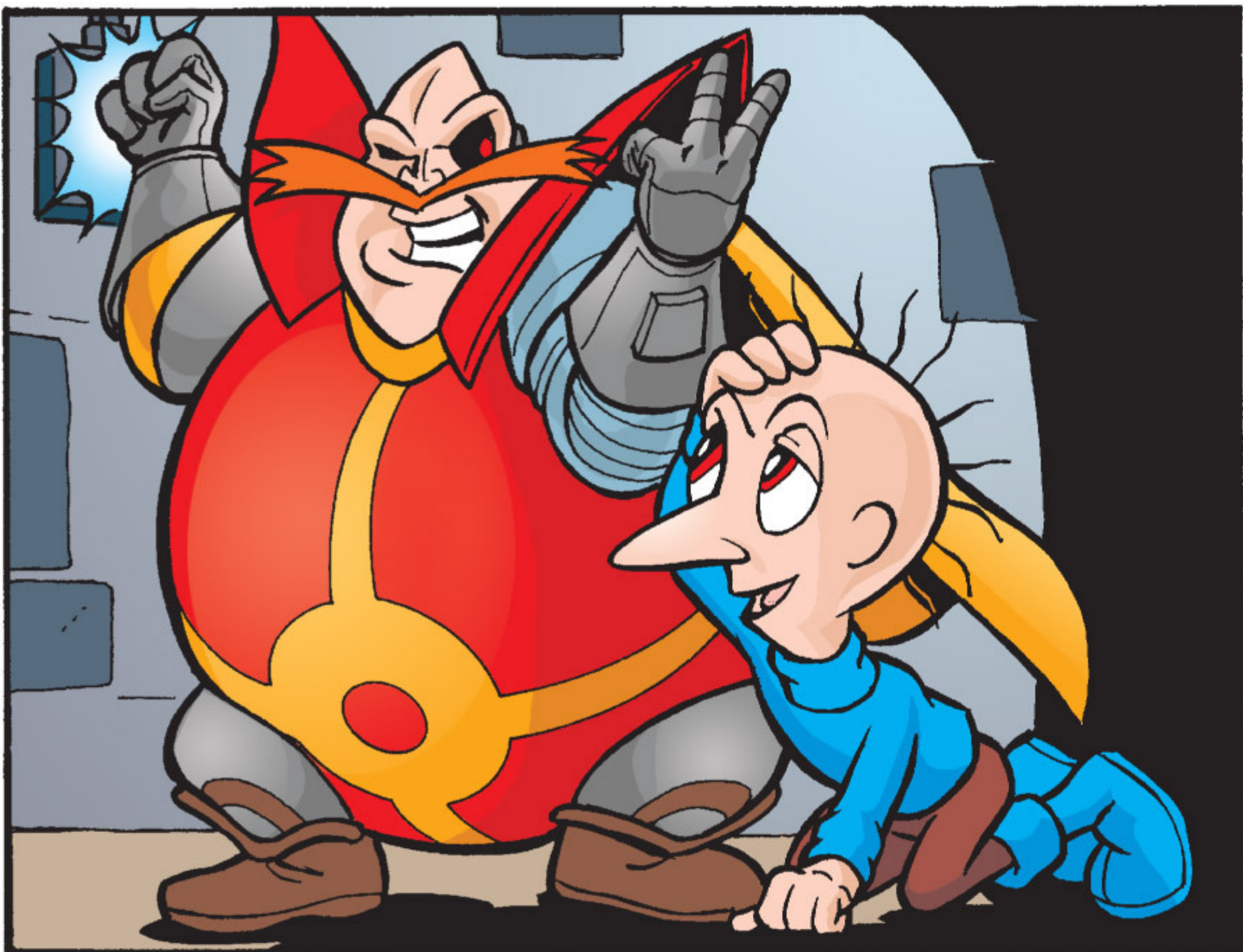
As he grew, young Colin developed an interest in electronics, albeit more as a user than a creator, to compensate for his lack of social skills. For every friend he'd make, young Colin would soon discover some reason to resort to treachery in order to take advantage of the relationship, thus developing a reputation for being a bad apple in short order.

During his teen years, his antics crossed a line his father was not willing to tolerate. After receiving the boot from his father, young Colin -- who by now wore the derisive nickname "Snively" that his father had given him like it was some badge of honor -- went to work for his uncle, Julian Kintobar.

Having ensconsed himself as Warlord of the Acorn Kingdom, Julian would scheme with Snively in a mad plan to seize control of the kingdom and eventually rule over the entire planet Mobius. Upon assisting his uncle in this endeavor, Snively soon found himself being treated no better than a second-class lackey, and began scheming to rid himself of his uncle as well.

When opportunity presented itself in the form of the Ultimate Nullifier, Snively rigged the device to affect only his uncle, which literally zapped Julian -- by now notoriously known the world over as the evil Dr. Ivo Robotnik -- out of existence. His triumph was short-lived, as he was captured by the Freedom Fighters, and sentenced to an island prison known as the Devil's Gulag for his crimes.

Snively gained his freedom some time later when an unknown benefactor provided the means of escape for him and several other prisoners. He later discovered his benefactor to be none other than Robo-Robotnik, who decided to recruit Snively for his own nefarious schemes. Snively temporarily escaped and joined forces with the Freedom Fighters, only to eventually be recaptured by Robo-Robotnik. When presented the opportunity to take his revenge against his father, Snively went along with Robo-Robotnik's plans, even though it resulted in his own roboticization.



MYTH TAKEN IDENTITY

PART III

WHAT AN UNCOOL TURN OF EVENTS...
FIRST OUR NEW
DOWNUNDA FREEDOM FIGHTER
RECRUITS ARE
ATTACKED AFTER THEIR AUDITIONS!
THE CULPRIT TURNS OUT TO BE
A FEROCIOUS CREATURE
FROM ABORIGINAL MYTHOLOGY
CALLED A **BUNYIP**!

WE TRACK IT TO THIS
REMOTE LAKE IN THE OUTBACK,
ONLY TO HAVE IT
CAPTURE MY TEAMMATES
WALT WALLABEE,
DUCK 'BILL' PLATYPUS
& **BARBY KOALA** AND
DRAG THEM UNDERWATER!**

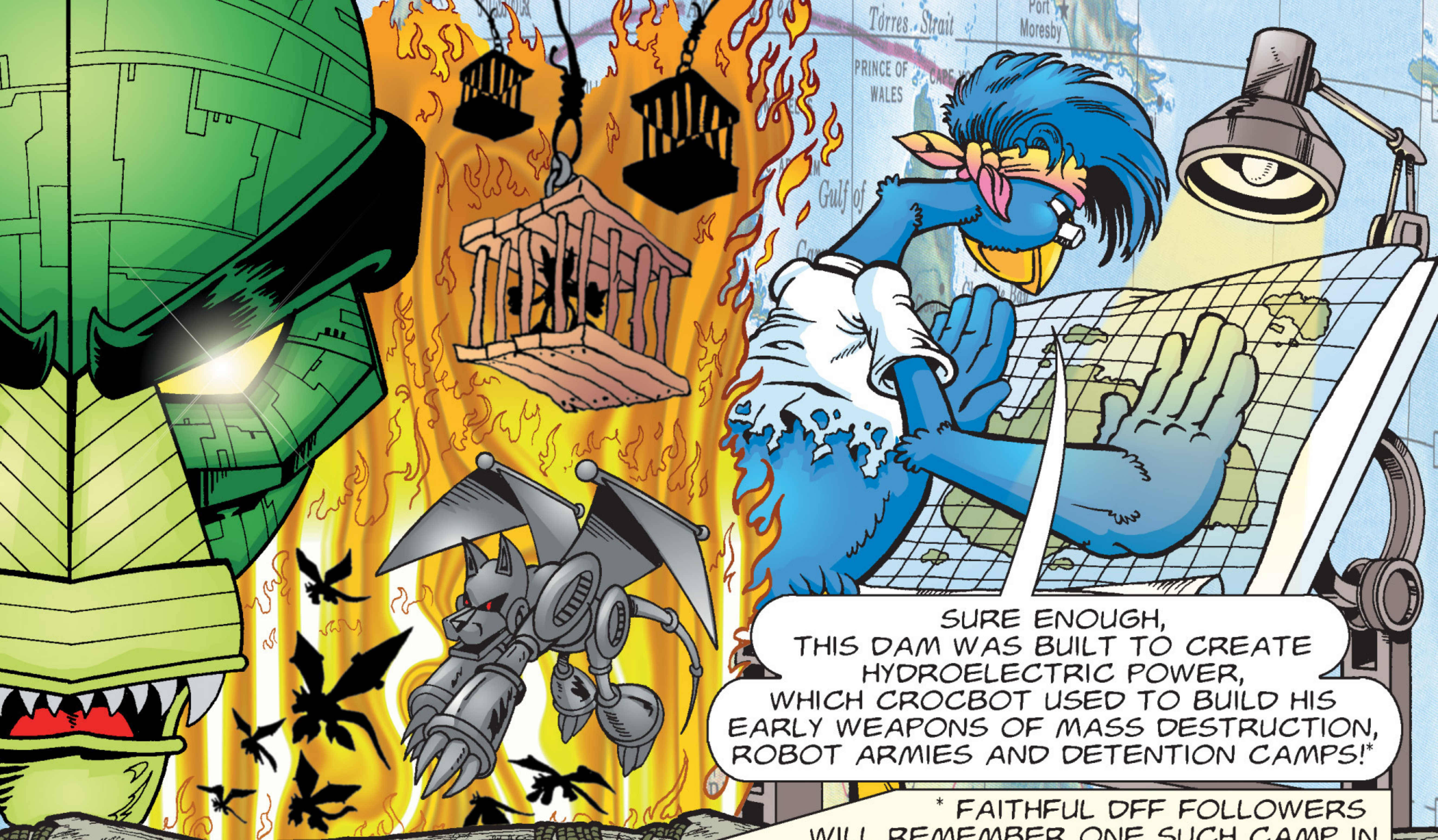
THEN I DISCOVER THIS
OLD, ABANDONED DAM...
MAYBE THERE'S A WAY
I CAN SAVE THEM
BEFORE IT'S TOO LATE!

*/** THESE EVENTS HAPPENED
IN PARTS I AND II OF
"MYTH TAKEN IDENTITY"
AS SEEN IN STH #103 & #104
-- EL FREDITOR

LOOK AT ALL THIS
ANTIQUATED EQUIPMENT!
...AND THAT PICTURE
OF CROCBOT!

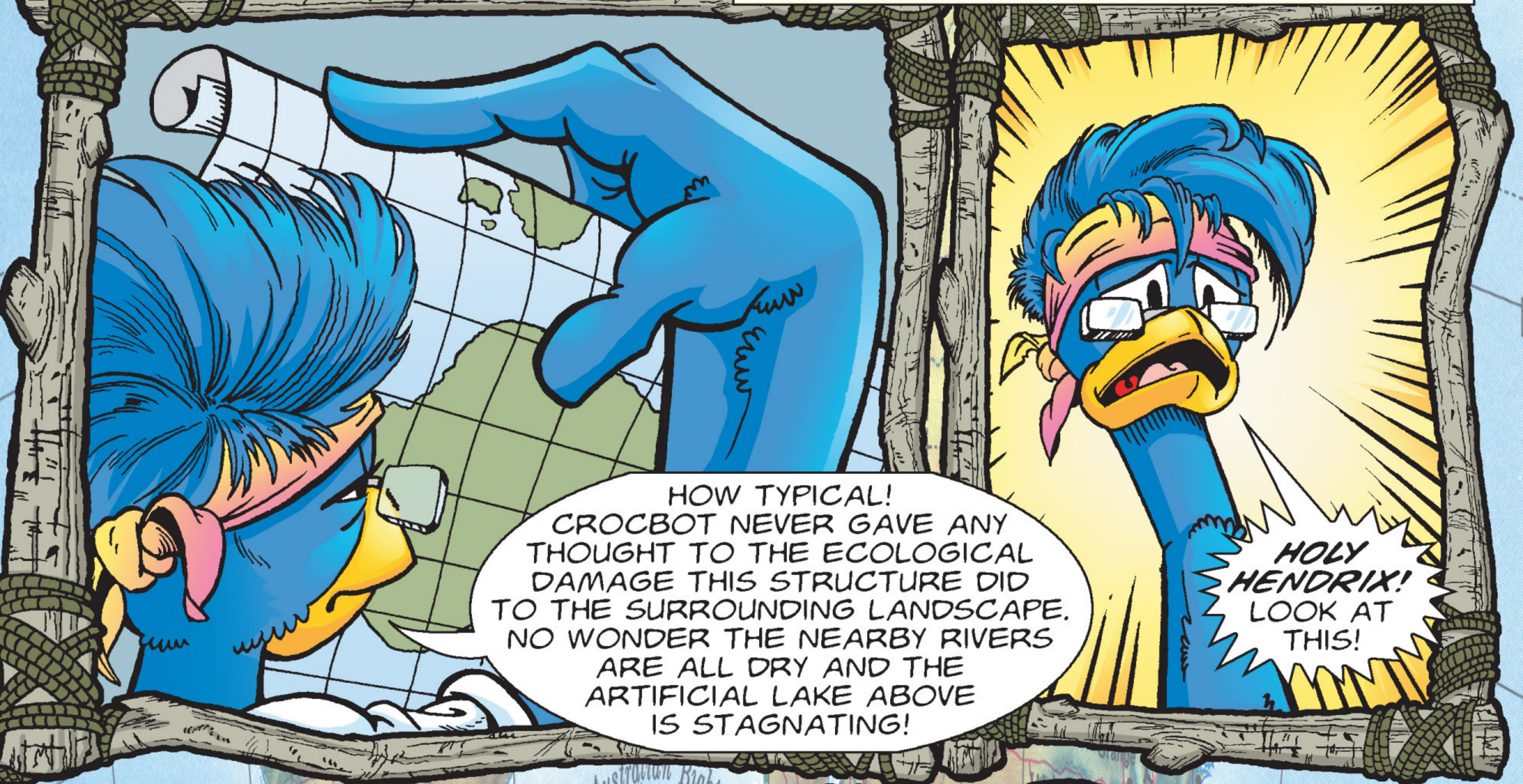
KOFF!! KOFF!!

THIS MUST HAVE BEEN
ONE OF HIS EARLY
STAGING AREAS WHEN
HE FIRST
CONTEMPLATED
CONQUERING
DOWNUNDA...



SURE ENOUGH, THIS DAM WAS BUILT TO CREATE HYDROELECTRIC POWER, WHICH CROCBOT USED TO BUILD HIS EARLY WEAPONS OF MASS DESTRUCTION, ROBOT ARMIES AND DETENTION CAMPS!*

* FAITHFUL DFF FOLLOWERS WILL REMEMBER ONE SUCH CAMP IN "OUTBACK GUT CHECK" IN STH #61 --JFG



HOW TYPICAL! CROCBOT NEVER GAVE ANY THOUGHT TO THE ECOLOGICAL DAMAGE THIS STRUCTURE DID TO THE SURROUNDING LANDSCAPE. NO WONDER THE NEARBY RIVERS ARE ALL DRY AND THE ARTIFICIAL LAKE ABOVE IS STAGNATING!

HOLY HENDRIX! LOOK AT THIS!

IF THEY MANAGED TO GET THERE, THEY MIGHT STILL BE ALIVE!



AT THAT MOMENT,
JUST BENEATH THE
SURFACE OF THE LAKE...

YOU'RE INCREDIBLE, BARBY.
I KNEW YOU
COULD SWEET TALK
ALMOST ANYBODY--BUT
TO CONVINCE
THE BUNYIP TO
RELEASE US INTO THIS
AIRTIGHT UNDERWATER
OBSERVATION DECK?
...AMAZING!

WELL, I KNOW HOW
TO CHIT-CHAT
WITH HIM,
DON'T I BIG BOY?

...Purrrrrrrr...

SHE SPEAKS
MANY DIALECTS-
INCLUDING HIS
PRIMORDIAL
LANGUAGE!

AS LONG AS HE'S CALMED DOWN,
MAYBE YOU CAN GET HIM TO TELL US
HIS STORY, BARB!

OKAY...
>WOULD YOU TELL US
WHY YOU'RE ON
THE WARPATH,
ANCIENT ONE?<*

>INDEED I WILL,
YOUNG SISTER...<*

* BARBY AND
THE BUNYIP
ARE SPEAKING
IN A PREHISTORIC
ABORIGINAL
DIALECT. -JUSTIN

IN THE BEGINNING
WAS THE
DREAMTIME,
WHEN ALL
WAS NEW.

KANGAROOS, KIWIS AND DINGOES
WALKED THE VIRGIN LANDSCAPE IN
THE SHADOW OF MOUNT ULURU.
BLACK SWANS FLEW OVERHEAD,
AND IN THE BILLABONGS MY
ANCESTORS-THE FIRST BUNYIPS-
SWAM IN THE PRISTINE WATER.

YES, THAT IS THE EVIL ONE'S NAME.
HE DAMMED THE RIVERS AND
POLLUTED THE SURROUNDING
WATERWAYS, DESTROYING MY
AQUATIC WAY OF LIFE.

EVENTUALLY,
ALL I HAD LEFT WAS
THIS FOUL LAKE CREATED BY
HIS ABANDONED POWER PLANT.
THAT IS WHEN MY PATIENCE ENDED!

AND YOU NEVER WILL.
CROCBOT'S REMAINS
WERE TURNED OVER
TO KING ACORN BY
SONIC THE HEDGEHOG
& TAILS SOME TIME AGO.**

>sigh< ALL I WANT IS MY
SOLITARY LIFE BACK...
IN SOME CLEAN WATER!

AND SO IT REMAINED FOR UNTOLD
GENERATIONS... UNTIL HE ARRIVED
LIKE A BURSTER*, CASTING HIS
DARK SHADOW ACROSS DOWNUNDA!

CROCBOT!

* A COLLOQUIAL EXPRESSION FOR
A SUDDEN, STRONG WIND. - JFG, MATE !

MY RAGE WAS UNCONTROLLABLE.
I BEGAN STRIKING OUT AT EVERYTHING
TO SEEK MY REVENGE ON CROCBOT...
ALTHOUGH I NEVER DID FIND HIM!

HEADS UP!
SOMEONE'S
COMING!

** IN STH #61
--CROCODILE
FREDEE

CAN DO!
CAN DO!

GURU!
YOU'RE ALL
RIGHT!

WHAT ARE
YOU SAYING,
PARTNER?

I HEARD EVERYTHING YOU GUYS
SAID FROM DOWN THE HALL...
DOWN THE HALL IN A ROOM
FULL OF CROCBOT'S
LEFTOVER EXPLOSIVES!

EXPLOSIVES?
THEN THAT MEANS
WE CAN BLOW UP
THIS OLD COMPLEX!

THAT'LL CALM
DOWN THE
BIG FELLA,
RIGHT?

INDEED!

THEN LET'S
DO IT!

AND WITH LUCK,
RESTORE THE NATURAL
FLOW OF THE AREA'S
WATERWAYS!

SOME TIME LATER,
A SHORT DISTANCE
FROM THE DAM...

THAR SHE
BLOWS!

WHAA-ROOOOOOOOWH!!

AND WITH IT,
THE LAST VESTIGES
OF CROCBOT'S
UGLY LEGACY!

AMEN TO
THAT!



WHOOO!
WHAT A
SURGE!

HOLD ON TO
YOUR HEADBANDS!
HERE COMES
THE WATER!

GOOD WORK,
FREEDOM FIGHTERS!
YOU'VE RESTORED
DOWNUNDA
TO ITS PROPER STATE!
MY ANCESTORS AND
YOURS THANK YOU!

LIVE LONG
AND PROSPER,
ANCIENT ONE!

SCORE ONE FOR THE
ENVIRONMENT--
AND FOR A
LIVING LEGEND!

GEE, I WONDER
IF WE SHOULD'VE
ASKED THE BUNYIP
IF HE WANTED
TO BECOME
OUR NEWEST
MEMBER?

I DON'T KNOW--
I THINK THE FOUR
OF US HANDLED THE
SITUATION PRETTY
WELL, DON'T
YOU, WALT?

I SURE DO! I SAY
WE LEAVE THE
TEAM JUST THE
WAY IT IS AND GET
READY FOR THE
NEXT CHALLENGE
TO FACE THE
**DOWNUNDA
FREEDOM
FIGHTERS!***

* AS ALWAYS, WE'D LIKE TO HEAR FROM YOU!
WRITE AND TELL US WHAT YOU THOUGHT
OF THIS ADVENTURE AND WHEN YOU'D
LIKE TO SEE THE DFF AGAIN! --JUSTIN

THE END

SEGA DATA FILE: G

DIMITRI

HISTORY: Dimitri and his twin-brother Edmund were born to Byron of the House of Jordann and his wife Cara-Lyn. By the time Dimitri and Edmund were in their teens, they were at the top of their class when it came to physics, chemistry and biology.

As they grew into adulthood, Dimitri became obsessed with the idea of restoring the Floating island back to its original location on the surface of the planet Mobius. He recruited his brother Edmund to assist, and thus laid the groundwork for an innovative yet daring plan.

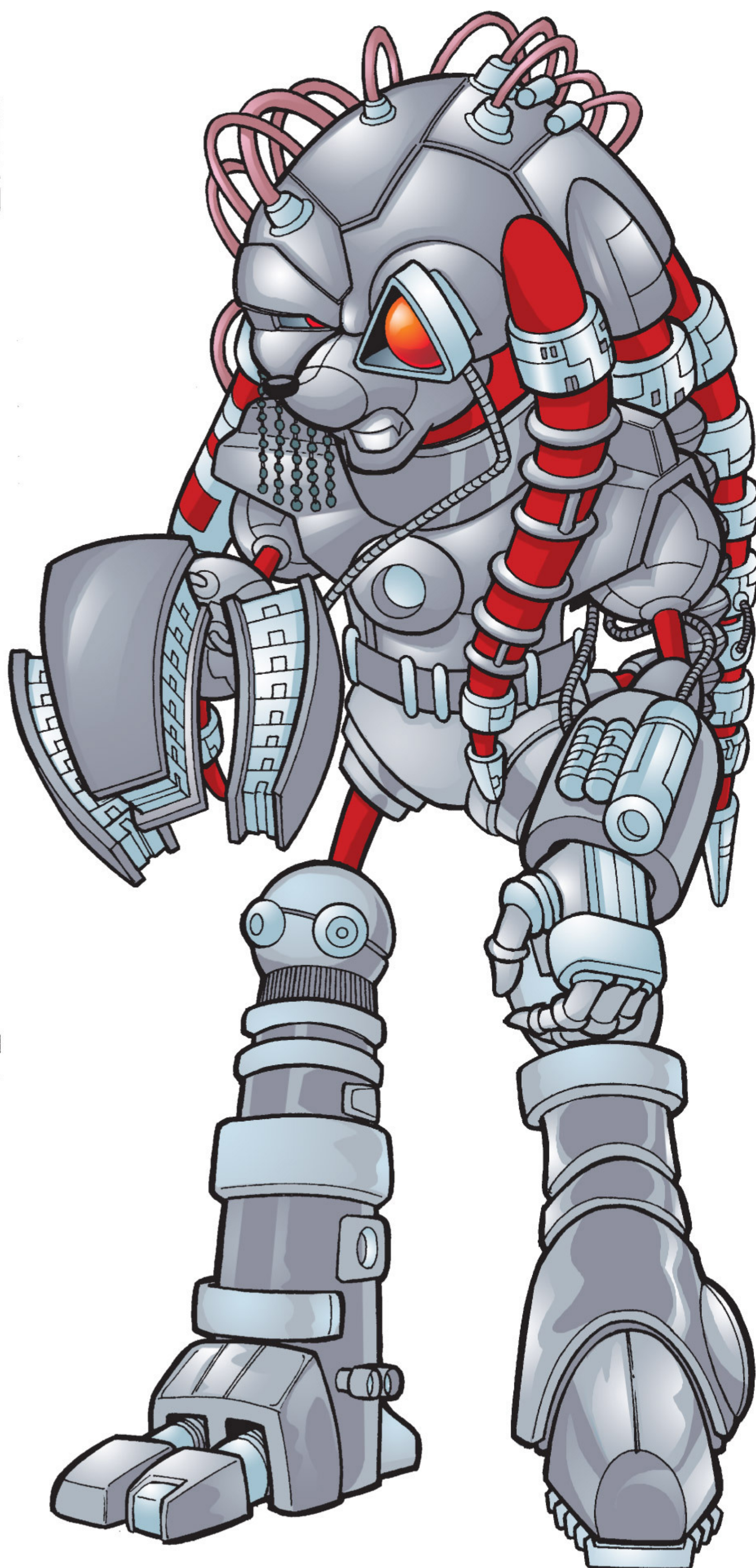
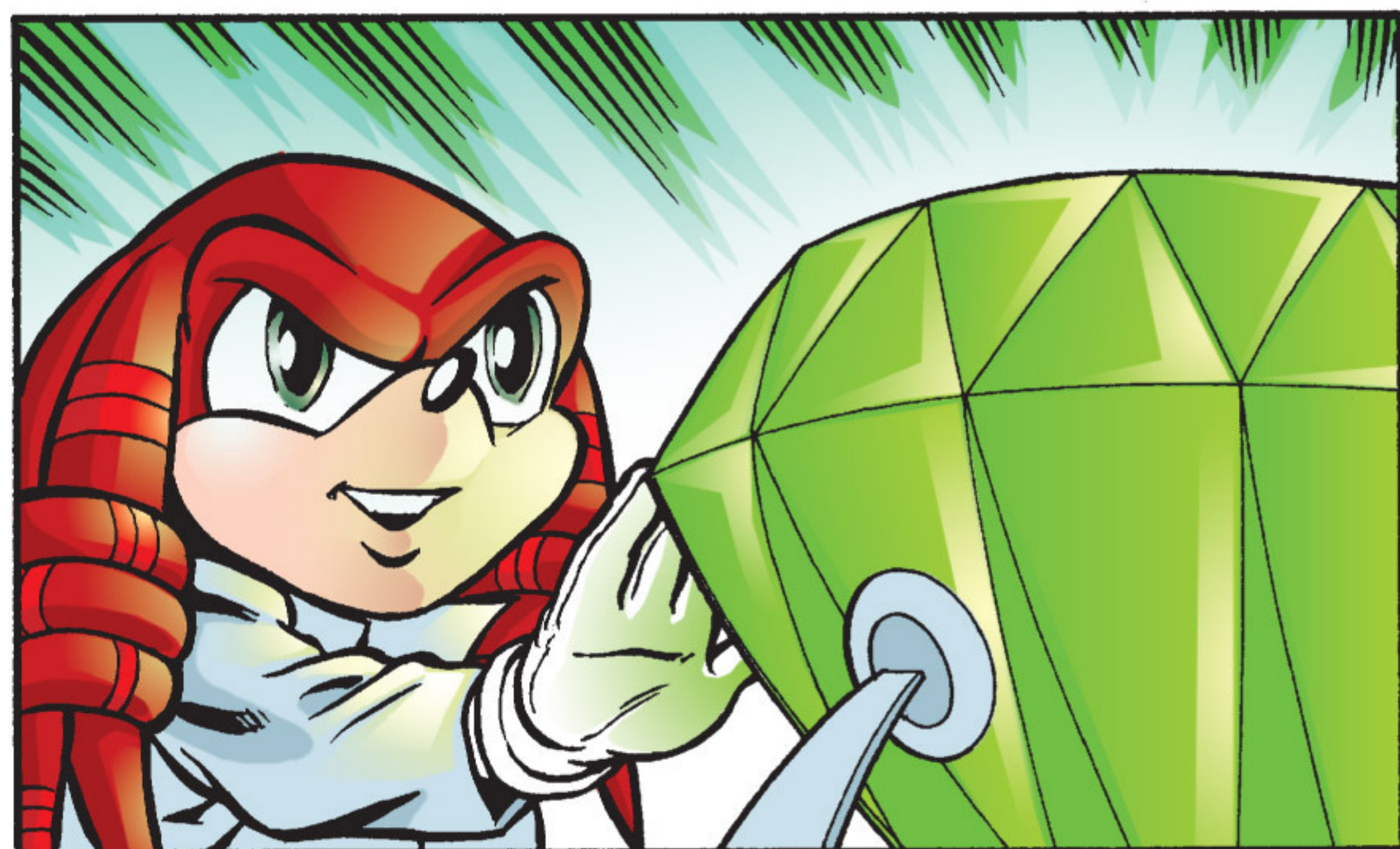
Upon submitting the plan to High Council for review, Dimitri was outraged when it was rejected outright without so much as a vote. He then stormed out of the council chambers, vowing to take matters into his own hand. His brother Edmund later discovered Dimitri utilizing the Chaos Syphon in an attempt to carry out their original goal, only to see the plan backfire when the device overloaded, completely charging Dimitri full of Chaos energy.

Driven mad by the excess power now coursing through his body, he was overcome by the efforts of Edmund and a courageous battalion of fire-ants, ending up in a crypt of his own creation for well over three hundred years. During that time, he was able to recharge his energy which restored him to full strength, thus providing the capability of escaping his dark prison.

Upon his re-emergence into the world, he donned the warrior uniform of ancient Echidna generals and called himself Enerjak, seeking vengeance on those who wronged him, even if they happened to be the current-day descendants of a people he hadn't dealt with in centuries.

Once again he lost, only this time to Knuckles the Echidna, a descendent of his brother Edmund. He would do battle once again with Knuckles, only to have his Chaos power drained by Mammoth Mogul. The loss of energy resulted in a massive physical deterioration, requiring an extreme surgical procedure involving the use of extensive cybernetic implants.

Since then, Dimitri has discovered that Knuckles naturally possesses the ability to wield the Chaos energy far beyond his own capacity, and has sought to exploit that knowledge towards his own ends.



FIRST APPEARANCE: SONIC THE HEDGEHOG #35, June 1996.

FULL NAME: Dimitri, son of Byron

RANK: Patriarch of his family line, Supreme Commander of the Dark Legion

BORN: 271 / 2858 **EYES:** Green

HAIR: Crimson

HEIGHT: 93 marks **WEIGHT:** 8.2 stone

KNOWN FAMILY: Byron (father - deceased), Cara-Lyn (mother - deceased), Edmund (brother - deceased), Menniker (son - deceased), Moritori Rex (grandson - whereabouts unknown), Luger (great-grandson - whereabouts unknown, presumed deceased), Kragok (great-great-grandson - deceased), Lien-Da (great-great-granddaughter - AKA Kommissar, currently Dimitri's second-in-command), Julie-Su (great-great-granddaughter)

KNOWN ENEMIES: Knuckles the Echidna (16th generational descendent of his brother Edmund), the High Council of Echidnaopolis (political)